

A NEWSFIELD PUBLICATION
No.83 DECEMBER 1990
**MAGAZINE
AND CASSETTE**
£1.85

CRASH

SAN *coupe*
COMPATIBLE

SINCLAIR SPECTRUM GAMES

Are you ready for...

EXCLUSIVE REVIEW!

NARC

**Ocean's Christmas cracker
explodes!**

Are you missing your fab
CRASH cassette?!
AND THE FREE
CHRISTMAS COMPO
BONANZA?

Check with your friendly
newsagent!



1 **TECHNICIAN** **2** **HEWSON** **3** **EGG**
4 **VIRUS** **5** **SHURIKEN** **6** **HEAD**
OSILVERBIRDO
POWERTAPE
SAINT
DRAGON
FROM STORM
CORKING
PLAYABLE
DEMO!!
2 **POWERTAPE**
TURBO GAME
CHEATS WITH
pokemania

COWABUNGA!

Over £1,500 worth of
great Turtles prizes
must be won!





S
T
O
R
M



AMIGA

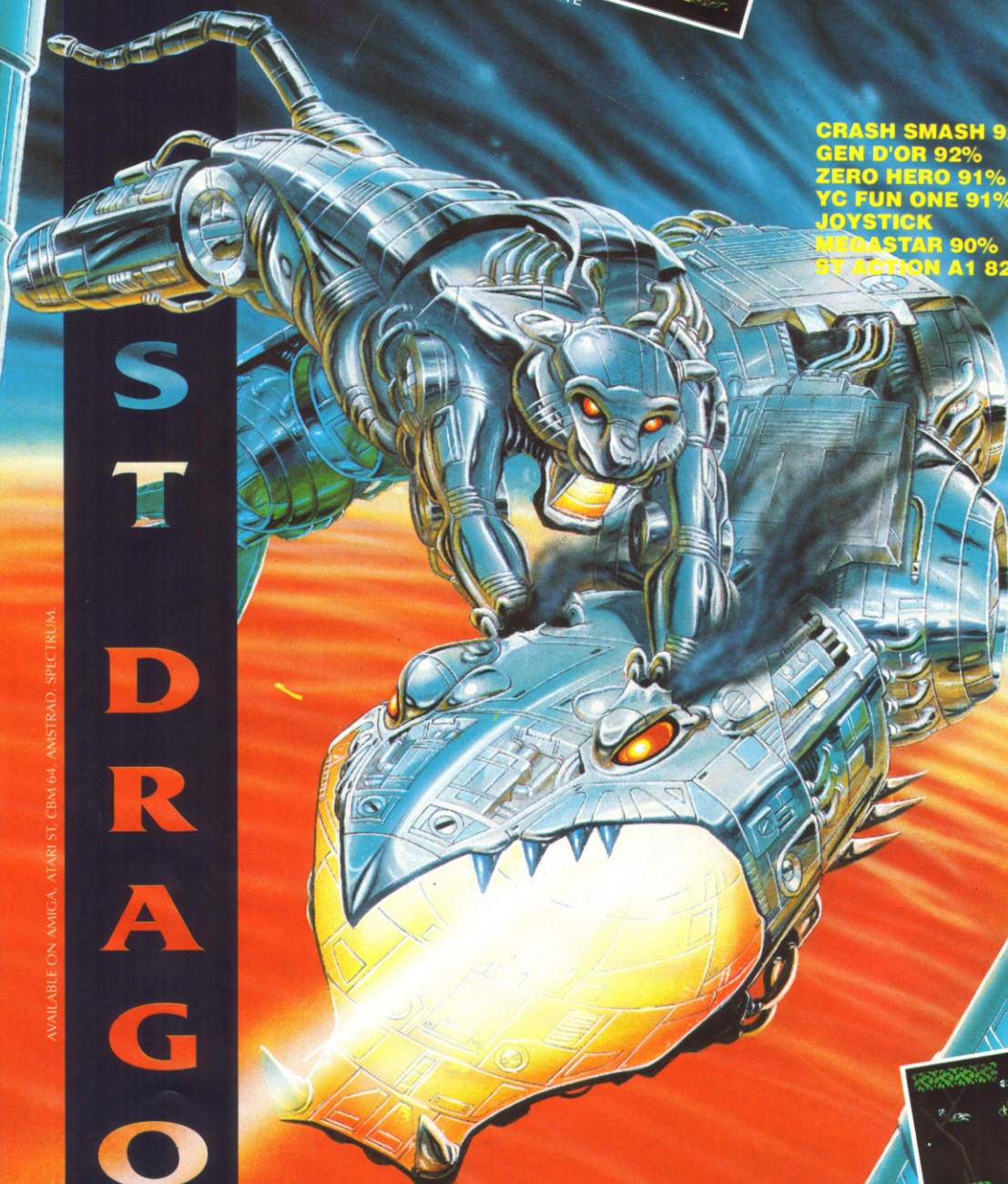


ATARI STE



AMIGA

CRASH SMASH 92%
GEN D'OR 92%
ZERO HERO 91%
YC FUN ONE 91%
JOYSTICK
MEGASTAR 90%
ST ACTION A1 82%



S T D R A G O N

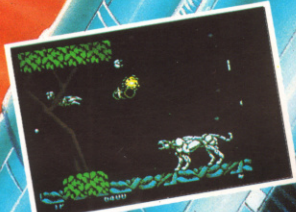
AVAILABLE ON AMIGA, ATARI ST, CEM 64, AMSTRAD, SPECTRUM

An evil force of monster machines has risen to conquer the Galaxy. One by one the peaceful races of the Galaxy have been attacked and enslaved by the Cyborg Monsters. No race has the strength to stand against the power of the Cyborgs. One lone rebel rises from within the ranks of the mechanised monsters. Part dragon, part machine, the Cyborg Warrior fights back against the tyrant masters. The Galaxy has a Hero. Hope returns to the hearts of the people at the rise of the armoured champion they call "ST DRAGON".

"I haven't seen a decent shoot-em-up for ages (in fact Silkworm was probably the last). Now this looks set to end with a product from the very same Silkworm programmers that could challenge the mighty R-Type itself!"
 (Zero Sep. 1990)

THE SALES CURVE
 50 LOMBARD ROAD
 LONDON. SW11 3SU

Incorporates
 unique Dynamic
 Loader System



CEM 64



SPECTRUM

CRASH

CONTENTS

3 GAME THRILLS

Get moving and grooving with *Technician Ted* (Hewson)! *Virus* (Silverbird)! *Egghead 2* (Powertape)! *Shuriken* (Powertape)! *St. Dragon* demo (Storm)! and a game busting dose of *Pokémon*!



8 TURTLES MEGA COMPO!

Cowabunga, dudes! We've got *Turtle Power* and a huge stack of brilliant prizes to give away! Like, *awesome*!

11 CRASHTIONNAIRE

Join the **CRASH** board of directors and shape the future of **CRASH** (and win a few prizes to boot!).

13 PREVIEW

Look out! They're comin' at ya! A host of games action hoping for chart success soon!

20 S'AMAZING!

Gotta Coupé? Yeah! Got some software? Nah! DJ Nicko checks out the best SAM Coupé fanzines on disk!

22 LIVE CIRCUIT

Jetman's having two-page trouble with the Teenage Mutant Headbanger Budgies! Plus: *Lloyd* digs deep in the mailbag, the **CRASH** newshounds go barking up the right tree, there's the entry form for the *Panto Compos* and this month's prize winners!

34 HYPERMARKET

Shopping by mail for the hottest games and accessories around!

37 DJ NICKOS TIPS!

It's not a hacking squad, it's a *flipping* great army of tricks, tips and tactics to help you beat the toughest players around!

45 REVIEWS

The first instalment of games skiing into the shops for Christmas! Smashes this month are *NARC* and *Shadow of the Beast*.

74

JOIN UP & SAVE!

A FREE *Ocean* game goes to everyone who takes up the latest subscription offer! Plus: find out what's going down in the next glittering issue of **CRASH**!

GAME

thrills

KINKY BOOTS!

Forget your Christmas stocking — pull on your kinky boots 'cos we've got a corker of a Christmas for you and the festivities start right here! The *Powertape* is a real cracker this month, there's a ton of prizes up for grabs in the *Panto Compos* and the *Turtle* mega compo is fabuloso! And don't miss out on *NARC*, *Ocean*'s latest game, it's one of the best shoot-'em-ups we've ever seen! All this is exclusive to **CRASH** so, if you want the best, stick with us and just wait until you see what we've lined up for you in the New Year!

THRILLS ON TAPE

Where to find the action!

SIDE A
TECHNICIAN TED
VIRUS
ST. DRAGON DEMO

SIDE B
EGG HEAD 2
SHURIKEN
POKEMONIA

Check the inlay for loading instructions.

Should your tape be faulty send it, in its box, to:
NEWSFIELD, CRASH TAPE CLINIC (83), LUDLOW, SHROPSHIRE SY8 1JW

A healthy tape will be returned to you!



TECHNICIAN TED

★ A swingorilliant hit platform game from Hewson

Here's one of Hewson's most successful games — *Technician Ted*. This legendary platform game won awesome ratings when first reviewed! It is, indeed, a scintillating Smash! It's a mega game to get you swinging for Christmas!!

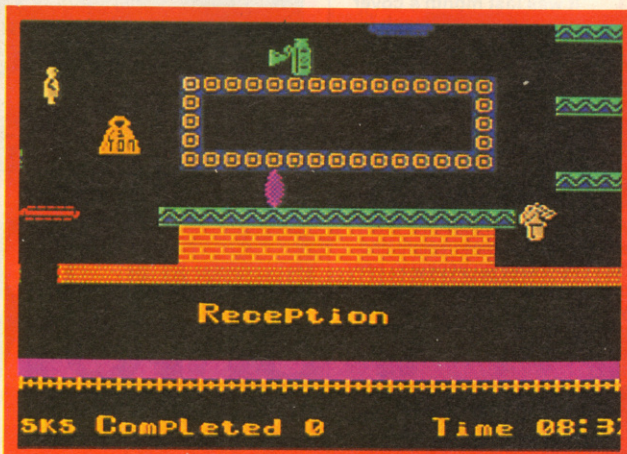
Technician Ted bounces into work at the Microprocessor factory at 8.30am. Before him lie 21 to be completed before clocking off at 5.00pm. But his fiendish boss hasn't told him what the tasks are or even where they're located! Fortunately Ted's mate provided him with a rough sketch of rooms close to the canteen.

We Call Him Sir — Ted's Desk — Canteen

Reception — Cloakroom — Silicon Slice Store Boardroom — Photocopier — Main Corridor

The first thing to do is for Ted to get to his desk, then visit the Silicon Slice Store. In each room there are two flashing boxes, which should be deactivated by hitting them in the correct sequence. Next task is in the Diffusion Furnace, but Ted hasn't a clue where it is! Time's of the essence and the two parts of the task must be completed mega quick!

There are several levels to the



GAME *thrills*

factory, and a lift room allows access to other floors; although holes in the floors and ceilings also link between screens.

There are no lives as such but a long purple energy bar slowly recedes across the screen each time you lose a life. It happens a lot because there's a horde of patrolling enemies around! Lose all your energy and you get the boot from your boss!

TECHNICAL CONTROLS

Ted's controlled using either a joystick or keys. Joystick junkies will need a Kempston, Sinclair, or Protek interface, and for keyboard players the controls are: Q,O,5 or 6/left, W,P,7 or 8/right, any key on the bottom row, 9 or 0/jump, A,S,D,F, or G/pause and BREAK/quit.

VIRUS

● **Blasting an infected world in 3D from Silverbird**

★ Silverbird is back in business! Yes, the budget software house, once owned by British Telecom, has found a new home with a company called Tudor Enterprises, and they're resurrecting the label with a host of games coming soon. To celebrate the phoenix-like actions of the label here's a smashing game from Silverbird's back catalogue, originally released in 1988. Let's play *Virus*!

The country's been invaded by waves of hostile alien spaceships. Instead of attacking military installations they're polluting the landscape with a red virus which kills all lifeforms.

Determined to counter this devastating threat, a brave pilot takes to his Hoverplane, a futuristic flying machine equipped with the latest technology: long-range scanner; laser cannon; and a limited supply of smart bombs (used to destroy any aliens on the screen).

The long-range scanner — top left corner — shows the enemy ships' positions in relation to the Hoverplane. Gauges above the main playing area display the amount of fuel remaining and the plane's altitude. Extra fuel can be obtained by landing at home base.

The Hoverplane is controlled by thrusting the engines and rotating the craft. At high altitudes, the fuel supply is automatically cut off and the plane drops rapidly towards the ground. You move, helicopter-style, by dipping the plane's nose and thrusting.

During play, a map of the land can be displayed, showing polluted areas in red. All enemy ships in the attack wave must be destroyed before the whole map turns red. Each wave contains many different aliens but all with the same object of destroying the Hoverplane. An extra Hoverplane and smart bomb are awarded every 5000 points.



saint DRAGON

● **Smashing one level playable demo from Storm!**

★ It was last month's cover game! It was a Smash review! Did you enter the compo?! Now play the game!! It's *Saint Dragon*, the new blaster from Storm, and you have the whole of the first level to play! Load it up and away you go!

You control the dragonship as it flies through space and battles with the mecanoid monsters. Blast everything that comes in sight and collect any power-up pops you can find. Remember to use the huge tail to your best advantage: if you wrap it around the head it'll protect you from enemy fire!

CONTROLS

Keys are Q/up, A/down, O/left, P/right and SPACE/fire. Sinclair joystick works too!

EGGHEAD 2

EGGHEAD TO THE RESCUE

● **He's back in an awesome arcade adventure by Jonathan Cauldwell!!!**

★ It's ten months since the first *Egghead* game appeared on the Powertape label, and due to overwhelming popular demand, programmer Jonathan Cauldwell has brought the little fella back to life in a smashing game that's bigger, better and harder than the original — and that's no yoke! Haw! Haw!

Egghead's mates have been captured by a mad scientist and locked away in his hazard-filled castle! It's Egghead to the rescue as he breaks into the fortress and attempts to save their lives!

The objective on each level is to run round the screens collecting all the keys in sight. It's not easy, some appear impossible to reach.

However, making clever use of the platforms, stairs, other objects and careful positioning, Egghead can get every key. When all the keys are collected find the prison cell and



● **Jonathan Cauldwell! The mastermind behind Egghead!**

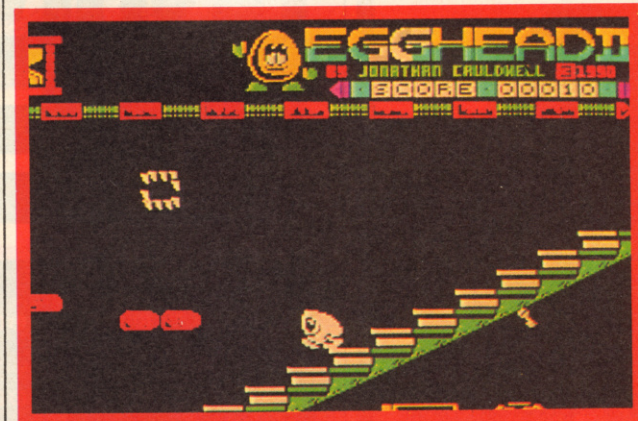
release your chums!

The castle is patrolled by a myriad of the scientist's potty inventions that went wrong — don't touch any of them or you'll lose a life! Lives are also lost if Egghead falls too far — eggs are delicate y'know!

Egghead 2 is great fun, and if you'd like to write to Jonathan you can find his address at the end of the scrolling message at the top of the options screen.

EGGHEAD UP CONTROLS

Control of the hero in a whole shell (!) is by keyboard, which is redefinable, or use a joystick plugged into a Kempston interface!



SHURIKEN

● **Super arcade adventure by Matt Wilkinson and Tony Vick!**



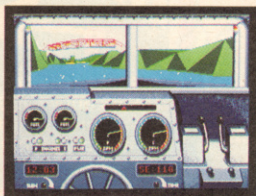
You are the Black Shuriken, an intergalactic arms dealer. Your last

Small Craft Warning.

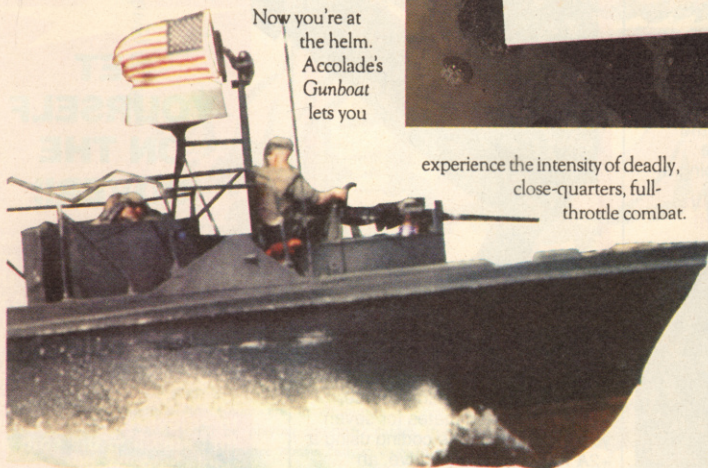
Prepare for a storm. Of bullets.
Gunboat.™ Eight tons of U.S.
Navy firepower crammed
into a 31 ft. hull.



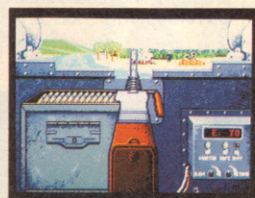
The fastest, most agile arsenal
ever to turn 29 knots up a jungle
river.



Now you're at
the helm.
Accolade's
Gunboat
lets you



experience the intensity of deadly,
close-quarters, full-
throttle combat.



River combat, where an
enemy ambush lurks around
any bend, up any canyon or by
any bridge.

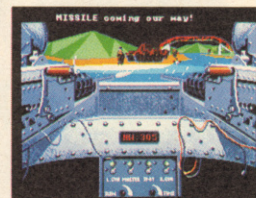
ACCOLADE™

The best in entertainment software.™

PC/AMIGA £29.99,
AMSTRAD/SPECTRUM/
CASSETTE £9.99,
AMSTRAD/SPECTRUM/
DISK £16.99



Climb aboard an authentically
detailed river patrol boat (PBR)
and get a 1st-person perspective
from 4 battle stations.



Uncoil twin M60 machine
guns and grenade launchers on
renegade Viet Cong, Panamanian
rebels and the murderous
Colombian drug cartel.

They're all on the river. Waiting.
Polygon-fill animation and
bit-map graphics immerse you
in the steamy reality of 3 swel-
tering combat zones. Twenty mis-
sions lie ahead, in countries
where the mortar fire is as thick
as mosquitoes.

Gunboat. The water's about
to get rough.

Screen shots are only intended to be illustrative of the game
play and not the screen graphics which vary considerably
between different formats in quality and appearance and
are subject to the computers specifications.

Accolade Europe Ltd,
The Lombard Business Centre
50 Lombard Road,
London SW11 3SU
Telephone 071 738 1391

GAME *thrills*

deal went badly wrong when your rival dealers, The Space Pirates, framed you up and got you arrested by the Federation for Intergalactic Law — FILE.

You were thrown in jail to serve a life sentence. Two years later FILE discovered the Space Pirates had moved their HQ to another planet but left their files and documents (that would prove their guilt as ruthless arms merchants) on a heavily guarded security planet.

FILE needed someone to recover these files and you were given two options: stay in prison and rot; or go on this suicidal mission! You opted to accept the mission and penetrate all the deadly defences on the planet and recover the documents. You set out in your one-seater craft and land in the jungle...

Travel through four levels of action is the order of the day: **the jungle, the temple, inside the fortress and deep inside the fortress.** Travel from left to right

● **Tony Vick, Mr Graphics, after a six-hour stint on the Shuriken skateboard!**



across 100 screens of action, destroying large objects with your missile and smaller opponents with your gun.

From the third level onwards teleporters take you from one point on the screen to the other teleporter on the same screen. To activate a teleporter get inside and kneel down. You can teleport a maximum of five times.

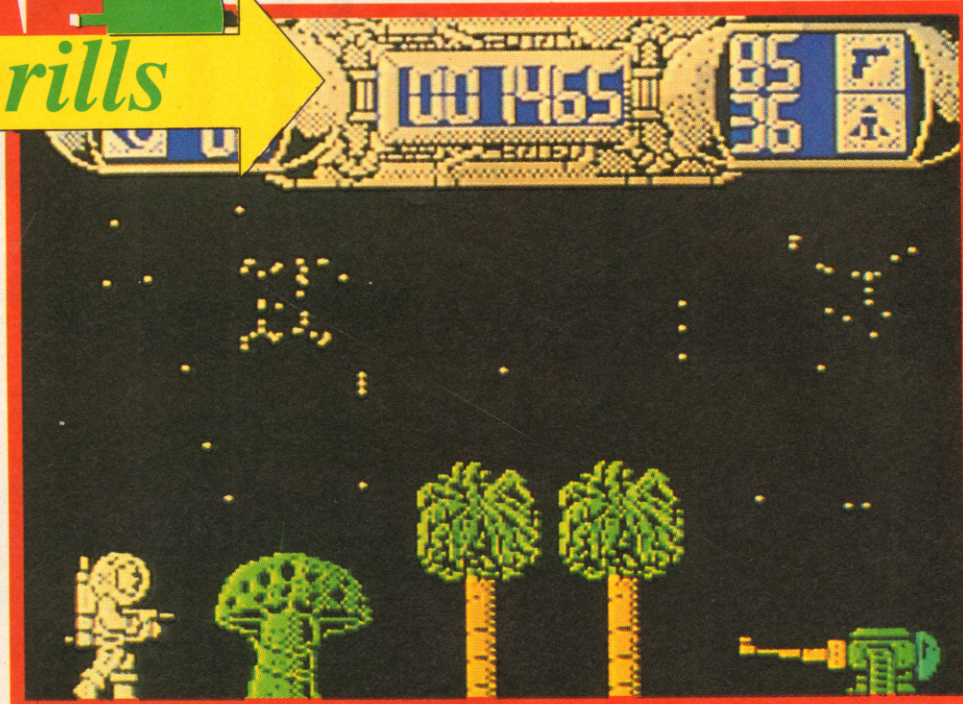
CAN I CONTROL IT?

Shuriken! Haw! Haw (geddit?!!) Keys are Q/up, A/down, O/right, I/left, P/fire gun, and SPACE/fire missiles. A joystick option is available, details on screen.

WHO THE HELL DO MATT & TONY THINK THEY ARE?!!

Matt Wilkinson and Tony Vick come from Sutton Coldfield in the West Midlands and together form the programming team **Xplosive Developments**. Both are doing a

● **Matt Wilkinson, a few minutes after Shuriken was completed!**



Computer Programming course, and they've been mates for seven years! Matt does the coding using a +2A with Plus D disk drive, an Amstrad DMP 3160 printer and a Zeus Assembler package. Tony's in charge of graphics, with help from Matt, and uses a +2 with Plus D disk drive, an Amstrad DMP 2000 printer and Art Studio software. *Shuriken* was programmed in the

lads' spare time over a period of seven months. Their ambition is to program in-house for a well known software house! Hurrah!

POKEMANIA! TIPS ON TAPE!

Find out what Graham 'Turbo' Mason has in store for you this month by turning to DJ Nicko's Tips' pages!

GET YOURSELF ON THE COVER!!

If you think you've written a completely brilliant game and want to share it with the Speccy world, send it to us on cassette or disk with a letter explaining the game. If it passes the reviewers' test we'll put it on the Power Tape for thousands to enjoy! It could be your first step into the software publishing world!!!

Check out the coupon on page 23! It must accompany all entries!



Monsters, aliens and superheroes. Pick up a GX4000 console and you'll really have your hands full.

Imagine all the characters from your favourite computer games suddenly invading your T.V. It's like having your own private arcade. All you have to do is plug in and you're off.

The graphics alone are out of this world, with a palette of 4096 colours and stereo sound.

And you'll be playing top-rated games from Europe's best software houses, all on easy to use instant loading ROM cartridges.

The console comes complete with a mains adaptor and two paddle control units designed to put you in the driving seat. Which is where you'll need to be with the ROM cartridge that comes free: the high-

speed car game "Burnin' Rubber." But perhaps the most exciting thing about the Amstrad GX4000 is the price, a very down to earth £99.00.

**THE NEW GX4000 GAMES
CONSOLE. £99.**

AMSTRAD

FOR FURTHER DETAILS RING
0277 262326

OR FILL IN THE
COUPON BELOW

Please send me details about the Amstrad Games Console.

Name _____

Address _____

Postcode _____

Send to: Amstrad plc, PO Box 462, Brentwood, Essex CM14 4YF. Tel: 0277 262326. C 12/90

ALL THIS MUST BE WON!!: ★ A VIDEO RECORDER! ★ A TURTLE ★ 101 TURTLE PENS! ★ 101

Get to the phone because one quick call is all it takes for you to be winning one of the mega Turtle prizes on offer! Ring the **CRASH**

compo hotline — it's on **0898 555 084**. Listen to the questions read out over the phone and when you have your answers, write them on a postcard, or the back of a sealed envelope, and send it to:
NEWSFIELD, I WANT TURTLE POWER! COMPO, CRASH,
Ludlow, Shropshire SY8 1JW.
And make sure your entries arrive by December 15 or it'll be Turtle soup for you!!

You can keep your pepperoni and cheese pizzas — the prizes on offer here are real collectors' items because they're not available in the shops! These Turtle goodies have been specially produced by Image Works to celebrate the launch of the *Teenage Mutant Hero Turtle* game in this month!

First prize is really awesome — it's a collection of Turtle goodies to make any Turtle fan go crazy! There's a brand spanking new video recorder! Woool! A brilliant Turtles cartoon video! Yayy! A Turtles t-shirt! Blee! A Turtles metallic brooch! Hey! A Turtle pen! Cor! A mega huge Turtle poster and stickers too! Cowabunga!!

But that's not all — plenty more prizes are on offer! In fact, 100 — 100!!! — Turtles goodie bags must be won! In every goodie bag there's a Turtles t-shirt, a Turtles metallic brooch, a Turtle pen, a mega huge Turtle poster and a Turtle stickers! Fabuloso!



LEONARDO — the leader
 Nickname: Leo
 Age: 15
 Weight: 10 stone 10lbs
 Height: 4'9"
 Weapon: Daisho, the Samurai
 paired weapon
 Colour: Blue

- ★ In Splinter's absence, Leonardo is the Turtles' leader, he's a real 'take charge' kinda guy.
- ★ He's a clever, fast thinker and an excellent strategist.
- ★ He's a perfectionist, but sometimes he tries too hard and gets embarrassed if he, or any other Turtle, fails.
- ★ Though Splinter has taught him it's honourable to fail if one tries his best, Leonardo can't accept his own shortcomings!

DON'T FORGET
0898 55
THE PHONE CALL THAT WILL

IS TURTLE POWER!

ER! A TURTLE CARTOON VIDEO! 101 TURTLE T-SHIRTS 101 TURTLE BROOCHES!
NS! 101 TURTLE STICKERS! TURTLE MEGA POSTERS!



TEENAGE MUTANT HERO TURTLES — FACT FILES

RAPHAEL — the sardonic wit
Nickname: Raph
Age: 15
Weight: 10 stone 10lbs
Height: 4'8"
Weapon: Pair of Sai
Colour: Red

- ★ He's the most impulsive and hot-headed of the Turtles!
- ★ He has a sharp wit but a very short temper!
- ★ He broods over nagging problems, but sometimes bursts into a fit of temper when things go wrong!
- ★ His best buddy is Michaelangelo — his good nature acts as a natural balance to Raphael's outbursts!



TEENAGE MUTANT HERO TURTLES — FACT FILES

MICHAELANGELO — the party animal!
Nickname: Mikey
Age: 15
Weight: 10 stone 10lbs
Height: 4'9"
Weapon: Paired Nunchuku
Colour: Orange

- ★ He's the most fun-loving of all the Turtles!
- ★ He has a gentle but mischievous nature and is always playing practical jokes on his chums!
- ★ He loves comic books and science fiction!
- ★ He's the real pizza addict and loves going to the movies — his fave films are E.T. and Critters!
- ★ He reckons the other Turtles are too serious, but spends most of his time larking about with Raphael!
- ★ He doesn't always train as hard as he should!

TEENAGE MUTANT HERO TURTLES — FACT FILES

DONATELLO — the genius who loves fixing things
Nickname: Don
Age: 15
Weight: 11 stone 11lb
Height: 5'0"
Weapon: Bo staff
Colour: Purple

- ★ He's the most agreeable and self-contained (man!) Turtle!
- ★ He's a bit of a boffin and would rather be tinkering with an object than fighting!
- ★ He rebels against the idea of fighting!
- ★ Though he gets on well with everyone, Donatello would rather have lunch alone!

Calls cost 33p per minute during off-peak time and 44p per minute at all other times. If you don't pay the phone bill ask the person who does! CRASH Hotlines are brought to you by CRASH Ltd and Chatterbox Ltd.

FORGET!
555 084
WILL TURN YOU TURTLE!

THEY'RE TEENAGE! THEY'RE MUTANT! THEY'RE HEROES! THEY'RE TURTLES!

DAYS OF *Thunder*

TM

The game of the film!



M I N D S C A P E

For further information on Mindscape products and your local dealer, contact:
The Coach House, Hooklands Estate, Scaynes Hill, West Sussex RH17 7NG. Tel. (044 486) 761



Don Simpson/Jerry Bruckheimer
Produced by



TM and © 1990 Paramount Pictures. All rights reserved.

VIOLATE HERE

YOUR VOTE COUNTS!

and we haff vays of making you tauk in the 1990

CRASHTIONNAIRE!!

Win prizes too!

How do you fancy becoming a director of CRASH? Here's your chance! The 1990 CRASHTIONNAIRE is your opportunity to shape the future of everything CRASH gets up to — and, most importantly, you'll be taken seriously. Of course, we want to know a bit about you too! What would you do to improve (if possible!) CRASH? Tell us what you like, what should be scrapped, what should be added. So spend a while going through the questions and maybe you'll see your idea popping up soon! All completed CRASHTIONNAIRES should be returned by December 15 and then we'll pick 20 entries from the sack and give away some prizes! You could get a game, a t-shirt or any other of the prizes detailed at the bottom of the page — just tick the box for the prize you want! Remember, your vote counts!!

VIOLATE HERE

1 Are you: ☐ MALE ☐ FEMALE

2 How old are you?

3 Are you:

- ☐ AT SCHOOL
☐ COLLEGE/POLY/UNIVERSITY
☐ WORKING FULL TIME
☐ WORKING PART TIME
☐ UNEMPLOYED
☐ OTHER

4 If you work, what is your occupation?

5 What is your weekly income

- ☐ up to £5 ☐ £5-£10 ☐ £10-£30
☐ £30-£100 ☐ £100-£200 ☐ £200 plus

6 On average, how many other people read your copy of CRASH?

7 How do you get CRASH?

- ☐ SUBSCRIPTION
☐ RESERVED AT NEWSAGENTS
☐ OFF THE SHELF
☐ OTHER

8 What other computer magazines do you buy?

- a)
 b)
 c)

9 How would you mark the other magazines out of ten?

- a) ☐ 10
 b) ☐ 10
 c) ☐ 10

10 Apart from games, what else do you use your Speccy for?

11 Do you intend to buy a new computer or console in the next 12 months? ☐ YES ☐ NO

If yes, what model?

12 On average how much do you spend on software every month?

- ☐ £2-£5 ☐ £5-£10 ☐ £10-£20
☐ £20-£30 ☐ £30 plus

13 What sort of software do you buy more of?

- ☐ BUDGET ☐ FULL PRICE

14 Where do you usually buy your software?

- ☐ SPECIALIST COMPUTER STORE
☐ CHAINSTORE (WH SMITHS, MENZIES, ETC)
☐ MAIL ORDER

15 What is the major influence on your buying decisions

- ☐ CRASH REVIEW
☐ OTHER MAGAZINE REVIEW
☐ ADVERTISING
☐ WHO PROGRAMMED IT
☐ SOFTWARE HOUSE
☐ BECAUSE IT'S AN ARCADE, FILM, ETC LICENCE
☐ PLAYABLE DEMO ON COVER CASSETTE

16 What's your favourite game style? Mark in order of preference, 1 is most favourite, 6 is least favourite

- ☐ ADVENTURE
☐ ARCADE ADVENTURE
☐ SHOOT-'EM-UPS
☐ PUZZLE
☐ SIMULATIONS (INCLUDING SPORT)
☐ RPG
☐ STRATEGY
☐ OTHER

17 Award marks out of ten for the following CRASH features...

-Advertisements
Reviews
Previews
Compos
Phone-in compos
Letters

.....Jetman

.....Tips

.....Mail Order

.....Cover cassette

18 Please rate CRASH's coverage of software out of ten in

- ☐ 10 PREVIEWS
☐ 10 REVIEWS
☐ 10 NEWS

19 Do you like the review style

- ☐ YES ☐ NO

20 Are the reviews long enough

- ☐ YES ☐ NO

21 Are there enough screen shots

- ☐ YES ☐ NO

22 Are the comments detailed enough

- ☐ YES ☐ NO

23 How often do you agree with the ratings?

- ☐ ALWAYS ☐ MOST OF THE TIME ☐ NEVER

24 Which of the following subjects do you object seeing in CRASH

- ☐ SAM Coupé
☐ Arcades
☐ Adventure games

25 What do you like on the cover cassette? Please mark in order of preference, 1 is your most favourite and 4 is least favourite.

- ☐ EX-FULL PRICE GAMES
☐ ORIGINAL GAMES
☐ PLAYABLE DEMOS
☐ POKES

26 What do you think of the reader games on the Powertape every month?

- ☐ GOOD
☐ AVERAGE
☐ POOR

27 Do you like pull-out posters?

- ☐ YES ☐ NO

28 What are the three best software houses?

- a)
 b)
 c)

29 What are your three least favourite software houses?

- a)
 b)
 c)

30 Which of the following do you like doing?

- ☐ LISTENING TO MUSIC.
 FAVOURITE GROUP/SINGER
☐ WATCHING TV.
 FAVOURITE TV PROG.....
☐ GOING TO THE MOVIES.
 FAVOURITE RECENT FILM.....
☐ HIRING VIDEOS.
 FAVOURITE VIDEO.....
☐ PLAYING SPORT.
 FAVOURITE SPORT.....
☐ READING BOOKS.

FAVOURITE BOOK.....

- ☐ READING NON-COMPUTER MAGS. FAVOURITE NON-COMPUTER MAG.....
☐ PERSONAL HOBBY. YOUR HOBBY.....
☐ ANYTHING ELSE?.....

31 Which chainstores do you shop in?

- a)
 b)
 c)

32 What features of CRASH would you get rid of?

- a)
 b)
 c)

33 What extra things would you like to see in CRASH

- a)
 b)
 c)

34 Did you like the free Christmas Biggies guide last month and the free Christmas Compos fold-out this month?

- ☐ YES ☐ NO

35 Would you like more of the above?

- ☐ YES ☐ NO

36 What is the maximum price you would pay for CRASH if it had more pages, a boxed cassette with at least four games, and the occasional extra gift?

- ☐ no more than £1.85
☐ £1.99
☐ £2.45
☐ £2.99
☐ £3 or more

37 What do you think of CRASH's design?

- ☐ GREAT
☐ GOOD
☐ AVERAGE
☐ SACK YOUR ARTIST!

38 If you had £200 to spend on one thing (non-computer), what would you choose?

39 What do you think of the new wave of consoles?

- ☐ GREAT! I'M THINKING OF GETTING ONE
☐ GOOD, BUT THE GAME CARTRIDGES ARE TOO PRICEY
☐ OKAY
☐ HORRIBLE THINGS!

40 How do you store games?

- ☐ IN A CASSETTE LIBRARY CASE
☐ IN A DISK BOX
☐ ON A SHELF
☐ IN A DRAWER/BOX
☐ OTHER.....

41 Do you want a better storage system?

- ☐ YES ☐ NO

42 If I could send a message to the entire Speccy world, it would be:

42 If there are any other comments you would like to make about CRASH please use a separate piece of paper.

43 Do you own a SAM Coupé?

- ☐ YES ☐ NO

Now cut out this page or make a photocopy and send it to: NEWSFIELD, CRASHTIONNAIRE, CRASH, LUDLOW, SHROPSHIRE SY8 1JW. Get your opinions here by December 15 for a chance to be heard, taken seriously and — of course — winning a fabby prize!

Make sure we know where to send your prize, should you win — fill in your name and address below. All entries will be treated with complete confidentiality.

Name.....

Address.....

Postcode.....

If I'm one of the 20 winners I would like:

- ☐ a 12 month CRASH subscription ☐ a CRASH t-shirt (S/M/L/XL) ☐ a Speccy game (title:.....)
☐ CRASH cap ☐ a sausage

**NO LIMITS ... NO MERCY ...
NO SURRENDER!**

2 STRIDER™



The warrior returns with a vengeance in his ultimate fight for freedom. A flash of steel, a blast from his devastating Gyro Lazer Gun-Strider's back in action, pulverising the enemy and striving for justice. This time there will be NO LIMITS... NO MERCY... NO SURRENDER!

CAPCOM®
USA

Available on:
CBM C64 & Amstrad
cassette & disk,
Spectrum cassette,
Atari ST & Amiga.

U.S. GOLD®

Capcom is a registered trademark of Capcom U.S.A., Inc. STRIDER™II © 1990 Capcom U.S.A., Inc. All rights reserved.
Manufactured and distributed under license by U.S. Gold Ltd, Units 2/3 Holford Way, Holford, Birmingham B6 7AX. Tel: 021 625 3366.

coming soon

PREVIEWS

● Christmas may be a time for good cheer, but in software terms this mostly spells violence and mayhem! **CRASH** brings you another peek into the gameplay future...

SOCCER SUPERHERO

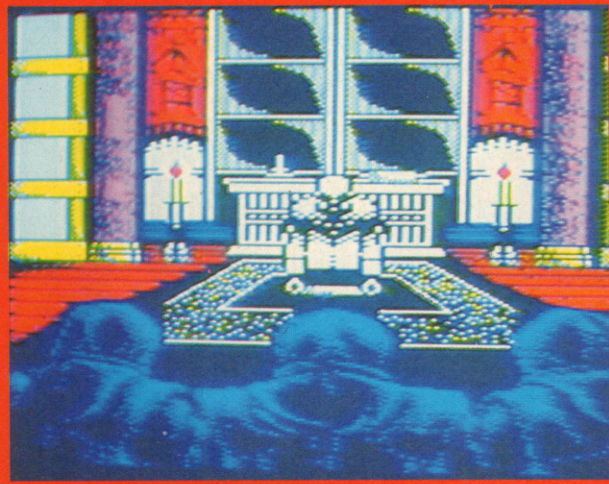
● GAZZA!

Rivalling the Turtles in the popularity stakes is madcap soccer star Paul 'Gazza' Gascoigne and he's back on the Speccy soon with a new all-action footy game called *Gazza!* from **Empire**. It's not an update of *Empire's* *Gazza's Super Soccer* from last Christmas but a brand new production that promises to take playability into a new league!

Packed with arcade action, the pitch is viewed from overhead and scrolls left to right as you take control of Gazza belting up and down the pitch at a blisteringly fast rate. Don't worry if you reckon you're not up to Gazza's standard — *Gazza!* has

nine skill levels (from Sunday league to International) to pick from, and your mate can join in the action using the two-player option. Other game features include an overlaid mini-scanner of the pitch showing the players' positions, variable strength shots, corners, free kicks, tackling, penalties, throw-ins, goal kicks and more!

The programming team, **Active Minds**, have taken a good look at all the other footy games out there and reckon *Gazza!* is going to beat the lot! With a simple control method and very fast action, it could be a World Cup winner — find out the results next month!



★ System 3 is about to release an updated version of the 1988 hit *Last Ninja II* as *Ninja Remix*. The new features include a redesigned status area, an animated intro sequence and new sound FX and music throughout the game. Gameplay is identical to *Ninja II*, but the new package is a good buy for arcade adventure fans who missed out on the original release.

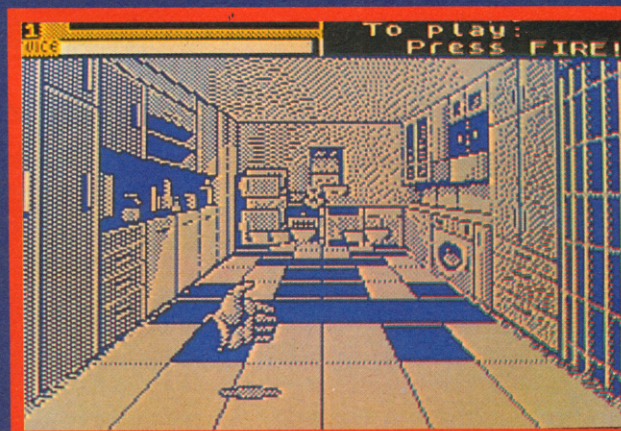


BUG ALERT!

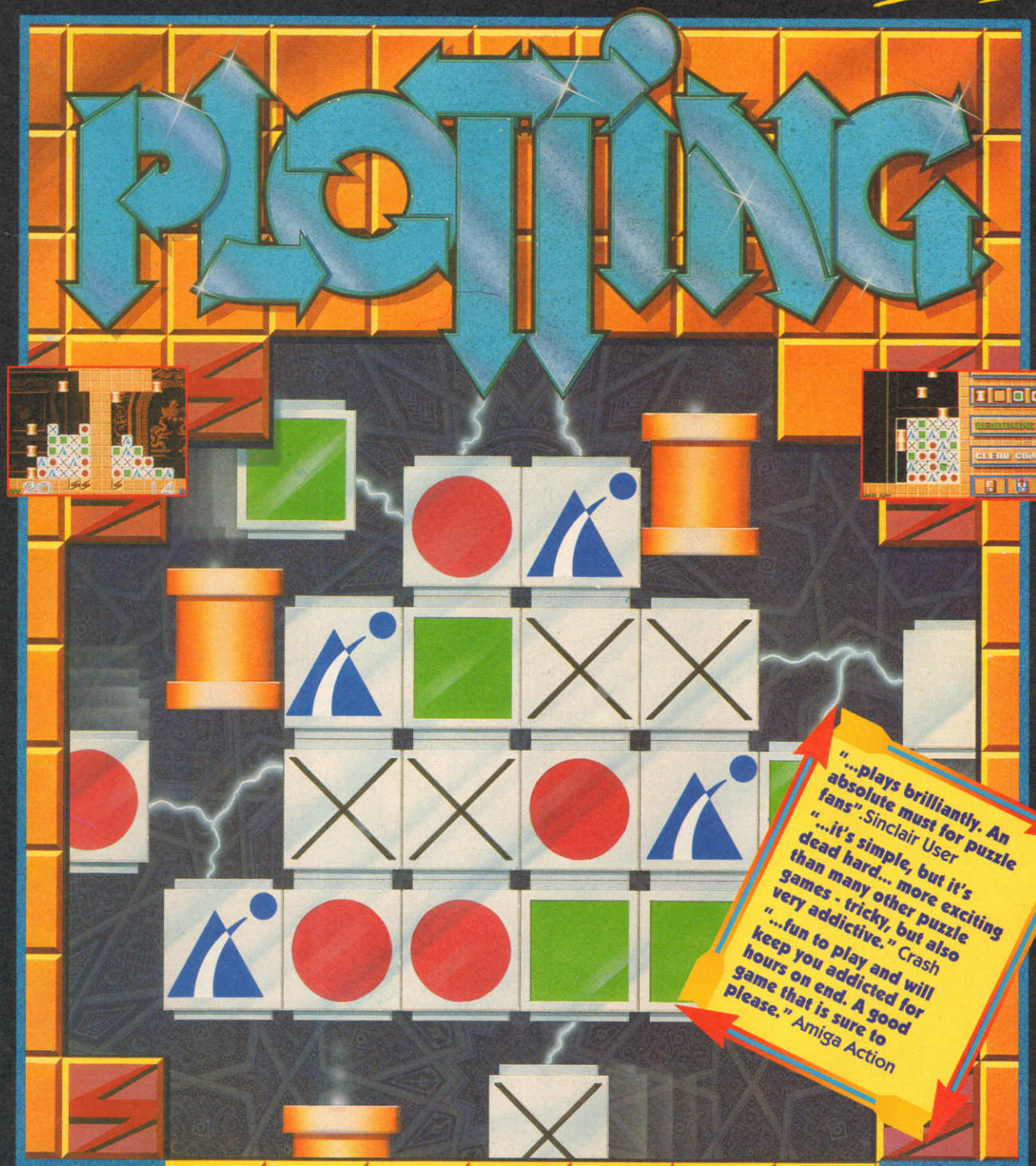
● EXTERMINATOR

In the next **Audiogenic** release you play a rough tough guy who thinks nothing of bashing the living daylight out of bugs and other assorted creepy crawlies (SCREAM!!! — all the office girls). There are seven houses (levels) that need your experience to rid them of the pesky intruders, and so that your pals can share the scare a two player option is included. Each of you controls one of

the exterminator's hands as he shoots, grabs and pounds the opposition into submission. The playing screen is viewed in a vertical fashion with you looking up the screen at the opposite wall. There are five rooms per house (kitchen, basement, bedroom, garage and attic), and you move from room to room by destroying all the opposition. It's a strange game and no mistake.



PLOT YOUR OPPONENTS DOWNFALL AND...STRIKE



"...plays brilliantly. An absolute must for puzzle fans". Sinclair User
 "...it's simple, but it's dead hard... more exciting than many other puzzle games - tricky, but also very addictive." Crash
 "...fun to play and will keep you addicted for hours on end. A good game that is sure to please." Amiga Action

ADDICTION!

Addiction!...that's the name of the game. The concept is simple...destroying blocks! But once you've got control of those bricks will you ever let go?

TITO

ocean

It all seems so easy, but can you beat the micro or your partner, at this hideously mind boggling game.

Special blocks will give you extra lives... GREAT!... but believe me, you'll need to take every advantage of this software's hardware! You'll need the skill of a Rubi-Cube master and the reflexes of a pigeon at a skeet shoot! Plot your move, take aim and block 'em out!... It's that simple... as simple as grilling ice cubes!

CBM AMIGA - ATARI ST

Ocean Software Limited · 6 Central Street · Manchester · M2 5NS
 Telephone: 061 832 6633 · Telex: 669977 OCEANS G · Fax: 061 834 0650

● S
Teng
laun
play
cent
Turn
raci
the
very
com
kill
vici

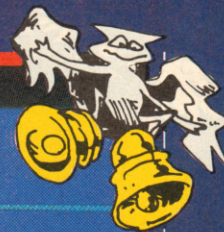
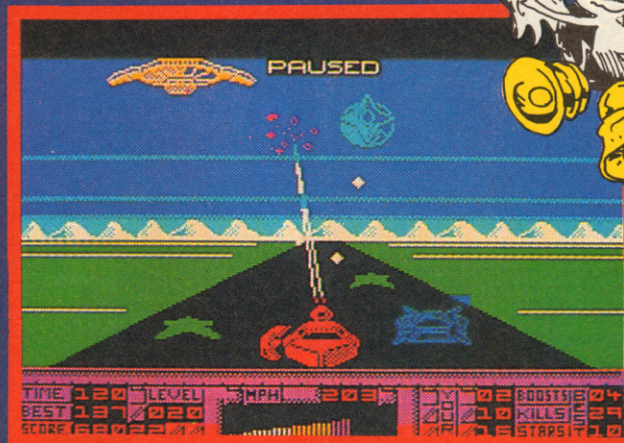
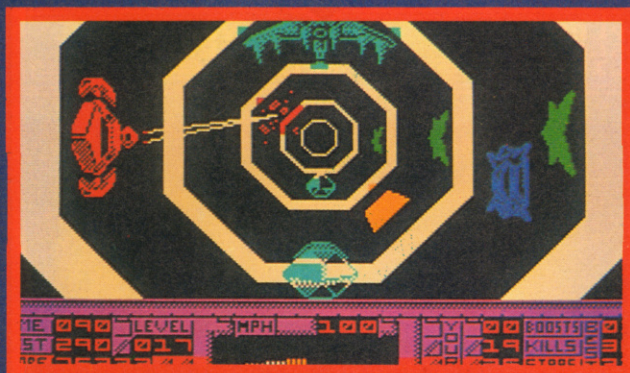
● N
After
Info
the
hila
cart
your
Con
tron
play
each
and
kill
it's
bat
stra
tryi
rail
ow
del
saf
and
one
Exp

TUNNEL TROUBLE

● S.T.U.N. RUNNER

Tengen/Domark's soon-to-be-launched *S.T.U.N. Runner* takes the player to the very dangerous 21st century world of *S.T.U.N. (Spread Tunnel Underground Network)* racing. But don't forget that you ain't the only participant in this fast and very dangerous sport! Other combatants vie with one another to kill you off, and you must be as vicious as them and blow 'em away

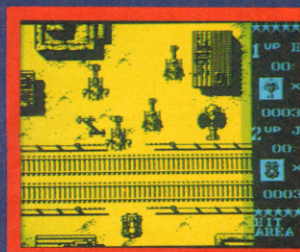
with a variety of lethal weapons! Speed is also of the essence, and the only way to zip along at warp factor 6 is to hit the booster pads scattered around the tunnels. These can propel your craft along at over 900 mph! Looks like you should get yourself down to your local computer store at just that speed when *S.T.U.N. Runner* is released!



JEEPERS!

● SWIV

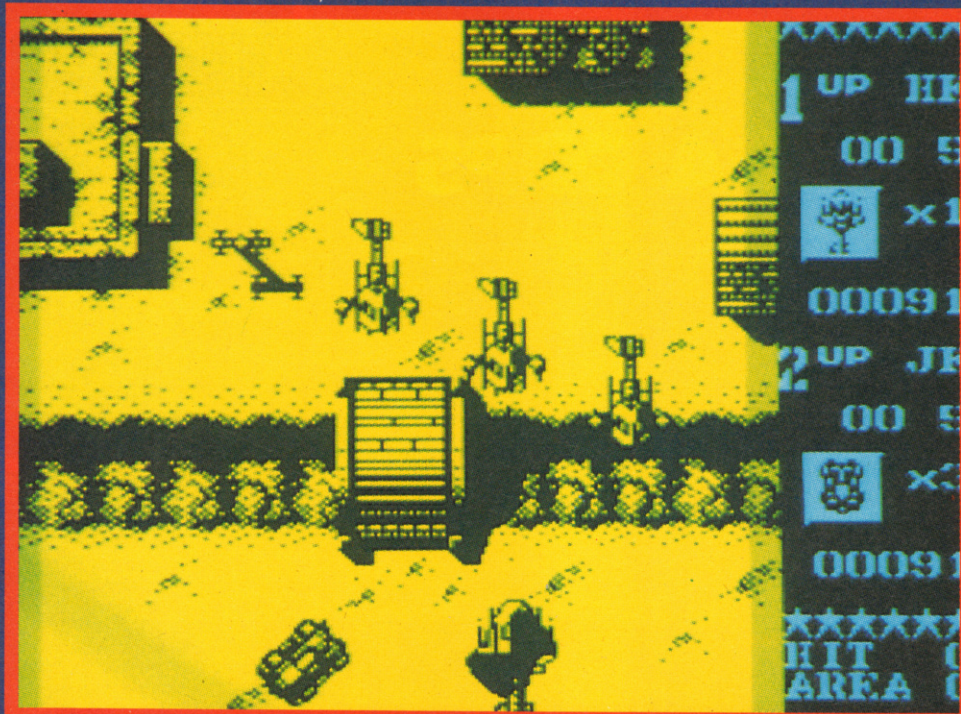
Following *Saint Dragon*, Storm's next game is *SWIV*. You take control of either a jeep or a tank for a vertically scrolling blast-'em-up extravaganza. Your chosen vehicle is in possession of some awesome weaponry. No wonder: you need to let rip at the myriad tanks, helicopters, jeeps and all else that attacks your armored hide. Huge guardians wait at the end of each level — prepare to battle with multi-part 'copters, super tanks, and a strange bird-like craft!



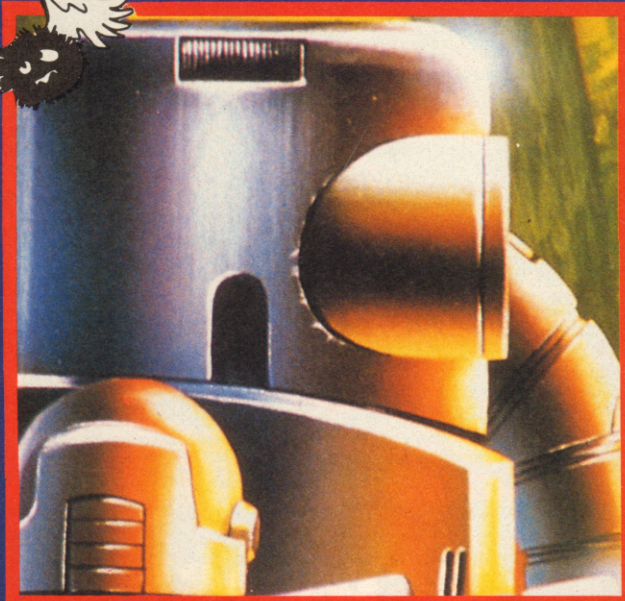
LET'S GO TO WAR

● NORTH AND SOUTH

After releasing the excellent *Sim City*, Infogrames are poised to bring you the *American Civil War* in all its hilarious glory. Based on a French cartoon strip, *North And South* sees you playing either the *Union* or *Confederate* army as you attempt to tromp all opposition. The game is played on a map of the USA, where each army is allocated a certain amount of territory. It's up to you to kill your enemy and swipe his soil. But it's not all about running around the battlefield killing the enemy troops: strategy is needed. Especially when trying to grab the land around the railroad track — once this land is owned trains regularly stop and deliver dosh. This is deposited in your safe and used to hire extra troops, and of course the game ends when one army is completely wiped out. Expect to see a review next issue.



coming soon



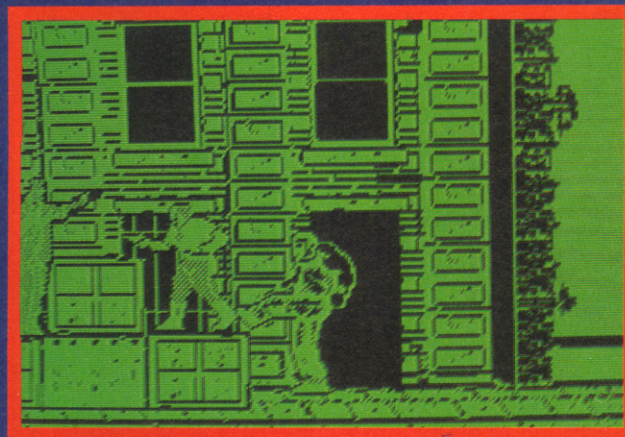
METAL YOUTH

● ATOMIC ROBO KID

Move over **RoboCop**, there's a new guy in town: his name is **Robo Kid**. *Atomic Robo Kid* is a coin-up conversion of a little known **UPL** shoot-'em-up: the game maybe unknown to many of you but the action is fast and furious. You play Robo Kid who's just graduated from **Universal University of Space Combat**. Now that you're combat ready you're sent on your first mission, a nice quiet outing where you blast first and ask questions of the

smoking remains afterwards. There are 28 levels (though some of them have several exits), and plenty of denizens who object to your presence. Robo starts the game with a standard blaster for defence, but when he shoots the metal birds, gems are often left behind. Collect these for power-ups that include three-way and five-way lasers, missiles, the ability to fly and speed ups. Expect *Atomic Robo Kid* on your screens in the new year.

MEGA COPS



● E-S.W.A.T.

Join up with the **Elite Special Weapons And Tactics** squad and

prepare for the fight of your life in **US Gold's** conversion of the smash hit

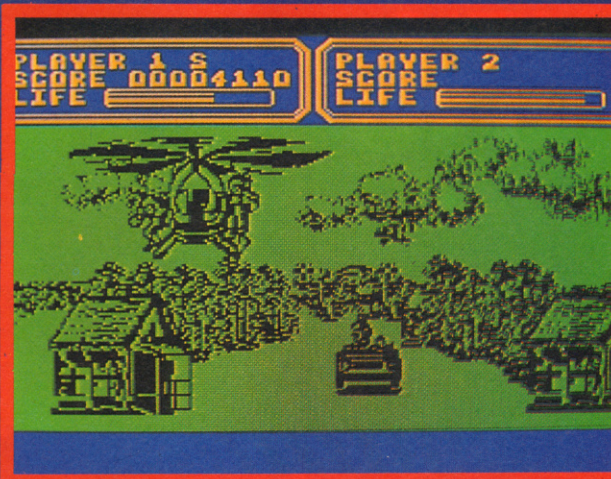
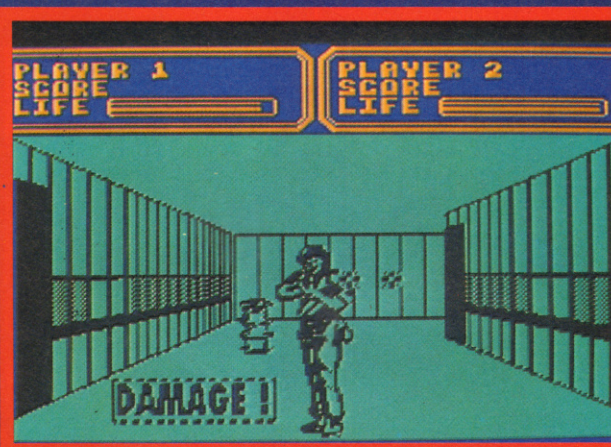
BLAST IN THE EAST

● LINE OF FIRE

A massive hit in the arcades and now bursting onto your home computer, it's **Sega's** *Line Of Fire* out from **US Gold** soon. Your mission is to sneak into the high security camp belonging to a group of Middle Eastern terrorists and snatch their new weapon — the **Rapier** high velocity rapid fire machine gun. This is not going to be easy, but getting back out and returning the gun to base will verge

on the impossible!

You take control of a high speed powerboat, a jeep, an aircraft and a helicopter, all portrayed in realistic 3D graphics. The many scenarios you have to battle through include a canyon, jungle, desert and the white water rapids, clutching the all important **Rapier** gun to blast the enemies away.



Sega coin-op! If you reckon you could be a cop of the future in a crime-ridden city, you wanna try battling with the low-lives of **Cybercity**! Succeed in two dangerous missions as a regular cop and you've earned your **E-S.W.A.T.** badge and weapon-packed armour. Back on the horizontally-scrolling streets you have

ultimate cyberpolice power and you'll need it — the **E-S.W.A.T.** squad take on the toughest of crims, each with their own defence tactics! **E-S.W.A.T.** is brilliant arcade game — it's fast and addictive — discover if the **Speccy** version matches up in the review next issue!



UNDERNEATH THIS COMPUTER IS AN ARCADE FIGHTING TO GET OUT.

Underneath the respectable exterior of the new Amstrad Plus range of computers, lurks a monster.

And a few robots. And stacks of superheroes. In fact, a whole arcade full of games just waiting to be played.*

Because even though the 6128 Plus and 464 Plus are both serious computers (with free 'BASIC' programming language) they're both ready for fun whenever you are.

Whether you choose the advanced, disk driven 6128 Plus or the cassette drive 464 Plus, you'll love the superb graphics palette, the stereo sound and your own paddle for total playing control.

Both computers also take instant loading ROM cartridges, so you get instant access to top rated games from the best software houses in Europe.

And they're both compatible with hundreds of CPC titles on disk and cassette.

You'll also get straight into the great high speed car game 'Burnin Rubber' because it comes free with your computer. Both models come complete with a choice of stereo monochrome or stereo colour monitor and a full sized keyboard.

So if your Amstrad starts acting like an arcade, don't worry. Just play along.

THE NEW AMSTRAD 6128 PLUS
- FROM £329.

THE NEW AMSTRAD 464 PLUS
- FROM £229.



FOR FURTHER DETAILS RING
0277 262326

OR FILL IN THE
COUPON BELOW

Please send me details about the Amstrad 464 Plus and the Amstrad 6128 Plus.

Name

Address

Postcode

Send to: Amstrad plc, PO Box 462, Brentwood, Essex CM14 4EF. Tel: (0277) 262326.

*The PLUS range comes with the game 'Burnin Rubber' free on cartridge. Software subject to licence. Product subject to availability. RRP may change without notice. Amstrad, Amstrad 464 Plus and Amstrad 6128 Plus are trade marks of Amstrad plc. © Sept 1990 Amstrad plc. All rights reserved. Available from selected branches of Adams World, Alders, Clydesdale, Comet, Currys, Dixons and other leading stores.

coming soon



OCEAN ACTION



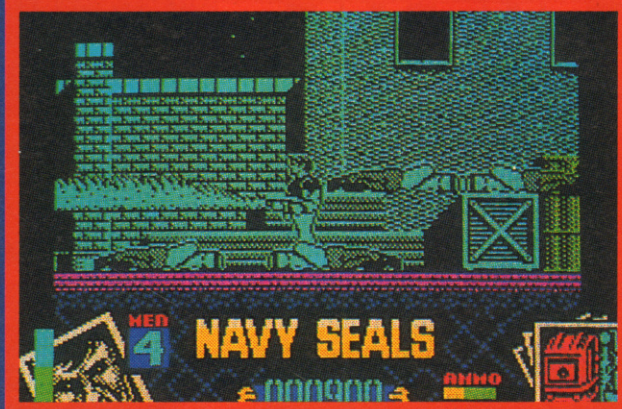
● NAVY S.E.A.L.S.

Fancy a piece of the action? This is the game to get it from! Combining platform and exploring gameplay with strategy solving, *Ocean's* forthcoming *Navy S.E.A.L.S.* looks like being a real smash hit! We showed you the very first screen shot last month — and this is what the game's all about!

The action's based on the forthcoming movie *Navy S.E.A.L.S.* starring **Charlie Sheen** (*Platoon*) and **Michael Biehn** (*Terminator*, *Aliens*, *The Abyss*). You have the job of tracking down terrorist troops, killing

them all and destroying their communications set-up and weaponry. But beware: the terrorists have the sophisticated **Stinger** air-to-surface missile in their possession and have proved they'll use it by shooting down a civilian passenger plane.

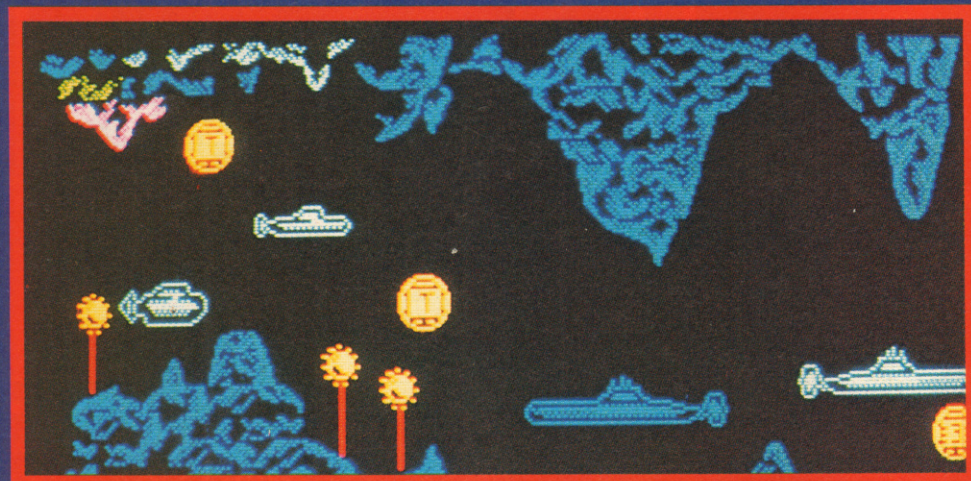
Navy S.E.A.L.S. boasts seven levels of multi-directional scrolling action coupled with outstanding graphics and possibly the most impressive animation of large characters ever seen on the Specy! You can collect power-up weapons like machine guns, flame throwers and grenade



launchers by destroying the surrounding scenery — all vital if success is to be yours. As you progress though the game you take on the identity of the various members

of the unit, each with their own characteristics but all with fantastic acrobatic moves to help you tackle the terrorists!

SUB GOES WEST



● THE HUNT FOR RED OCTOBER

Grandslam is finally to release *The Hunt For Red October* game, which was originally planned for the summer. Based on the film (and now video), *The Hunt For Red October* which tells of a Soviet submarine captain, played by **Sean Connery**, and his efforts to cross the Atlantic and defect to the west in the advanced submarine **Red October**. The Russian Navy give chase and the US wonders if the surge of Russians across the Atlantic constitutes an attack! The game features arcade action and strategic gameplay and you can discover if the **CRASH** team made it to the west in next month's review!

G.A.M.E.S. seem to be going initial C.R.A.Z.Y. — have you noticed? Have a nice X.M.A.S., and don't miss the first previews for 1991 in your January blast of C.R.A.S.H.!

INVISIBLE. SILENT. STOLEN.

THE HUNT FOR RED OCTOBER

YOU ARE IN
COMMAND IN THIS
DEADLY ACTION
PACKED NEW
COMPUTER GAME
BASED ON THE
BLOCKBUSTER MOVIE.

THE HUNT IS ON.



COMMANDERS
HOTLINE: 081-655 3494

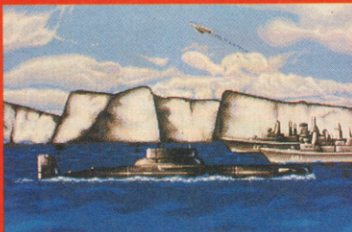
AVAILABLE ON:

IBM/PC £29.99

Amiga/ST £24.99

CBM · SPECTRUM · AMSTRAD

CASSETTE £9.99 DISC £14.99



AMIGA



SPECTRUM



ATARI ST



Grandslam House · 56 Leslie Park Road
Croydon · Surrey · CR0 6TP Tel: 081-655 3494



Mail Order - allow 28 days for delivery

TM & COPYRIGHT © 1990 BY PARAMOUNT PICTURES. ALL RIGHTS RESERVED.



THE PAGE WITH ALL THINGS COUPÉ!

MAGAZINES ON A DISK!

With the lack of software for the SAM Coupé, users are crying out for disks and tapes to load into their new machine. To fill the gap along came magazines on a disk and public domain libraries. We'll take a closer look at SAM PD next month but here NICK ROBERTS rounds up of some of the better disk magazines which have landed on the CRASH doorstep.

FRED

The Fred disk magazine is one of the most professional I've seen. High quality presentation coupled with an easy to use menu system and informative writing makes it really enjoyable. Currently on issue five, there has been a marked improvement from disk to disk. Colin MacDonald, the Freditor along with the various artists and demo writers has changed Fred from having just a basic text menu on issue one to full colour menu screens and excellent drawings on the latest disk.

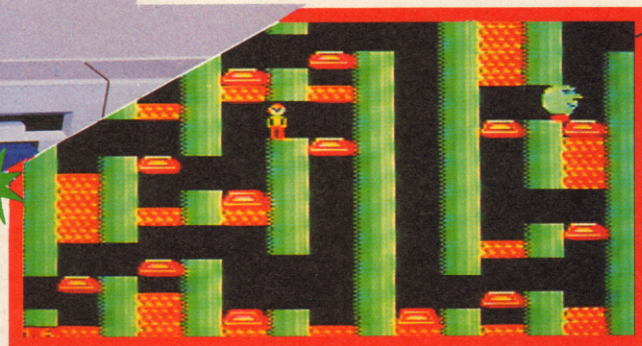
Each of the Fred disks includes demos, screens, hints and tips on the latest games and letters from users. The best of the disks is Fred 3. This includes an hilarious 'Pythonesque' demo from Zenith Graphics where a head grows feet and jumps off a conveyor belt to have various adventures. Brilliant. The regular review section on the disk is easy to use and even includes screen shots of some of the games. You can wizz through the menus looking for the piece you want with the simple forward screen, back screen controls.

Fred is a non-profit making disk magazine and it's out in the first week of every month from... Colin MacDonald, 40 Roundyhill, Monifieth, Dundee, DD5 3RZ for only £1.

SAM DISK

The first thing to hit you when you load up SAM Disk is the excellent presentation. Each of the menu screens has a really good headline drawn by Steven 'Picasso' Pick, the editor. It's just a pity the loading system isn't as enjoyable: each time it loads up the main menu section it asks for the drive number to be inputted, this gets annoying.

Issue one of SAM Disk isn't exactly packed full of material, most of the sections are just pleas for people to



★ Get a copy of SAM Supplement and you too could be playing this interesting game from the author of *Mind Games 1* — you lucky people!

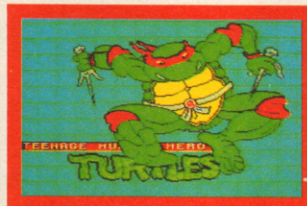
send in stuff for inclusion on a future disk, — understandable enough. The *Flash!* pictures on the disk include mock up loading screens for *Midnight Resistance*, *Rainbow Islands* and *Head Over Heels*, they're all pretty good. Other features of SAM Disk 1 are lists of SAM compatible Spectrum games, an adventure game and basic demos.



★ Wishful thinking from an artist on SAM Disk



★ Get out the suntan lotion! It's the girlie from Fred 4



★ It's the Teenage Mutant Tortoise doobies from SAM Supplement



★ The detailed borders make SAM Disk a joy to use!

The main problem with SAM Disk is that most of the text is printed far too small. It's readable if you use a high resolution monitor but with a television screen you'll soon end up with crossed eyes trying to work out what it says. Available from... SAM Disk, 20 Grove Road, Haylake, Wirral, Merseyside for £1.50 and a blank disk.

SAM SUPPLEMENT

SAM Supplement includes some great screens and utilities, they're just presented in a boring way. All the text pages are just plain old black on white with tiny writing that's hell to read. Another annoyance is the animated curtain opening sequence that greets you when you load up. It's just about bearable the first time but when you've to re-load over and over again, you'd better have something hard to bite!

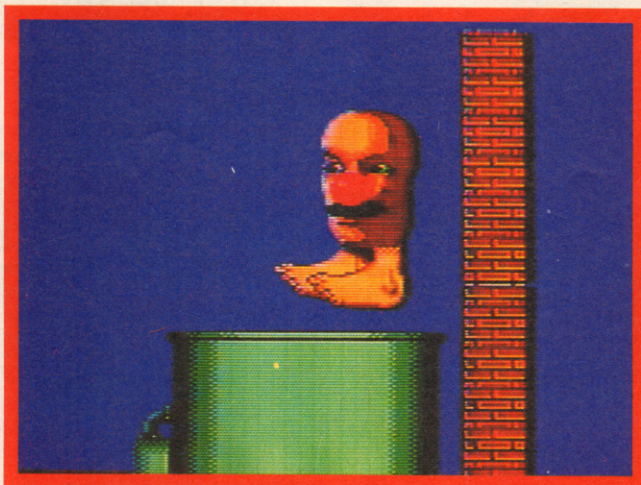
At the heart of the disk are some excellent utilities and screenshots. Issue one includes a disk utility.

It copies, hides and erases files. The programs on the disk would be a great help to budding programmers too, they include such things as a program variable lister and sound effects for use in your own games.

SAM Supplement is aimed at the programmer more than the general SAM user. Don't expect fun presentation and jolly tunes because you just won't find them. It's available from... SAM Supplement, B.D. Mumford, 57 St. Saviours Road, West Croydon, Surrey, CR0 2XE for £1.50 per bi-monthly issue or six issues for £8.00. Members of the Spectrum Discovery club can get it free if they send a disk.

Next month, the low down on SAM Coupé public domain software, that's if my memory expansion arrives in time! Send all your letters, disks and tapes to this address... Newsfield, SAM Page, CRASH, Ludlow, Shropshire, SY8 1JW.

★ Weird city! It's a strange head with feet and a red nose taking a bath!



WIN THIS MEGA MUTANT MACHINE!



How would you like to win your own Turtles Arcade Game? Well we've got a 4 player game to give away to the winner of this totally mega competition!! If you'd like to become one of the Turtles and fight to save April O' Neil just call 0898 404640, play our easy quiz and you could be that winner!

Leonardo, the leader of the Turtles fights with a daisho weapon - play Blue and you could be him in this game!

With this game you could become...

If you pick Orange you must be a fan of Michaelangelo the Nunchuku turtle fighter!

The Purple player will fight with the Bostaff, because this turtle is the clever Donatello!!!

The turtle with the colour of red is Raphael, who is famous not just for his sai fighting but for his jokes as well!!!

CALL 0898 404640

These lines are unofficial and have no connection with the featured characters or their business organisation.

Calls cost 33p (cheap rate) and 44p (at all other times) per minute including VAT.

Voiceline, PO Box 1640, London, NW1 8NG. Please ask your parents permission before you call.

LIVE CIRCUIT

RISE AND FALL

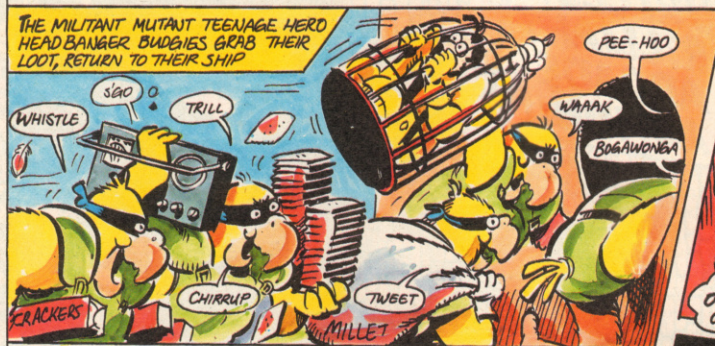
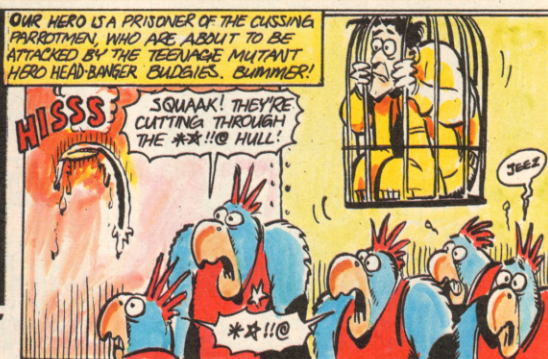
Dear Lloyd
I can't hold back much longer as I am starting to get very worried at the tremendous increase in the cost of full priced games. It used to be normal to pay £5.99 for a game, then it went up to £6.99, then £7.99, and then £8.99. Now it stands at £9.99 (£10.99 games are appearing more and more —LM), with disk games, £14.99. This is a rise of £4.00 over 3 or 4 years. Surely, it doesn't cost a software house nearly £10 to produce a game from start to finish, and why the gap of £5 between disk and tape?

I also notice a large decline in the amount of Speccy games in the high street. Though the amount of budget re-releases coming out is increasing all the time and it's a great way of saving money and all are great value. Some of the budgets are better than the full priced games.

Finally the cover games are great. I mean, four complete games plus a mag, all for £1.85! It's well wicked! **CRASH** is in a league of its own as other mags can't even get one good game on their covers! Malcolm Dunlop, Langholm DG13 0AW

Of course Speccy games have become more expensive over the years. You wouldn't expect people involved in producing software to be happy working today for the same wages they were getting five years ago? Even budget games have risen in cost over the years from a 99p/£1.99 price point to £2.99 today, and a lot of publishers are considering a new £3.99 price point. Do remember: it's not the software houses who are making £10 for every game — distributors and retailers take a hefty cut of the price too! You're right about budget software. The quality of original games has improved tremendously over the years and with superb re-releases around, buying budget software is a great way to build up your software collection. As is buying **CRASH** every month! Why not subscribe? At only £18 for 12

You can tell everyone's gearing up for Christmas because there are Easter Eggs in the local supermarket and you can get 'Soaraway Spanish Summer Savers for 1991' in the holiday shop. The festive spirit, eh? Well, from me to you, a very Merry Christmas. I know I'll be back with you before the holidays, but I'll be wittering about 1991 then. So what has the **CRASH** team got lined up for Christmas? Well, the Christmas party is on the horizon and we'll be drinking your health because it's you lot, the readers, which made 1990 one of **CRASH**'s most successful years: 12,000 more monthly readers than 1989!! Worth celebrating!! We'll be back next month, everyone but me with a stinking hangover, with more Speccy thrills. In the meantime get your letters to me at: NEWSFIELD, LLOYD MANGRAM'S FORUM, CRASH, LUDLOW, SHROPSHIRE SY8 1JW. The best letter wins the writer £40 of software!



MORE PUZZLES!

The Spectrum market is very much a youth one now, which is why there are many more games licensed from coin-ops and hit movies; though at least with film licenses you are getting an original game design.

LM

WHO'S TOPS?

LM

SILLY COW

Only just.
LM

Chortle! Chortle! **Lloyd Murphy** of
Washingborough gives the Oli Bugs a pizza da
action and wins a £10 software voucher!



£350 of Spectrum +3 equipment only £199.

Includes computer, joystick,
power supply unit, computer-to-TV
lead, manual and free cassette lead



PLUS FIVE SUPER GAMES

Arcticfox, Pac-land, Pacmania,
Scrambled Spirits and Thunderbirds*
worth £69.95 (can be bought
separately for £39.95 – saving of £30)
and five blank disks, together with
free hand-held arcade game.

*Even if stocks run out, we guarantee
to make up the package with games of
equal value.

PRINTERS/INTERFACES

Citizen 120D+	£149.95
Panasonic KX P1081	£179.95
Star LC10 Colour	£229.00
+3/+2A Printer Lead	£11.95
Multiprint by RR	£43.95
ZX Paper Rolls 5	£14.95
Alphacom 32 Paper 5	£11.95

COMPUTER PACKAGE DEALS

Coupe Disk Drive	£79.95
Sam Coupe Plus One Drive	£199.95
Spectrum Plus 3 Action Pack	£199.95
Spectrum Plus 2 Action Pack	£149.95
Spectrum Plus 2 James Bond 007 Action Pack	£159.95

JOYSTICKS & INTERFACES

Kempston Joystick Interface	£8.95
Cheetah Starprobe	£12.50
Spec + 2 Joystick Adapter	£5.99
Competition 9000	£13.95
Konix Navigator	£14.50

GRAPHICS & SOUND

Trojan Lightpen 48K	£22.95
Trojan + 2 Lightpen (State +2/+2A)	£22.95
Trojan + 3 Lightpen	£22.95
Cheetah Sound Sampler	£44.95
Ram Music Machine	£49.95
Advanced Art Studio (128)	£24.95
Art Studio	£14.95
Datel Genius Mouse and Art Studio	£49.95

PROTECTIVE COVERS (All covers stocked)

All Hisoft and Tasman Range Stocked.
Call us for latest prices.

EDUCATION

Educational 5 Pack for 3-9 year olds by Spinnaker RRP	£49.95
	£9.95

COMPETITION PRO 9000

£13.95

FLASH FIRE

£7.95

CF2(x10) DISKS

£22.95

GENIUS MOUSE WITH ART SOFTWARE

£49.95

STOP PRESS: Spectrum Digital Drum System for Spec 48 Usually £29.95 NOW £12.50

RING 051-630 3013

TO ORDER (Free catalogue with first order) or send £1.50 for catalogue (refunded with first order).
Answerphone 6.00 p.m.-9.00 a.m. (Satellite Catalogue Available) Full 12 months guarantee.

CHEQUE GUARANTEE NUMBER MUST BE WRITTEN ON THE BACK OF ALL CHEQUES TO AVOID DELAY
OVERSEAS CUSTOMERS NOTE: Postgiro International accepted. NOT Postbank Postcheque. Books not taxable – Europe add £5. Non
Europe add £10. We reserve the right to charge carriage at cost.

UK POSTAGE AND PACKING: Items under £50 add £2. Items under £100 add £5. Items over £100 add £10 for Group 4 Courier ensuring
delivery the day after the despatch. Overseas customers (Europe): Full price shown will normally cover carriage and free tax. Non Europe add
5% to total.

MONITORS/TV

Philips CM8833	£249.95
+3, +2 or +2A Scart Monitor Lead	£11.95
TV/Computer Lead	£2.50

DISC DRIVES & ACCESSORIES

64K Wafas 2	£9.99
Plus D Disc Drive Interface	£69.95
Plus D + 3 1/2" Drive	£179.95
3" Disc Cleaner	£9.95
3 1/2" Disc Cleaner	£9.95
3 1/2" (60/80) Lockable Disc Box	£9.95
Microdrive Extension Cable	£9.95
10-CF2 3" Maxell Discs	£22.95
TDK 3 1/2" DSDD (10)	£14.99
Microdrive Cartridge	£3.99
25 DSDD 3 1/2" Bulk Kao Discs	£22.95
3" CF2 Maxell Bulk	20 for £39.90

SPARES & REPAIRS

Spec 48 Power Supply	£13.95
128K +2 PSU (+2 or +2A)	£24.95
Spectrum +3 Power Supply	£24.95
Spec + Membrane	£11.95
ZX Membrane	£7.95

DATA RECORDERS & ACCESSORIES

Datocoder with +3 or 48/128 Lead	£24.95
Spec +3 Cassette Lead	£3.99
48/128 Cassette Lead	£2.99
Head Alignment Kit (Spec)	£9.95

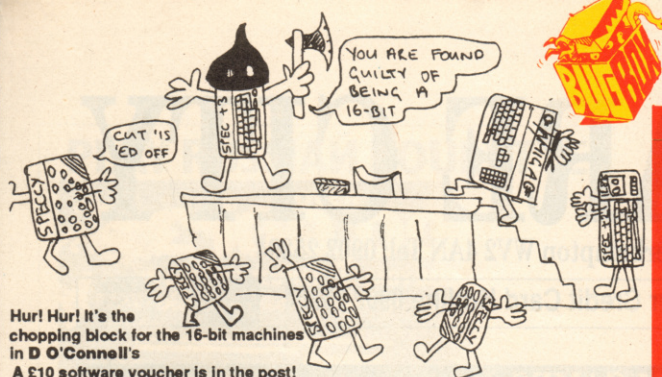
BACK-UP DEVICES

Multiface 1"	£39.95
Multiface 48/128	£44.95
Multiface 3 Thru-Port	£49.95

MICROSNIPS

Making technology work for you!

37 SEAVIEW ROAD, WALLASEY, MERSEYSIDE L45 4QN 051-630 3013 051-630 5396 051-691 2008 FAX 051-639 2714



Hur! Hur! It's the chopping block for the 16-bit machines in D O'Connell's A £10 software voucher is in the post!

END FOR 48K?

Dear Lloyd

I've just purchased a second-hand 48K Speccy and then realised that the 48K was not on sale now. Is this true? If it is does this mean that no more software is to be manufactured for the 48K?

Duncan Lyall, Dunblane FK15 9AT.

Amstrad, the Speccy's manufacturer, only supplies the +2 now. Production of the disk-based +3 has stopped. But there are a lot of 48K machines out there and nearly all software publishers put out games that run on the 48K. Though, because of the ever increasing need for complexity in games, I expect

that during 1991 we'll see a lot of 128K only software. LM

TAPE TO TAPE

Dear Lloyd

I read issue 78 and agree with John Quinn. But I think the software houses are fighting a losing battle. How would they know who is copying? One way to stop them would be to stop making, and importing, double cassette decks, as having these is like asking for piracy. Tony Goodchild, Colchester CO6 4QA.

The chances of preventing the manufacture of double cassette decks are remote. But the solution the software publishers have come up with is to release games on a cartridge format. This isn't happening on the Spectrum, but both Commodore and Amstrad have released new consoles which take only cartridges, which cannot be copied, and Commodore's cartridges work on the old Commodore 64 too. Speccy games will, as always, be released on tape which, sadly, leaves them open to tape-to-tape piracy. LM

HACKING AWAY!

Dear Lloyd

Picture the scene: me, an avid shoot-'em-up fan getting really fed up because a) I can't get past the fourth level on R-Type (even though I can get there without losing a life) and b) all my other shoot-'em-up games are too easy! (modest me). Then I bought my favourite magazine CRASH (creep, creep) and read what it said about Satcom. With me being a shoot-'em-up fan I thought 'Aghhh!!!'. But I loaded it up anyway, just to try it. At first I thought it was boredom city, but after two hours of code busting action I was converted. No longer was I a shoot-'em-up fan but a code cracking game fan! The moral of this letter is to try out different game styles: you never know what you might like! CRASH forever! Stewart Walker, Solihull B92 8SR

Precisely! The spice of life has several varieties. Or is that the varieties of life are quite spicy?

Erm... The spicy varieties of life are like a curry? Yes! The answer to life, the universe and everything is a big vindaloo. LM

CRASH RAPPED

Dear Lloyd

I just had to write a rap about your cool mag CRASH. Since I read CRASH for the very first time.

I kept on getting some real weird signs.

Signs that were saying that this mag was cool.

Signs that were saying that this mag would rule.



These cool CRASH tapes don't linger about. When there's nothing to play they help me out. Not one, not two, but four games to play, yeah with all these games its just play, play, play.

Jason Wedgburrow, Bromsgrove B61 8SJ.

MC Hammer, watch out! LM

GUNFIGHTER



USE YOUR VOICE TO OUTDRAW THE GUNFIGHTER FOR CASH PRIZES

0898 31 35 69

INFODIAL POBox 36 LS1 4TN Call Charges 33P/Min Cheap 44P/Min All Other Times

EX-FRIEND!

Dear Lloyd

I totally agree with what John Quinn had to say in issue 78 about piracy. A few months ago an ex-friend of mine received a Speccy+2 for his birthday and a few days later he approached me with some 90 minute tapes and told me it was my moral duty to give him a copy of all my Speccy games, which cost me in excess of £500. I refused and he hasn't spoken to me since.

The price of software here in Eire is very expensive. In the software store nearby The In Crowd costs £27.99 and Vendetta and Midnight Resistance cost £18.99 a piece. These prices are outrageous, no wonder software sales are so low and piracy levels so high! Daniel Nagle, Clonakilty Co.Cork

You were quite right to refuse. Your ex-friend would not only be robbing the programmers and publishers but also robbing your collection of its value. Software prices are expensive in Eire but why not use CRASH's very own efficient mail order service? We can supply any recently published game at a discount price! Give mail order queen Carol Kinsey a ring on 0584 875851 for details! And Carol will be in contact soon as you have just won £40 worth of software from her vaults for your Letter of the Month! LM

MEL CROUCHER
- COMPUTER
FUN LINE
0898 299 399
3 mins of mind
blowing entertainment
NEW MESSAGES EVERY WEEK

THE HOTTEST
GAMES
SECRETS
0898 299 380
MEGATIP GAMESLINE

TONY THROUSH
CONSOLE LOVE
0898 299 390
games clips
news-gossip

SAM COUPE
HOTLINE
0898 299 380
featuring Alan Miles
& Bruce Gordon

Proprietor: B. Everiss, PO Box 71, Kineton, Warwick, CV35 0XA.
Calls charged at 33p per min; cheap rate and 44p per min at all other times.
(Ask whoever pays phone bill)

GET YOUR GAME ONTO THE CRASH POWERTAPE!

Got a game you've written and would like us to consider for inclusion on the CRASH cover cassette? Then send it to us with this form! We'll evaluate it and let you know whether it's suitable and how much you'll get for your masterpiece if we go ahead.

Name.....
Address.....
Postcode.....

Telephone (Daytime).....
(Evenings).....

IMPORTANT!

Please sign this declaration:

This program is submitted for publication by CRASH. It is wholly my/our own work and I/we agree to indemnify CRASH Ltd/Newsfield Ltd against any possible legal action should copyright problems arise. This game is not being considered for publication by any other magazine or software house, and I/we will inform you in writing in the event of this happening.

Signed.....

Date.....

Remember: we will NOT consider your game if you do not enclose this coupon (or a photocopy)!
Send the game and coupon to: NEWSFIELD, CRASH POWERTAPE DEPT, Ludlow, Shropshire SY8 1TW

PLAY RUSSIAN ROULETTE

OVER
£100,000
IN CASH PRIZES HAS ALREADY BEEN WON
on the Deadliest game in the world



PLAY RUSSIAN ROULETTE WITH IGOR THE BULLET,
IT'LL BLOW YOUR MIND!

CALL GAME ▶ **0898 600 360**

WINNERS LINE ▶ **0898 600 344**

CABLECOM NO 1 ON THE 'PHONE

35 Days News London W1 Public Relations Tel: 071-409 0952 Calls charged at 33p per minute (cheap rate 14p per minute at all other times)

PRATCHETT'S BACK



**NEW IN CORGI
PAPERBACK**

**NEW IN GOLLANCZ
HARDCOVER**



FESTIVE HELP!

If you need help! or can offer someone help! this is just the place for you. Send in your problems or answers to the usual address. First bit of help! comes from A Samm from Luton who has this bit of help! for music buffs. 'I have some of the Z Midi codes for the 128K Spectrums which you might be interested in. The following 'Z' codes were used with a +3 and a Yamaha PSS-480 but I think any keyboard to standard Midi specifications should work. If you don't know, the Z command is one of the special play commands which will control any Midi instrument, and are used in the form of: PLAY "Znn" — where 'nn' is one of the numbers below. Please note some commands can only be used in certain modes of the keyboard. Z250: start rhythm, Z252: stop rhythm, Z192: voice one, followed by a second Z number, ie: 213 for that voice.



**LIVE
CIRCUIT**

Z193 — Z206 — voices 2-15 (as for voice 1). Z207 — Rhythm selection (as for voice 1). Also Y16 will play the drum beats on the PSS-480. If anyone else has any more can they tell CRASH and the rest of us.'

A printer plea for help! from Robert Crowther from Batley. What's up, Robert? 'Please can you tell me the name and price of any printers that are available for use with my 128K +2? Could you also tell me where I can purchase these printers because I like printing programs and designs.'

Unlike the +3 which has a proper printer port, the +2 features only an expansion port. What you need is a RS232 interface and then an RS232 lead to connect to a printer. There are a wide variety of printers and most have an RS232 input port. The best advice 's to visit a specialist computer shop and ask for a demonstration of the printers in stock and they should be able to supply the necessary leads.

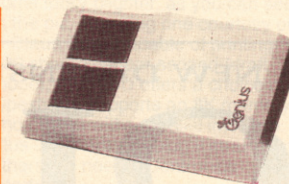
JETMAN SET FOR NEW GAME!!

● Jetman, CRASH's resident loony cartoon star, makes his return to the Speccy in early 1991 in a great new adventure called *Solar Jetman*: Hunt for the Golden Warship!

Jetman has a new piece of machinery to muck about in — the Jetpod. Safely encased in this zippy little space craft Jetman has to bomb around 12 alien landscapes in a quest to find and rebuild his Golden Warship. He's armed with a brand new bang-stick, otherwise known as a laser gun, and additional bolt-on weapons can be bought from intergalactic shops. Gravity plays an important part in the game as it affects the power of the Jetpod differently on each planet, and be prepared to meet a host of weird and wonderful aliens!

The exciting new project is being handled by Storm, publishers of last month's CRASH Smash St. Dragon so it's bound to be red hot! The game has been designed by Jetman's creators Rare, publishers of Lunar Jetman and Jetpac on the Ultimate label. Commenting on his forthcoming adventure, Jetman said 'Yo! I yam Jetman! Hero of this here universe! And I yam goin' go in new game and go bwah! An' maybe go on the CRASH cover? Hoh? Ouh?'

■ Don't miss Jetman's two-page adventure this month and find out how the idiot fares against the Teenage Mutant Headbanger Buddies!!



DATTEL GET MORE ARTY!

● Datel Electronics have taken its best selling Genius Mouse and OCP Art Studio package and made it even better by giving the interface a new custom designed LSI Mouse chip and now supply the OCP Advanced Art Studio package. Datel reckon they already had the most powerful mouse and illustrator system around but now, by using the new interface and Advanced Art Studio, the results from the new system are even smoother and more efficient. And the price? A snip at £49.99 — and that includes a mouse mat and a mouse holder (surely 'cage' -Ed!)

FANCY A TROLL'S BOTTOM?

● You do? Perv. Haw! Haw! No (seriously, folks), Trolls Bottom is just one of the play by mail games running at the moment thanks to Games By Mail (erm, what's a play by mail game? -the entire Speccy universe). PBM games are played using the post service. Once you've joined a game you send in your

FED-UP PLAYING WITH YOURSELF? THEN READ ON...

Do you think you could conquer the world or survive the pitfalls of being a Troll? Are you a potential Captain Kirk or even Mastermind material? Now you can FIND OUT! Enter the exciting world of Play by Mail, send NOW for a FREE Start-Up in any of our games.

CRISIS! is a fast-paced wargame for twenty players set on Earth in the near future. You send your troops out to invade the countries of the world while your factories produce the income required to fund your campaigns, and your nuclear missiles obliterate vast tracts of enemy land!

TURNS PROCESSED FORTNIGHTLY £1.50/turn

TROLLS BOTTOM is a strange island of magic and mayhem where seventy players play the part of enormous Trolls. They fight, hunt, make things, eat, and fight again until only one remains. Perhaps that one will be you?

TURNS PROCESSED EVERY TEN DAYS £1.50/turn

STAR CLUSTER is a game of interstellar conquest for fifteen players. Each race seeks ultimate control of the cluster, but first they must explore and conquer it. Could you lead your race to stellar domination?

TURNS PROCESSED FORTNIGHTLY £1.50/turn

TRIVIA is a postal trivia league for one hundred players. You answer a selection of twenty 'trivia' questions and set two of your own for the other players to answer. Each league contains ten divisions of ten players, could you gain promotion to the top of the first division?

TURNS PROCESSED UPON RECEIPT £1.50/turn

Games by Mail

5 TOWN LANE, LITTLE NESTON, S. WIRRAL, L64 4DE
TEL: 051-336 1412 FAX: 051-336 8156

G·B·M

For quality Play by Mail Games



TICK START-UP REQUIRED

- ☐ CRISIS!
- ☐ TROLLS BOTTOM
- ☐ STAR CLUSTER
- ☐ TRIVIA

**START-UP
AND FIRST
TWO TURNS
FREE!!**

NAME _____

ADDRESS _____

Games by Mail
5 Town Lane, Little Neston, S. Wirral, L64 4DE.

A NEW DIMENSION IN COMPUTER GAMING!

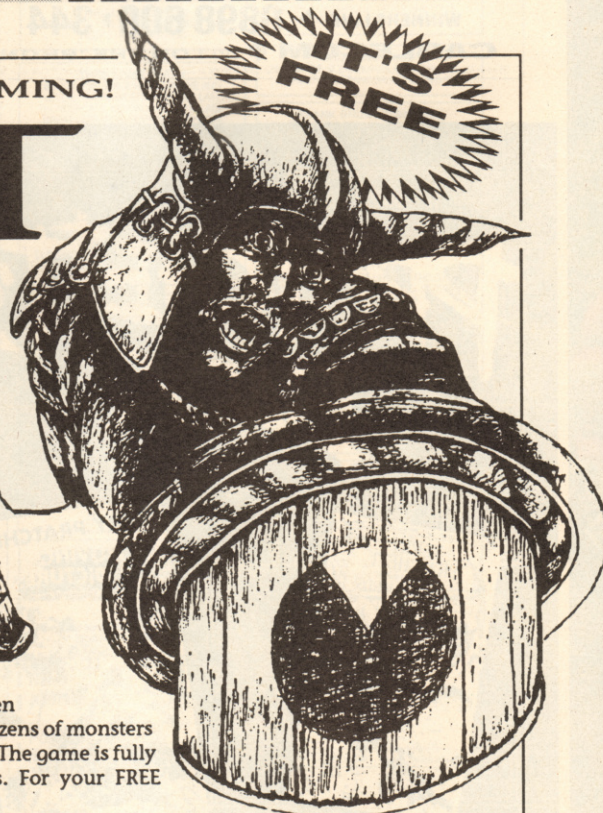
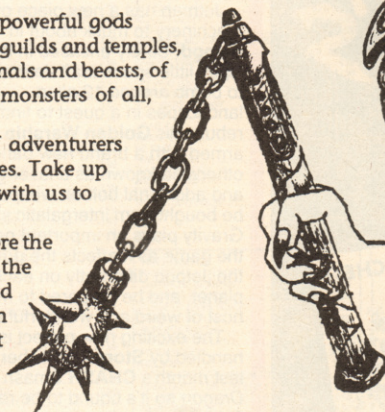
QUEST

Imagine a complete fantasy world with powerful gods and strange magic. Dream of cities with guilds and temples, of a vast wilderness, populated with animals and beasts, of dark dungeons, home to the deadliest monsters of all, guarding the richest treasures.

Imagine no more! Select your party of adventurers from the sixteen different character types. Take up your spellbooks and swords and travel with us to the world of Kharne.

Seek your fortune in the wilderness, explore the depths of the earth, seek employment in the towns and cities, research new spells and magic, seek favour with the gods through prayer and great deeds, do battle against the creatures of darkness and other players. These are just a few of the options available to you.

QUEST is a computer moderated game played through the post. It has been programmed on a truly epic scale with 1000 player positions in each game, dozens of monsters and spells to discover, 40,000 wilderness locations and hundreds of dungeons. The game is fully supported by our team of professional games masters and programmers. For your FREE information pack and game start, write now to:-



KJC GAMES

CLEVELEYS, BLACKPOOL, LANCs., FY5 3LJ
TEL: (0253) 866345 FAX: (0253) 869960

PLAY BY MAIL INFORMATION LINE 0898 555 077
(Calls charged at 33p off peak, 44p all other times, per minute)

KJC GAMES

+HI-FIRE!+

Gotta high score? We want to know about it! This is Hi-fire where you can announce your high score to the Speccy universe! Every month we'll be pulling a name from the Hi-fire hat each month and awarding the lucky scorer \$40 worth of software!! So, play mean and get yourself a high score and send it, with a photo of yourself if possible, to: NEWSFIELD: HI-FIRE, CRASH, LUDLOW, SHROPSHIRE SY8 1JW!!

TALKING HEDZ

30730000 Stephen Housemans,
Whitehaven, Cumbria
27788000 Carole Johnson, Eastbourne
BN22 8UF
23994000 Robert Shaw, Bridlington XO16
4NL

23188000 Gerard Danks, Exeter EX2 5UN
21768000 Matthew Catley, Ely CB6 1DD

STAR RAIDERS

100500 Ken Bane, Plymouth PL5 2SJ

ENDURO RACER

2373940 Alasdair MacLeod, Isle of Lewis
PA872YR

EXOLON

9999999 Ken Bane, Plymouth PL5 2SJ

SOLARIS

11334000 Carole Johnson, Eastbourne
BN22 8UF

3853000 Sarah Samways, Swanage BH19
2QW

3375000 Matthew Smith, Burton-on-Trent
DE12 7EY

BOMB JACK

236950 Carl Kirsopp, Great Sutton L66
4HS

CHASE HQ

8159656 Daniel Nagle, Clonakilty, Co.Cork
5281639 Jack Steven, Darrel KA17 0BG

STARWARS

1968490 Daniel Nagle, Clonakilty, Co.Cork

SKATIN' USA

34350 Ryan Lewis, Southport PR8 4DL

RETURN OF THE JEDE

156232 Jack Steven, Darrel KA17 0BG

PACMANIA

216810 Glenn Williams, Workington CA24
2QD

SUPER STUNTMAN

74990 Ryan Lewis, Southport PR8 4DL

DEFENDERS OF THE EARTH

117700 Carl Roberts, Scarborough
N.Yorks

75700 S Billington, Middleton M24 1TH

OLLI & LISSA 3

65310 S Billington, Middleton M24 1TH

AFTERBURNER

14688600 Douglas Chrystie, Banbury
OX16 7UD

5858110 Mark Smith, Ipswich IP3 9LJ

RENEGADE

205500 Anthony Andrews, Bromley BR2
8AD

SPY HUNTER

163870 Douglas Chrystie, Banbury OX16
7UD

RAINBOW ISLANDS

14787981 Shane Glover, Doncaster DN5
0JT

12772350 Robert Philips, Pentrych CF4
8QW

OPERATION WOLF

384378 Glenn Williams, Workington CA24
2QD

MISSILE GROUND ZERO

238100 Dominic Chung, Manchester M6
7WX

KEMSHU

30750 Dominic Chung, Manchester M6
7WX

DALEY THOMPSON'S SUPERTEST

103693 K Jackaman, Walsall W.Mids

3D PINBALL

166550 K Jackaman, Walsall W.Mids

ROBOCOP

412980 S Ecclestone, Gnosall ST20 0BP

400157 Thomas Lange, Pudsey LS28 8PE

SPACE HARRIER

10282560 S Ecclestone, Gnosall ST20
0BP

OUTRUN

144665340 Steven Haigh, Bodmin PL31
1EH

24974470 Thomas Lange, Pudsey LS28
8PE

SURFACE TENSION

7636000000 Jonathan Lawson, Sheffield
S30 6JP

NEW ZEALAND STORY

1843600 Matthew Smith, Burton-on-Trent
DE12 7EY



Ken Bane from Plymouth got hi-fire high-scores on *Exolon* and *Star Raiders* but reckons it was pure luck! Ken wins £40 of software for having such crusty old games!



Carl Kirsopp from Great Sutton clocked up 236,950 on *Bombjack*!



Sarah Samways from Swanage did well on *Solaris* with a score of 3,853,000! Sarah does a good pixie impersonation!



Matthew Catley from Ely reached level seven on the Powertape game *Talking Hedz*!

movement and action commands on a turn card. **GBM** then process your commands and post the results of your actions back to you. Then you fill in a new card with a new set of commands and post that off — you don't need a computer, just a pen. You're not playing on your own: there can be a load of people playing the game at the same time as you, and they can interact with you. And that's it! A bit like a computer adventure game but you have more freedom!

Trolls Bottom involves playing against up to 70 other player trolls as you battle your way to rule the troll island. Other games include *Crisis* (a strategy war game as you attempt to gain control in a world war situation), *Star Cluster* (a game of interstellar conquest), *Trivia* (a quiz league game), the soon-to-be-launched *Football Champions* (a soccer management game) and *Jet Ball* (futuristic sports game). You can get more details about play by mail games by writing to: **Games By Mail, 5 Town Lane, Little Neston, South Wirral L64 4DE.**

■ **1st Class** is the PBM games fanzine run by one of the country's leading PBM games companies, **KJC Games**. It features tips, fiction, previews, manuals, news, rule additions, tactics, RPG scenarios, hall of fame, letters and tons more and it's very well put together and printed. **KJC** also run six different PBM games: *Capitol* (a space war game), *Earthwood* (a fantasy wargame involving intrigue, treachery and conflict), *Dawn of the Ancients* (an epic battle at the dawn of history), *State of War* (American Civil War in 2000 AD), *Warlord* (a strategic war game) and *KJC's classic It's A Crime!* game (gang warfare in New York city). Information on all **KJC's** stuff is obtainable from: **KJC Games, Cleveleys, Blackpool, Lancs FY8 3LY.**

■ **RW Games** is running a PBM version of **D&H Games's Football Director**. The game allows you to control the action of a football club supreme and tussle with the demands of fielding a winning team and all the backroom wrangles. You can contact the company at: **RW Games, 39 Berry View, Newsome, Huddersfield HD4 6LQ.**

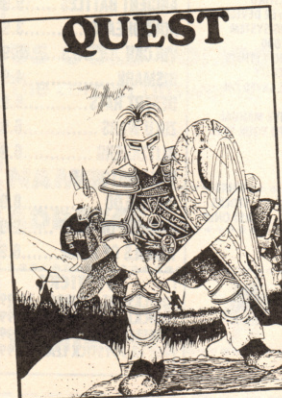


CHART SENSATIONS!

● A combination of *Dizzy*, the *Quattro* packs and a host of original games have shot **CodeMasters** to the top of the software charts! At the end of September the Codies claimed a whopping 38% hold of the Top 40 chart with 19 titles placed, and are out-selling every software house with the exception of **Ocean**. Spokesman **Mike Clarke** said 'One in every four budget games sold is a **CodeMasters** title and I'd like to say a very big thank you to every one who's been buying our games! Hurrah!

A FESTIVE PRINTER

(for people with a lot of dosh)

● **Citizen's** latest 24-pin dot-matrix printer, the **124D**, is in the shops just in time for Christmas, retailing at £279 (excluding VAT), which is good value for a quality printer. And some lucky blighter, as you can see in the pic, is getting one courtesy of **S Claus Esq.** Capable of printing 120 characters per second (draft mode), the 124D offers a choice of typestyles, supports an 8K memory and comes with a parallel interface. Plus 3 owners can plug it straight in, others will need a Centronics interface.



WHERE IS CHASE HQ 2

● Last month we promised you a playable demo of **Ocean's Chase HQ 2: Special Criminal Investigation** on the Powertape. The more observant of you will notice there isn't one (boo!). The reason is that because the game's so complicated it's taking longer to program than originally thought and might not appear in the shops until **January!** Keep you fingers, and all other available extremities, crossed for that *Chase HQ 2* demo in full soon.



Castle Computers



NOW TAKEN



CASTLE COMPUTERS
2 WILLIAM CLOWES STREET
BURSLEM
STOKE-ON-TRENT
ST6 3AP
TEL: 0782 575043

SALE	SALE	SALE	SALE	SALE	SALE
SPECTRUM SPECIALS	SPECTRUM SPECIALS	SPECTRUM SPECIALS	SPECTRUM SPECIALS	SPECTRUM CLEARANCE	SPECTRUM DISCS
MIDNIGHT RESISTANCE 6.99 TIE BREAK 5.99 BACK TO THE FUTURE 2 7.50 DELIVERANCE 6.99 GREMLINS 2 6.99 TIME MACHINE 6.99 LORDS OF CHAOS 6.99 WONDERBOY 2.99 BARBARIAN 2 3.99 WONDERBOY 2.99 TOTAL RECALL 8.50 NIGHT BREED 6.99 JUDGE DREDD 6.99 ROBOCOP 2 8.50 SPY WHO LOVED ME 6.99 MONTY PYTHON FLYING CIRCUS 6.99 SIM CITY 6.99 TWIN WORLD 6.99 MAN UTD 6.99 DAN DARE 3 6.99 X OUT 6.99 IMPOSSAMOLE 6.99 RICK DANGEROUS 2 6.99 GOLDEN AXE 6.99 SLY SPY 6.99 PANG 8.50 PLOTING 8.50	SPECTRUM SPECIALS KICK OFF 3.99 R-TYPE 2.99 OUTRUN 3.99 CRACKDOWN 3.99 E-MOTION 3.99 LICENCE TO KILL 3.99 HARD DRIVIN 3.99 DYNASTY WARS 3.99 FALLEN ANGEL 3.99 HEAVY METAL 3.99 NEW YORK WARRIORS 6.99 SUPER OFF ROAD RACER 6.99	NINJA TURTLES 8.75 RUN THE GAUNTLET 2.99 SALAMANDER 2.99 MATCHDAY 2 2.99 GHOSTS N GOBLINS 2.99 MYTH 3.99 IKARI WARRIORS 2.99 CRAZY CARS 2.99 CASTLE MASTER 6.99 VIXEN 1.99 REX 2.99 RASTAN 2.99 SLAP FIGHT 2.99 SNOW STRIKE 6.99 SAVAGE 2.99 BUGGY BOY 2.99 BIONIC COMMANDO 2.99 PACMANIA 3.99 W C LEADERBOARD 2.99 BLASTEROIDS 2.99 VIRUS 2.99 PLATOON 2.99 COMBAT SCHOOL 2.99 SUPER HANG ON 2.99 SUBBUTOE 6.99 KICK OFF 2 6.99 THE CYCLES 3.99 VENDETTA 3.99	SPECTRUM SPECIALS SKATE OR DIE 2.99 C YEAGER FLIGHT SIM 2.99 BARBARIAN 2 3.99 GILBERT 2.99 GARFIELD 2.99 AUSTRALIAN FOOTBALL 2.99 BOMBER 4.99 TIME MACHINE 3.99 HAMMERFIST 3.99 NINJA SPIRIT 3.99 HOSTAGES 6.99 TURRICAN 6.99	CHAMPION GOLF 3.99 GHOSTBUSTERS 2 3.99 HOT ROD 3.99 HARD DRIVIN 3.99 P47 THUNDERBOLT 3.99 TOMAHAWK 2.99 SCRAMBLE SPIRITS 3.99 SHADOW WARRIORS 5.99 SONIC BOOM 3.99 SNOW STRIKE 7.50 ATRIC FOX 2.99 DRAGON SPIRIT 3.99 XYBOTS 3.99 FIGHTER PILOT 2.99 HUNT RED OCTOBER 3.99 RENEGADE 2.99 THE VINDICATOR 2.99 SHAOLINS ROAD 2.99 INFILTRATOR 2.99 MIKIE 2.99 PREDATOR 2.99 FOX FIGHTS BACK 2.99 REX 2.99 MICKEY MOUSE 0.99 MIAMI VICE 2.99 HEAD OVER HEELS 2.99 HONG KONG PHOOEY 2.99 HYSTERIA 2.99 HELLFIRE ATTACK 2.99 JAILBREAK 2.99 NEBULUS 2.99 NINJA HAMPSTER 2.99	OP THUNDERBOLT 7.99 RAINBOW ISLANDS 7.99 ANDY CAPP 3.99 UNTOUCHABLES 7.99 MR HELI 4.99 SOLDIER OF LIGHT 2.99 TETRIS 3.99 MERCENARY 1 4.99 BUTCHER HILL 3.99 ALIEN SYNDROME 3.99 PASSING SHOT 3.99 THE MUNCHER 3.99 CHASE H.Q. 7.99 BATMAN MOVIE 7.99 NEW ZEALAND STORY 7.99 BATMAN CAPED 5.99 GARFIELD 4.99 OP WOLF 6.99 WEC LE MANS 5.99 RAMBO 3 5.99 DRAGON NINJA 6.99 OVERLORD 4.99 STALINGRAD 4.99 LANCELOT 6.99 RICK DANGEROUS 5.99 BARDS TALE 5.99 CABAL 4.99 RED HEAT 4.99

CASTLE SOFTWARE HAVE BROUGHT OUT SOFT OPTIONS, AND HAVE LARGE STOCKS OF SPECTRUM GAMES TO CLEAR! ALL ORDERS SENT FIRST CLASS POST. P+P UNDER £5 IS 75p. OVER £5 P+P IS FREE. IN STOCK ITEMS DESPATCHED BY RETURN.

SALE	SALE	SALE	SALE	SALE	SALE
SPECTRUM SPECIALS	SPECTRUM	SPECTRUM WAR GAMES	Please send me the following titles CR12		
MEGA MIX Operation Wolf, Drago Ninja, Barbarian 2, Real Ghostbusters, ALL 4 GAMES £6.99	DIGITAL DRUM SYSTEM FOR THE SPECTRUM ● 8 DIGITALLY RECORDED REAL DRUM SOUNDS ● SIMPLE TO USE - UP AND RUNNING IN ONLY MINUTES ● A TRUE DIGITAL DRUM MACHINE. ● "REAL TIME" OR ON-SCREEN PROGRAMMING. ● COMPLETE WITH SOFTWARE ● EXTRA SOUNDS CAN BE LOADED FROM TAPE. ● CREATIVE, EDUCATIONAL AND FUN. ● THE MOST EXCITING PERIPHERAL EVER DEVELOPED. ● DYNAMIC FILING SYSTEM STORE OVER 1000 PROGRAMMING RYTHMS ● TAPE SYNC FACILITY ● SONGS CAN BE SAVED ON TAPE. ● COMPREHENSIVE MANUAL ● JUST PLUG INTO YOUR HI FI.	BATTLE OF THE BULGE 9.99 INVASION FORCE 9.99 ARNHEM 6.99 GALIPOLI 6.99 YANKEE 6.99 AUSTERUTZ CAMPAIGN 8.99 NAPOLEON AT WAR 6.99 THE GENERAL 9.99 OVERLORD 6.99 ANCIENT BATTLES 9.99 ROUNDHEADS 3.99 VULCAN 6.99 BISMARCK 4.99 DESERT RATS 6.99 ZULU WARS 6.99 BLITZKBERG 6.99 WELLINGTON AT WATERLOO 8.99 SWORDS OF BANE 2.99 ANNALS OF ROME 6.99	Title		
GAME, SET, MATCH 2 Superbowl, Winter Olympiad 88, Matchday 2, Basket Master, SuperHang on, Track and Field, Steve Davis Snooker, Championship Sprint, Ian Bothams Test Match, Nick Faldo Plays The Open. 10 CLASSICS ONLY £7.99			Cass or Disk		
HOUSE MIX Skate Crazy, Techno Cop, Motor Massacre, Night Rider, Arture, Dark Fusion. SPECIAL PRICE £3.99					
WE ARE THE CHAMPIONS Super Sprint, Rampage, Ik+, Renegade, Barbarian ALL 5 GAMES £4.99					
	WHILE STOCKS LAST ONLY				
	BE QUICK AT THIS PRICE				
	OUR PRICE £5.99				
		JOYSTICKS QUICKSHOT 2 TURBO 10.99 QUICKJOY JETFIGHTER 14.99 CHEETAH 125+ 8.99 +2/+3 JOYSTICK LEAD 4.99			
			P&P (if applicable)		
			Total Amount		
			Name.....		
			Address.....		
					
					
			Telephone No.....		

EDITORIAL
Features
Photographs
(Charlie)
Jeri Rice
George
Subscrip
Comput
Studios,
Estate, C
Yearly su
Issues or
5x5, Can
Issues: U
COMPET
good fath
comparat
Winners
competiti
a line), N
compari
No mater
undertak
unless it
35mm tr
CRASH
views exp
Copyright
Cover de

COMPO WINNERS!

Another bumper crop of prizes are flying their way to the lucky winners of the recent clutch of composites. Are you going to get an extra Chrissie pressie courtesy of CRASH? Read on and find out!

CodeMasters' Road Racing Action Compo (issue 80) drew a sackful of entries. No wonder, with the brilliant prize of a **Taniya four-wheel drive Fire Dragon** (kit form) up for grabs! The first prize winner is **Simon Gould, Warrington WA5 2PJ**. Congratulations! The 20 runners-up who each receive a **CodeMasters** game are: **Steven Arthurs, Bristol BS14 0HU; Nicholas Wattery, Manchester M28 4TN; Matthew O'Sullivan, Oxford OX4 1PY; Joseph Moulding, Balsall Common CV7 7EX; Scott Edwards, Cheltenham GL51 6SD; Martin Henderson, Shetland Isles ZE2 9DS; Andrew Lloyd, Feltham TW14 8AW; Ian Simpson, Gosport PO12 4RR; Douglas Christie, Banbury OX16 7UD; Ursula Lednor, Rustington BN16 3JU; Andrew Gillham, Woking GU24 9PT; Stephen Atkinson, Towcester NN12 7RS; P Wroe, Halsall L39 8RH; Michael Sheldon, Streetly B74 3EE; Stuart Richards, Whitchurch SY13 2JB; Tony Goodchild, Colchester CO6 4QA; Christopher Povey, West Malling ME19 5PY; Andrew Gilliam, London SW1W 9JZ; Andrew Goaman, Hartland EX34 6AN; Martin Lesson, Bournemouth BH5 1DB.**

And now it's... Time for the results of the fish-slapping competition! How silly! No, it's the results of **Virgin's Monty Python's Flying Compo!** The winner who gets the four **BBC Monty Python's Flying Circus Videos**, a copy of the game and a T-shirt is **Michael**

Thompsett, Portsmouth PO2 9QH. The 20 runners-up who each get a dead parrot (a copy of the game, actually -Ed) are: **Luke Kavanagh, Worthing BN14 7BJ; Paul David Hornby, Ripon HG4 1PB; Toby Rutland, Stroud GL5 4QB; R D Fabian, London E15 4HH; John Riordan, Bishopstow Cork; Andrew Sherwood, Derby DE2 2BP; Andrew Hardy, Gillingham ME7 2TR; Ben Adamson, Whitby YO21 2NU; Robin Wilson, Weston-Super-Mare BS24 0UY; Chris Scarratt, Liverpool L21 1EW; Paula Southgate, Colchester CO4 3XP; Iain Cooper, Brightons Falkirk FK2 0TF; Tom Cleaver, Market Harborough LE16 7RE; Steven Wallace, Girvan KA26 0ER; David McLernon, Magherafelt BT45 5BP; Ian Davis, South Shields NE33 0NP; Andrew Le Madchand, Bridgewater TA6 7PA; Robert Downing, Princes Risborough HP17 0JP; Ian Samwell, Northampton NN3 4SH; Angela Motzkau, West Germany.**

Accolade's Take A Look At My Speed Machine Matey Compo was a bit on the corky side; with a fabby **Formula One Scalextric Set** as first prize it couldn't be less cork-like! The prize is hurtling down the track to winner **Nicholas Heath, Redruth TR15 2DR.** Hurrah! The 10 runners-up who each receive a groovy **Accolade t-shirt** are: **Tommy Vanner, Lisburn BT28 3EB; Stephen Naylor, Market Rasen LN8 3JU; Lucy Butler, Beaconsfield HP9 1XW; Ben Sunderland, Amersham HP7 0PX; Andrew Lewis, Shrewsbury SY1 3HR; Graham Hill, Nanstallon PL30 5JZ; F R Wiles, North Shields NE30 2DF; Alan Buxey, Portsmouth PO3 6JN; Steven Arthurs, Bristol BS14 0HU; Lee Stephenson, Spennymoor DU6 6JN.**

And that's your lot! Everyone is dreading judging the massive **Panto Composites** from this month's cover fold-out — not to mention the 101 winners of the turtle t'riffic **Turtles compo!** But with the billions of prizes up for grabs, there's never been a better time to enter **CRASH** composites!



THE ENTRY FORM!

Here it is! The one-stop way to getting hold of the fab prizes on offer in the **Compo Pantos** extra stuck to the cover!

Simply tick the correct box for each compo you're entering and fill in your name and address. When you've done all that snip it out, or make a photocopy, and send it to: **NEWSFIELD, CRASH COMPO PANTO GIVEAWAY, LUDLOW, SHROPSHIRE SY8 1JW.** The **CRASH** prize pickers go into action on December 15 so make sure your entry arrives by then. All the usual rules and stuff apply. The very best of **CRASH** Christmas luck to everyone!!

SEGA COMPO

The correct answer is:

A) ☐

B) ☐

C) ☐

A) ☐

B) ☐

C) ☐

CODEMASTERS COMPO

The correct answer is:

A) ☐

B) ☐

C) ☐

EMPIRE COMPO

The correct answer is:

A) ☐

B) ☐

C) ☐

OCEAN COMPO

The correct answer is:

A) ☐

B) ☐

C) ☐

KIXX COMPO

The correct answer is:

A) ☐

B) ☐

C) ☐

GREMLIN COMPO

The correct answer is:

A) ☐

B) ☐

C) ☐

US GOLD COMPO

The correct answer is:

A) ☐

B) ☐

C) ☐

NAME.....

ADDRESS.....

POSTCODE.....

T-SHIRT SIZE.....

EDITORIAL OFFICE **Newsfield Ludlow Shropshire SY8 1JW** 0584 875851 fax 0584 876044 Editor **Oliver Frey** Features Editor **Richard Eddy** Staff Writers **Mark Caswell, Nick Roberts, Lloyd Mangram** Art Editor **Mark Kendrick** Photography **Michael Parkinson** Production and Circulation Director **Jonathan Rignall** Systems Operator **Paul (Charlie) Chubb** Reprographics **Matthew Uffindell** (Supervisor), **Robb Hamilton, Robert Millicamp, Tim Morris, Jeni Reddard, Lisa McCourt** Group Advertisement Manager **Judith Bamford** Advertisement Sales Executive **George Keenan** Advertisement Production **Jackie Morris** (Supervisor), **Jo Lewis** Mail Order **Carol Kinsey** Subscriptions **Caroline Edwards, CRASH, Newsfield, Ludlow, Shropshire, SY8 1JW** Typesetting **Apple Macintosh** Computers using **Quark XPress** and **Bitstream** fonts Systems Manager **Ian Chubb** Colour Origination **Scan Studios, Islington, London** Printed in England by **BPC Business Magazines (Carlisle) Ltd** Newtown Trading Estate, **Carlisle, Cumbria, CA2 7NR** Distributor **Comag, Tavistock Road, West Drayton, Middlesex**

Yearly subscription rates: UK £17.20 Europe £24.00, Air Mail Overseas £37. US/Canada subscriptions and back issues enquiries: **Entry Hatcher, British Magazine Distributors Ltd, 508 Durham Crescent, Woodstock, Ontario N4S 5S6, Canada** Tel: 519 421 1285, fax: 519 421 1285. Yearly subscription rates: US \$47.00, Canada \$57.00. Back issues: US \$5.20, Canada CAN\$6.20 (inclusive of postage).

COMPETITION RULES: The editor's decision is final in all matters relating to adjudication and we offer prizes in good faith, believing them to be available; if something untoward happens we reserve the right to substitute prizes of comparable value. We'll do our very best to despatch prizes as soon as possible after the published closing date. Winners names will appear in a later issue of **CRASH**. No correspondence can be entered into regarding the competitions (unless we've written to you stating you have won a prize and it doesn't turn up, in which case drop us a line). No person who is related, no matter how remotely, to anyone who works for either **Newsfield** or any of the companies offering prizes, may enter one of our competitions.

No material may be reproduced in part or in whole without the written consent of the copyright-holders. We cannot undertake to return anything sent to **CRASH** — including written and photographic material, hardware or software — unless it is accompanied by a suitably stamped, addressed envelope. Unsolicited written or photographic material on 35mm transparencies is welcome, and if used in the magazine is paid for at our current rates. Copy published in **CRASH** will be edited as seen fit and payment will be calculated according to the current printed word rate. The views expressed in **CRASH** are not necessarily those of the publishers.

Copyright **CRASH Ltd 1990** A **Newsfield** Publication ISSN 0954-8661

Cover design and illustration by **Oliver Frey**

ABC

MEMBER OF THE ADVERTISING BUREAU OF CIRCULATIONS

KOBRAHSOFT SPECTRUM AND SAM COUPE UTILITIES

CT2 SAM ADVANCED TAPE UTILITY:- NEW! Makes your essential tape backups of your Spectrum AND Sam tapes. Handles normal speed Sam tapes and normal speed. Pulsed, Countdown and Multif small block Spectrum tapes. Makes a RELIABLY LOADING backup of the above Spectrum tapes to reload EASILY into Sam Ideal for Sam without a disc drive. **Price:- £9.95 on Tape.**

CD2 TAPE TO SAM DISC TRANSFER UTILITY:- NEW! Transfer the VAST MAJORITY of your Spectrum tapes to Sam drive. Changes Sam into a Spectrum - gives SUPERB Speccy tape compatibility ALL types of programs can now be transferred to Sam disc - Fast Loaders, Pulsed, Countdown, Multi Block, most of the very latest programs- VERY EASY to use. CD2 HAS BEEN APPROVED AS A SAM UTILITY BY MGT - MAKERS OF SAM! **Price:- £10.95 on Disc.**

SP6 TAPE +3 DISC UTILITY:- NEW Transfer tapes to +3 disc. NOW transfers the LATEST Pulsing, Countdown and Multi Block programs. FREE superb DISC CATALOGUE. Now handles FULL128K PROGRAMS. INCLUDES SP6 COMPANION which shows how to transfer many games. **Supplied on DISC at:- £14.95.**

SP6 COMPANION VOL 2:- TRANSFERS FOR OVER 100 GAMES. Needs SP6:- **£4.95**

DMS +3 DISC MANAGEMENT SYSTEM:- NEW Now you can organise ALL your disc files. Has INDEX and easy to use DOS routines. Gives file list on disc and PRINT OUT. Large database; FAST search for individual files. Menu programs for your discs for easy program selection. Easy to use:- **£12.95 on Disc.**

D.I.C.E.:- NEW Version 2.1 +3 disc utility. Modify and read sectors, Back up discs; FULL Recovery; Recover erased files; Lock out faulty files; NEW Print Option; Easy to use. "An excellent package". CRASH October 88:- **£12.95 on disc.**

SPECTRUM MACHINE CODE COURSE:- FULL course from beginner to advanced level. Applies to ALL Spectrums. Suitable for all. Free Disassembler AND Editor/Assembler:- **£20.00**

DB2 +3 DISC BACKUP UTILITY:- NEW Backup +3 PROTECTED discs to DISC or TAPE: Easy to use: Handles Multi-Loads and now even more discs:- **£14.95 on Disc**

PLUS 3 DIARY AND FILING SYSTEM:- NEW A complete diary/note pad/filing system/database for the +3, with LARGE database and diary to 2089, fast search/retrieve and biorhythms for 4 people:- **£12.95 on Disc**

ALSO AVAILABLE:- SD5 TAPE TO M/D; S05 TAPE TO OPUS DRIVE; MT1,M/D TOOLKIT; SC6 TAPE UTILITY; SW1 TAPE TO WAFADRIE.

MONEY BACK GUARANTEE - BUY WITH CONFIDENCE

Send cheque/P. to: "KOBRAHSOFT", DEPT CR, "Pleasant Vicw" Hulme Lane, Hulme, Longton, Stoke-on-Trent, Staffs. ST3 5BH (Overseas:- Europe add £1 P&P PER ITEM, others £2) Send SAE (9" x 5") for detailed Catalogue - mark envelope "ENQUIRY".

For more information please phone:- 078 130 5244 Access.

Visa welcome - please phone above number.
(24 Hour, 7 Day Service for FAST Mail Order)



AT LAST SPECTRUM SPARES

AT REALISTIC PRICES

All prices include post/packing, handling and VAT

ULA 6C001	£14.99	SPECTRUM K/BOARD MEMBRANE	£7.99
128K ROM	£11.99	SPECTRUM K/BOARD MAT	£8.99
Z80A	£2.99	SPECTRUM K/BOARD TEMPLATE	£6.49
7805 REG	£1.49	SPECTRUM + MEMBRANE	£9.99
4116 RAM	£1.99	MODULATOR	£9.99
SPEC PSU	£10.49	S/MANUAL	£22.99

Remember all prices include P&P, handling and VAT
Full spares list available/Trade enquiries welcome

Access/Visa or Postal Order Cheques.

SPECTRUM REPAIRS £9.99 + PARTS + CARRIAGE + V.A.T.

ELECTRONIC SERVICES

176 VICTORIA ROAD WEST, CLEVELEYS, BLACKPOOL FY5 3NE
TEL: (0253) 822708

SPECTRUM COMPUTER REPAIRS

THETFORD MICROS offer you

- * On the Spot Repairs
- * Same Day Repairs
- * Three Month Warranty on all repairs
- * All Computers returned post paid and insured in the UK.

SPECTRUM 48K.....	£20.00
SPECTRUM + REPAIRS	£20.00
SPECTRUM + 2 REPAIRS	£24.95
SPECTRUM + 3 REPAIRS	£24.95
(excluding disks mechanism)	
MICRODRIVE REPAIRS.....	£24.95
INTERFACE 1 REPAIRS	£24.95
Replacement Spectrum Power Supply.....	£12.95

FOR FAST DELIVERY SERVICE - CARRIAGE £10.00 + VAT.
Payment can be made by cheque, postal order, barclaycard or access.
TRADE ENQUIRIES ALWAYS WELCOME.

THETFORD MICROS, 14 CASTLE STREET, THETFORD, NORFOLK.
TEL:(0842) 761645.

LIVE W

MICROSORT

COMPUTER SERVICES

68 Chalmers Street,
Dunfermline,
Fife. KY12 8DG
Tel: (0383)620708

COMPUTER REPAIRS

SPECTRUM 48K	£14.00
SPECTRUM 128K + 2, +2A.....	£22.00
SPECTRUM 128K +3	ASK

PRICES INCLUDE VAT, RETURN POSTAGE AND PARCEL INSURANCE.

SINCLAIR REPAIRS & SPARES

Spectrum 48k +	16.00
Spectrum 128k, -	22.00
QL -	27.00
+2, +3 Lightgun -	18.00
+2, +3 Joystick Adaptor -	7.00
TV Lead -	3.50

All prices include postage
Many spares & leads in stock
ACE REPAIRS, DEPT CR2, OUTWAYS
FARM, PELYNT, LOOE, CORNWALL,
PL13 2NW
TEL: (0503) 20282.



THE "HACK PACK" - £7.99

The ultimate hacking package created by a professional hacker. Six programs which enable you to hack or crack any protection on any game. Find infinite lives, disassemble code - the scope is limitless. Complete with special instruction booklet featuring expert hints 'n' tips and example hacks.
SPEEDY LOAD/SAVE - £3.99
Convert your own programs to fast load...
20 CHARACTER SET FONTS - £3.99
INTERRUPT SOUND EFFECTS - £3.99
Create amazing interrupt driven sound effects that run without stopping program execution.
PROGRAM PROTECTION TOOLKIT - £4.99
Expert routines for your programs to protect them from prying eyes. Developed over years...
DRUM BEAT MACHINE - £3.99
Add your own rhythms to your programs.
GAMES AID - £3.99
Toolkit of routines and tips to help creating games.
POKES GALORE - £2.99
MESSAGE SCROLLER - £2.99
DOUBLE HEIGHT PRINT - £2.99
SPI-DROID - £2.99 LASER WAR - £2.99
Send 22p stamp for FREE full catalogue.
Please add 50p P&P when ordering.

SIGMASOFT DEPT CR11, 8 Pine
Dale, Rainford,
Merseyside, WA11 8DP

SAM COUPE SOFTWARE

SAMTAPE3 MAKES SAM ACT AS A SPECTRUM - LOAD IN THEN SAVE MOST PROGRAMS TO DISK/TAPE + PEEK/POKE, ETC. TAKES SNAPPED FILES FROM +D AND DISCIPLE. ALL KEYS WORK, LPRINT, LLIST + MUCH MORE! TASWORD, 48k DTP by PCG. EASY TO USE. THOUSANDS OF SPECTRUM PROGRAMS WILL RUN ON YOUR SAM. £10.99 for TAPE or DISK version - state which!

SAM ASSEMBLER2 OUR Z80 ASSEMBLER HAS BEEN REWRITTEN FOR SAM - 1ST RATE FULL SCREEN EDITING, 64 COLUMN, SCRATCH/HELP PAGE, MULTIPLE SOURCE FILES (64K) TOKENISED, 32K FOR OBJECT CODE, HEX/DEC/BIN, V-FAST, PRINTER ETC. INC DISSASSEMBLER. TAPE OR DISK. £9.99

SAM ADDRESS/PHONE MANAGER SAVE ADDRESSES OF FRIENDS OR CUSTOMERS. PRINTS LABELS, M/ CODE SEARCH+AMEND (TO DISK), 5000 ADDRESSES PER DISK. ALPHABETIC SORT. CAN INPUT CASH+PRODUCT CODE. IN PHONE MODE, CAN LIST NAMES, PHONE No ETC., UNSECURED - £8.50.
HARDWARE - WE SELL SAM, DISK DRIVES, INTERFACES, ETC. SAE FOR SPECIAL DEALS.

SPECTRUM SOFTWARE

TAPE UTILITY D - TAPE TO TAPE BACKUP OF MOST SPECTRUM PROGRAMS - EVEN CONVERTS MANY FOR RELIABLE LOADING! UNSECURED. £8.50 (PROGRAM INCLUDED IN TRANSPACK2)

TRANSPACK 2 - UNSECURED + COPIES TO DISK. FOR TAPE TO DISK TRANSFER - MANAGES 100s OF PROGRAMS INCLUDING CLICKY + FIRE*, COUNTDOWN LOADERS - NOT FOR NOVICE. £11.99. INFORMATION BOOKS 1,2,3 £2.50 EACH - GIVES DETAILS OF 100s OF TRANSFERS THAT TP2 CANT DO AUTOMATICALLY.

Z80 TOOLKIT2 - "BRILLIANT PACKAGE" - YS 7/88. UNVALUED M/ CODE PACKAGE INCLUDES SINGLE STEP TO UNDERSTAND + DEBUG M/CODE DISSASSEMBLER, A REVERSE ASSEMBLER, PLUS OUR UNIQUE ASSEMBLER WITH FULL SCREEN EDITOR, HEX/DEC, MONITOR, PRINTER, ETC. UNSECURED. £8.99

PLUSMATE - FOR +3. FIVE PROGRAMS THAT CAT YOUR DISKS, REPAIR/VERIFY, SECTOR EDITOR, MULTIPLE COPY + ERASE + UNERASE, FILE COPIER, CLONE DISKS INC MANY PROTECTED, BOOT PROGRAM ETC. £12.99 ON DISK. MICROIMATE - SIMILAR TO +3MATE BUT FOR M/DRIVE. FORMATS CARTRIDGES TO APPROX 100K, REPAIRS FAULTY PARTS, ETC. ON CART FOR ONLY £11.99

U.K. POST FREE +£1 EUROPE, +£2 REST SAE FOR DETAILS. HIGH QUALITY DISKS+3 DISKS £2.20 EACH, 3.5 INCH DISKS 70P EACH - ALL MIN OF 4 POST FREE.

LERM, DEPT FORM, 11 BEACONSFIELD CLOSE, WHITLEY BAY, TYNE AND WEAR, NE25 9UW. TEL:(091)2533615. Prop L.Evans.



**ELECTRONIC &
COMPUTER SERVICE**



SAXTON COMPUTERS LTD

Stockists of Home/Business Computers,
Business/Leisure Software

**SPECIALIST IN C64 +
AMIGA PRODUCTS**

Service centre for Amstrad,
Commodore, Spectrum and other
makes of home computers,
audio, video and hi-fi.

We also cater for
electronic students and hobbyists



**984/986 Uxbridge Rd, Hayes,
Middx UB4 0RL**

Tel: 081-573 2100 Fax: 081-569 1411

AUTHORISED AMSTRAD/COMMODORE BUSINESS DEALERS

SINCLAIR SUPPLIES

Spectrum +2 Computer ..£124.99	C12 Data Cassettes (x10) ..£2.99
Spectrum +3 Computer ..£169.99	Spectrum Datacorder£19.99
Spectrum 48 Membrane£6.75	Cheetah 125+ Joystick£7.99
Spectrum + Membrane£9.99	Spectrum+ User Manual£4.99
Spectrum Power Supply ..£10.99	Spectrum +2 User Manual ..£9.99
Spectrum 128/+2 PSU£14.99	Spectrum +3 User Manual ..£9.99
Spectrum +3/+2A PSU£24.99	"SPECTRUM REPAIRS
+3 Cassette Lead£4.99	Only £13 inclusive for Spec 48/+
+2/+3 Scart Lead£12.99	repair, phone for +2/+3 prices.
Cheetah Lightgun£27.99	Send machine only."

Prices include VAT & P&P. Payment by Chq/PO to:
Omnidale Supplies (Dept Q) 23 Curzon Street, Derby DE1 2ES
Tel (0332) 291219
ZX81 SOFTWARE - SAE FOR LIST.



STEVE'S SOFTWARE

NEW SC-ASSEMBLER 512K (For Sam Coupe with extra 256k Chip fitted only).
Has all the features of the 256k version, but uses all 512k memory so that three times as
much source can be stored (288k), that's almost enough to Assemble 64K of object code,
Useful source files to get you started, there are 32 Character Editor sets to choose from and a
New rewritten Manual using Desk Top Publishing written by Carol Brooksbank.
NEW SC-ASSEMBLER 256K (For Sam Coupe 256K only)
This is an improved version, with better keyscanning and other bits and bobs and a choice of
32 Editor Character sets. For those new to my assembler here is a summary of the Features:-
Powerful easy to use Editor like no other Spectrum/Sam Coupe Assemblers, 64 and 80
column text. All Opcodes recognised. Friendly error checking, Disassembler, My Assembler
uses no ROM at all ensuring compatibility. All two programs come with a FREE Utility SC-
SAMSPC. You can turn your Sam into a Spectrum and all those Grey Keys etc. are scanned
and Lprint Works to Printer, Load in Plus D Snapshots, Switch from Spectrum to Sam and Vice
Verso so you can poke and save and load to Disc etc. But you need a copy of the Spectrum
48K ROM (not supplied). All software comes on 3.5" Disc which will back up to another disc.
Price SC-Assembler 256K £10 (FREE Upgrade send Original Disc, Customer no & SAE)
SC/Assembler 512K £12.50 (Upgrade send Original Disc, Customer no & £2.50)
Overseas please add £1.00. Please make cheques payable to **MR. S.J. NUTTING**
STEVE'S SOFTWARE, 7, NARROW CLOSE, HILTON, CAMBRIDGE, CB4 4XX

SPECTRUM REPAIRS

48K PLUS REPAIR	£16.50
48K RUBBER REPAIR	£15.50
48K PLUS MEMBRANES	£11.00
48K RUBBER MEMBRANES	£6.00
41/6 MEMORY 1c	£0.70
4164/4532 MEMORY 1c	£2.60
280 CPU 1c	£2.60

MINIMUM ORDER £5 PRICES INCLUDE VAT AND POSTAGE

R.A.ELECTRONICS (CR)
133 LONDON RD SOUTH,
LOWESTOFT SUFFOLK
NR33 0AX TEL:0502 566289

SPECTRUM & COMMODORE REPAIRS & SALES

**SPECTRUM 48Ks
REPAIRED FOR £22.00**

**24
HOUR**

**24
HOUR**



**FOR AN EXPRESS REPAIR TO YOUR
COMPUTER**
SPECTRUM 48K £22.00
SPECTRUM 128K £25.00
EXCLUDING DISK DRIVES
CBM 64 £35.00

**OUR PRICES INCLUDE PARTS VAT +
P+P**
ALSO INSURED POST BACK TO YOU.

HARDWARE BARGAINS
NEW AMIGA PACKS £379.00 INC VAT
P+P ETC.
KEYBOARD MEMBRANES
48K+ £8.00
48K £6.50



TELEPHONE HOTLINE



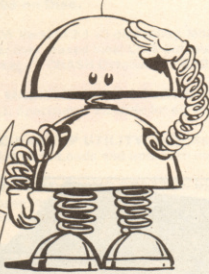
BENTLEYS COMPUTER
SALES AND REPAIRS, DEPT CRASH
251 NEWCASTLE STREET
BURSLEM STOKE ON TRENT
ST6 3QW TEL: 0782 810485



MAIL ORDER



BUY YOUR SAM COUPÉ FROM CRASH!



Hi! Sam here. This is your chance to catch up with the latest and hottest computer around - the SAM Coupé. You can now buy your SAM Coupé straight from CRASH - a guarantee of reliable and efficient service.

Export orders please add £10 for extra handling charges.

SAM COUPÉ PACK ONE

The computer, the disk drive, the power pack, the manuals, the tapes and Flash! - the art program! All for £199.95

SAM COUPÉ PACK TWO

The computer, two disk drives, the power pack, the manuals, the tapes and Flash! - the art program! All for £275

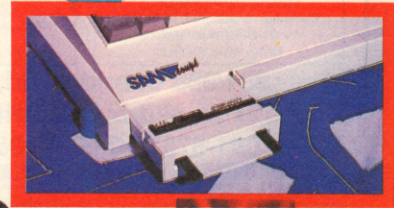
DISCOUNT SAM COUPÉ SOFTWARE

Famous Five on a Treasure Island, Sam Multipack 1, Defenders of the Earth, Mind Games 1, Sam Tape III. Tapes £9.99 each, Discs £11.99 each

AND THOSE OPTIONAL EXTRAS

Coupe Disk Drive £79.95
256K Memory Pack £39.95
Communications Interface £29.95
External Disk Drive Interface £29.95
Scart Monitor Cable £9.95
Midi Cable £6.99
Advanced Technical Manual £15.99

THE DISK DRIVE



THE COMPLETE SAM COUPÉ PACK ONE



CRASH SPORTS BAG £6.99

Get a whizzo CRASH sports bag with two carrying handles and a removable shoulder strap!



CRASH DUST COVER £4.99

Don't let the dust attack your spectrum, protect it with a CRASH computer cover! Available for the Spectrum, Spectrum +, 128 and 128+2

T-SHIRTS £4.99, SWEAT SHIRTS £7.99



CRASH RED MOON
T-Shirts only sizes
M,XL



CRASH SURFER
T-Shirts only sizes
M,XL



CRASH KING GRUB
T-Shirts only sizes
M



CRASH BLACK
T-Shirts sizes
S,XL
Sweat Shirts sizes
S



CRASH WHITE
T-Shirts only sizes
M,XL



T.G.M.
T-Shirts only sizes
M,XL

CRASH CAP £3.99 T.G.M. CAP £1.99



CRASH/ZZAP TRACKSUIT £7.99 small only



ALL PRICES INCLUDE POSTAGE, PACKING AND VAT. NO HIDDEN EXTRAS

Please note — all offers on this page are while stocks last, order now as our policy is first come first serve!



HOTLINE 2 to 4 pm ☎ 0584 875851 ☎



CRASH STICKS

DYNAMICS COMPETITION PRO 5000 (NORMAL)

Features arcade quality microswitches, dual fire buttons, robust steel shaft and rubber return for smooth control.

OFFER £13.50



DYNAMICS COMPETITION PRO 5000 (CLEAR)

Same as PRO 5000 NORMAL, but with see-thru body.

OFFER £13.99

DYNAMICS COMPETITION PRO EXTRA

Features rapid fire, unique slow motion and see-thru body.

OFFER £14.99

POWERPLAY CRYSTAL STANDARD

Clear joystick with red fire buttons and pistol grip handle.

OFFER £14.99

POWERPLAY CRYSTAL TURBO

Same as CRYSTAL STANDARD, but includes fast Autofire action.

OFFER £16.99

POWERPLAY CRUISER BLACK

With dual lead for spectrum 48K/128K/Plus/Plus2/Plus3.

OFFER £9.99

POWERPLAY CRUISER CLEAR AUTOFIRE

Simply by holding down either of the fire buttons engages Autofire.

OFFER £12.99

THE CRASH HOT SIX

NARC

Ocean

£8.99/12.99

Save £2/£3

DIZZY 4

(Compilation) CodeMasters

£7.99

Save £2

SHADOW OF THE BEAST

Gremlin

£9.99/14.99

Save £2/£3

SNOWSTRIKE

US Gold

£7.99/11.99

Save £2/£3

GOLDEN AXE

Virgin

£8.99/12.99

save £2/£3

PUZZNIC

Ocean

£7.99

Cass only

SOFTWARE MEGADEAL

If you wish to order any software that is currently available please use the following Special Offer discount table to calculate your Offer price using the recommended retail price as quoted on the software houses adverts

RRP	OFFER	SAVE
4.99	3.99	1.00
5.95	4.74	1.20
7.95	6.40	1.55
7.99	6.44	1.55
8.95	7.20	1.75
8.99	7.24	1.75
9.95	7.95	2.00
9.99	7.99	2.00
11.99	9.99	2.00
12.95	10.40	2.55
12.99	10.44	2.55
14.95	11.95	3.00
14.99	11.99	3.00
19.95	15.95	4.00
19.99	15.99	4.00
23.00	18.40	4.60
24.95	19.95	5.00
28.95	23.15	5.80
29.95	23.95	6.00
34.95	27.95	7.00

FREE GAMES!

Furthermore, order any three £2.99 games and we will give you one £2.99 game absolutely free.

DISCOUNT HOTLINE

Please phone 0584 875851 now between 9 and 5pm and ask for Discount hotline and we will give you availability and release dates for your software order.

BACK ISSUES LIMITED NUMBERS AVAILABLE!

The following limited stock standard issues are available for a measly £1.75 each.

17 to 37, 39 to 53, 55 to 57, 61 to 64

The following COVERMOUNTED issues are at a premium and going like hot cakes! They are available at a mere pittance for £2.35 each.

54, 58 to 60, 65 to 68, 70 to 82



POSTERS £3.99

Colossal A1 size posters, featuring the best of Oliver Frey's artwork! Red Moon, Zombies of the Night, Kepler of Mars, Metro Force 1. (not shown)

CRASH MAIL ORDER ISSUE 83

Name _____

Address _____

Post code _____

Tel no. _____

Method of payment (please circle) Access | Visa | Cheque | PO

Credit Card No _____

Expiry Date _____

Description	Format/Size	Price

TOTAL ORDER

SEND THIS FORM TO:
CRASH Mail Order, PO Box 10,
Ludlow, Shropshire, SY8 1JW

Please make cheques and postal orders payable to CRASH Ltd.

QuickShot®

by Bondwell

FOR YOUR BEST SHOT!

PYTHON 1 - QS 130F

BioGrip control and deluxe digital response plus high-speed auto-fire and dual triggers. Compatible with most video game systems.*

MAVERICK - QS 128F

8-direction, arcade-type control stick with two player select switch. Compatible with most video game systems.*

PYTHON 3 - QS 135

Precision performance for Sega GENESIS 16-bit video game systems.

APACHE - QS 131

Fast action and BioGrip for maximum control. Compatible with Atari and Commodore game systems.

STARFIGHTER - QS 127

Far and away the most versatile remote controller, effective at 20 feet, compatible with most video game systems.*

FLIGHTGRIP - QS 129F

High-speed auto-fire and 8-direction thumb-pads. Compatible with most video game systems.*

INSIST ON QUICKSHOT... THE GENUINE PIECE by Bondwell®

QuickShot®
25,000,000

JOYSTICKS SOLD WORLDWIDE

Available at most major department stores and computer dealers.

*Sega, Atari, Commodore, MSX and Amstrad

Nick's

PLAYING TIPS



KWIK SNAX



lets Dizzy eat up nasties.



bring another surprise.



turns all blocks into food (yum!) or eats up blocks.



yummy points!



flashes the border and won't let you cross.



makes Dizzy slower.



swops all directions over.

Anyone for egg sarnies? Mark Caswell usually has some free after he's scoffed his dinner! This is the new *Dizzy* game, and for all those stuck on it here are some triffid tips.

1. Push blocks to kill nasties whenever possible.
2. If a situation looks impossible, try to collect a sauce bottle, it could turn those stubborn blocks into luscious fruit.
3. On bonus screens pause the game straight away and plan the route you're going to take. Don't forget you can go off the screen one side and come back on the other.
4. Avoid the nasty icons like the plague.
5. Use the rest of the blocks in a line to protect you as you slide them along.

MIDNIGHT RESISTANCE

Festive tips and maps for another great game. This time it's *Midnight Resistance*. The following is compiled from letters sent in by Daniel Francis and Daniel Nutt of Shoreham-On-Sea, Richard Lane of Solihull and K Jackaman of Walsall. By the way, does anyone know the cheat for this game, there is one in there but I've no idea how to access it.

Level 1 Guardian

Keep to the left of screen and keep shooting. When the tank gets near jump up out of its line of fire.

Level 2 Guardian

Keep to the top left corner of screen and keep using your pack weapons.

When the guardian gets to the left and shoots a missile through the gap, jump across and it should die.

Level 3:1 Guardian

Use pack weapons and run from left to right shooting diagonally.

Level 3:2 Guardian

Stand in the bottom right corner and use pack weapons. When both wheels are destroyed stand just left from where you were and wait: when the eye shoots at the bottom right corner, stand under it and shoot up. Repeat this until it dies.

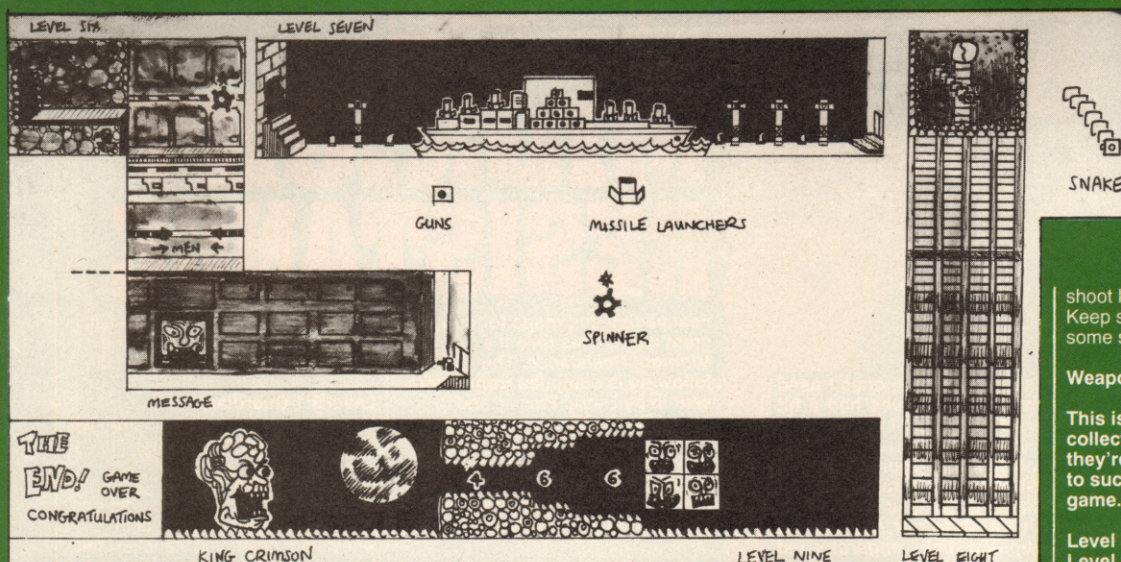
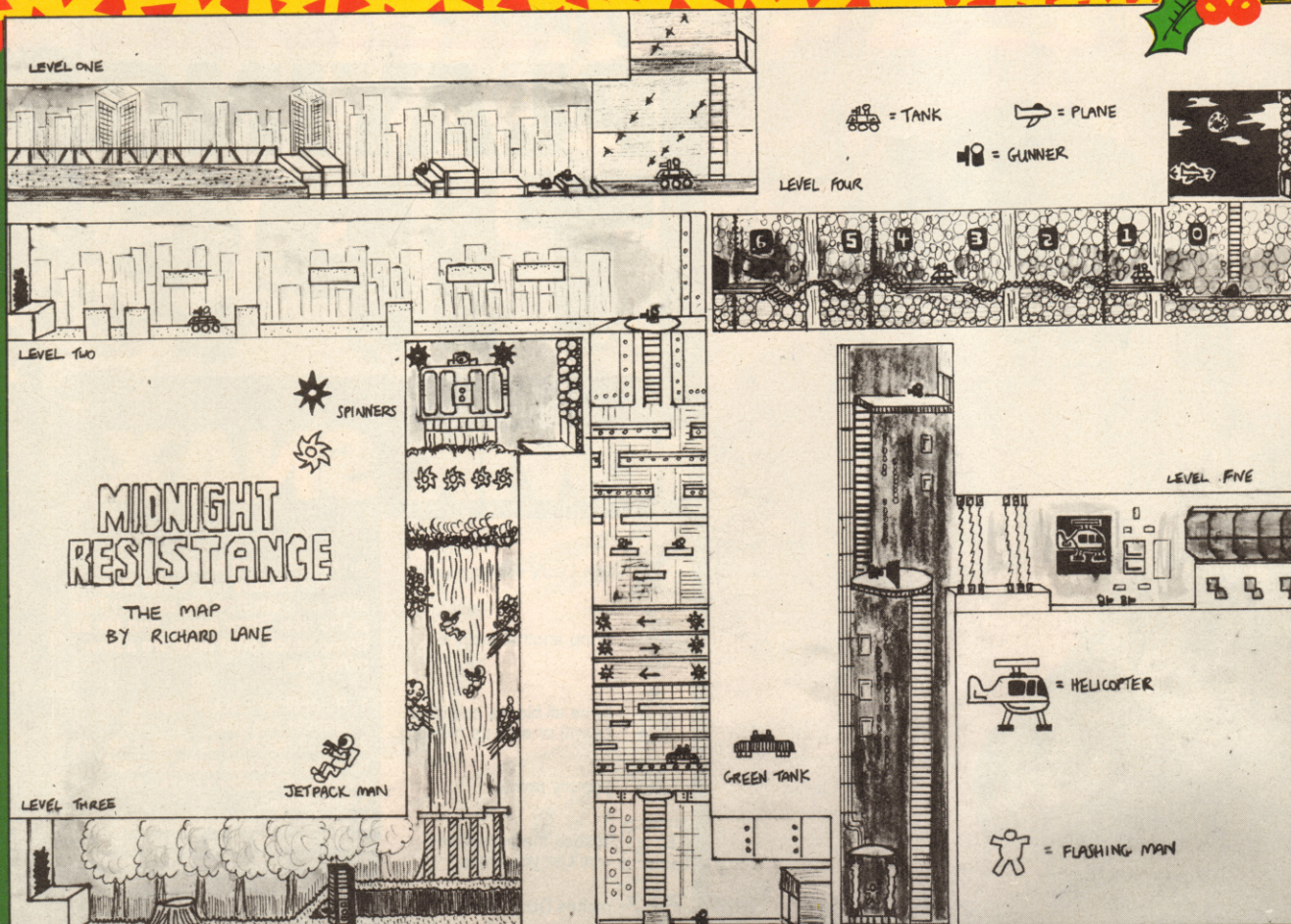
Level 4 Guardian

Move from left to right and use your gun and pack weapons. They should stop coming after you've done this for a while.

I'm dreaming of a White Christmas, just like the ones I used to know. Those were the days, when Jim Reeves had a hit with that song and all pop stars had sensible hair cuts. Thank god it's all changed that's all I can say! Are you feeling festive yet? All this fake snow and the faint sound of sleigh bells — it's like going Christmas shopping at Woolworths.

I've got some pretty squillerilliant tips for you this month. There's the complete low down on *Midnight Resistance* including a map of all the levels, tips on *Rick Dangerous* and some super dooper stuff on that great Dizzy game, *Kwik Snax*. The £40 of software goes to Richard Lane for his *Midnight Resistance* map.

I'm off to hang my stocking on the mantelpiece now — I had a hell of a job finding one big enough to fit a new car in — never mind: I'll just have to make do with the usual orange and apple. Have a jolly good Christmas, and don't forget to send me all your unwanted limited edition Pet Shop Boys records that Santa will bring you.



shoot left with the three way gun. Keep shooting maggots and take some shots at him when it's safe.

Weapons To Collect

This is a list of weapons to collect at the end of each level, they're essential if you're going to successfully complete the game.

- Level 1 — 3 way and shower.
- Level 2 — 3 way, bullets and 1 up.
- Level 3 — Homing and 1 up.
- Level 4 — S. charge and 1 up.
- Level 5 — 1 up.
- Level 6 — Homing.
- Level 7 — 1 up.
- Level 8 — Pot luck.

Don't worry about sometimes having two keys left over.

Level 5:1 Guardian
Lie flat in the bottom right hand corner and don't get up. Use your pack weapons and he should die.

Level 5:2 Guardian
Lie flat in the bottom right hand corner and shoot the generators

with the three way. Then when they blow, shoot the man.

Level 7 Guardian
Run from left to right using pack weapons and avoiding the missiles, once all the cannon have gone the ship will sink.

Level 8 Guardian
Memorize its movement pattern and keep dodging it. Shoot with your weapon and it should die.

Level 9 Guardian
Stand in the bottom right corner and

TEENAGE MUTANT HERO TURTLES™



**THE HEROES IN A HALF SHELL™
ARE COMING TO YOUR COMPUTER SCREEN!**

**THE COMPUTER GAME, AVAILABLE MID-NOVEMBER ON PC, AMIGA,
ATARI ST, C64, SPECTRUM & AMSTRAD 464.**



Teenage Mutant Hero Turtles,™ and Heroes in a Half Shell are registered trademarks of Mirage Studios, USA. ALL RIGHTS RESERVED.
Used with permission. Based on characters and comic books created by Kevin Eastman and Peter Laird. © 1989 Mirage Studios, USA.

Published by Mirrosoft Ltd under license from Konami® and under sub-license from Mirage Studios, USA.

Konami® is a registered trademark of Konami Industry Co. Ltd. Image Works is a brand name of Mirrosoft Ltd. © 1989 Konami. © 1990 Mirrosoft Ltd.

Image Works, Irwin House, 118 Southwark Street, London SE1 0SW. Tel: 071-928 1454 Fax: 071-583 3494





SHADOW OF THE BEAST

This has got to be one of the best games this issue. To help you budding beasters here are a few tippets to stop you dying in the first few seconds. Next month I'll have the complete solution and map to the game (bet you can't wait).

1. Try to avoid the temptation of jumping everywhere. It may sound daft but it's amazing the amount of people who prefer to see the butch hero of a game bounding around like a kangaroo! If you do it in *Beast* you'll probably end up jumping into a nasty.
2. Don't go down the well. Doing this is a waste of time, you need a key and the door opens from the other side.
3. From the beginning move left not right. If you battle your way through all the nastiness to the right you

come to the castle, but this has to be completed last of all.

4. Explore each section of the game and get to know where all the monsters come from. If you go back to that section all the same monsters will attack you again.
5. In the tree, don't attempt to battle it out with the big meany to the top/right. You'll be trapped by a large stone and Won't be able to defeat him unless you have the special weapon.
6. Wait patiently until next month for the solution if you get really stuck.

EGGHEAD 2

This is the game that's got Richard in a spin. He just can't stop playing it, and its sequel *Egg Head II*. These tips on the cover game have come from

Ryan Lewis of Southport.

Room 1: First get top left key, come down and get three keys at the bottom, go back up, jump over the alien (collecting the key at the same time). Now go down and collect the two keys, jump up a few steps and collect the top right key.

Room 2: Go across and jump right, jump left and collect the key, jump

right and collect the key (watch out for the triangular thingy), jump left, jump right, jump left and collect the key. Jump right, jump over the gap, keep going right until you get key, come back again until at the edge of the steps, while alien is moving right drop down and walk right straight away, collect key at bottom, jump up carefully. Go back to the gap and drop down.

RICK DANGEROUS 2

Another great game and one that's going to be a BIG seller over Christmas. Here's the solution to the first level to get you started on the big adventure: grab your hat and get out there!

On the very first screen you may have got killed by the lasers shooting down from the ceiling: the thing to do is just run as fast as Rick's little legs can carry him and they'll all miss you. Now shoot the

robot that climbs down the ladder and slide bomb the door to the far right. Go through and collect the bonuses.

Now go up the ladder and into the alien spaceship: don't hesitate on the ladder or you'll be barbecued by a laser. Climb up the next ladder but don't go all the way just yet. Wait and watch when the sparks fly by, time your moves so that you jump up from the ladder and duck to the left when the sparks stop. Go left

24 HOUR COMPUTER REPAIRS and SPARES

SINCLAIR QUALITY AUTHORISED REPAIR CENTRE

HOW TO GET YOUR 48K SPECTRUM REPAIRED FOR ONLY £24.95



Commodores Repaired



Spectrum Repaired

BEST SERVICE - BEST PRICES!

ARE YOU ANOTHER CUSTOMER - fed up waiting weeks for your repair?

Need your computer repaired fast? Then send it now to the **VideoVault 24hr Repair Service**. We are able to repair your 48K Spectrum using all the latest in test equipment for only **£24.95** (Spectrum 16K/48K and Plus models only). We also have a 'while you wait' department (please call for an appointment) for same day repairs. Commodore 64 computers repaired for only **£40.00** including VAT & P+P (Power supplies and Tape Recorders excluded). Please note we give you a 100% **low fixed price of £24.95** which includes return post and packing plus VAT. Don't forget we are Amstrad authorised for quality and speed, don't risk your computer to any other unauthorised repair centre. We don't just repair the fault and send your computer back, we give you computer a free overhaul, included in the price. We check sound, loading, memory, colour and ear/mike sockets to make sure your computer will give you years of service.

We now have available a Disc Drive and Printer System for the Spectrum call us for details.

VideoVault Ltd.

Send your computer to - **VideoVault Ltd.**, Railway Street, Hadfield, Cheshire SK14 8AA. Tel: 0457 866555/867761/869499. Main Office, enquiries and orders only.

Manchester telephone 061-236 0376 While you wait centre only.

FAX No. 0457 868946

SEND FOR OUR NEW CATALOGUE NOW

TEN ★ REPAIR SERVICE

- Mail order repairs (Spectrum and Spectrum +1 only) **£24.95**, Spectrum +2 **£40.00**, Commodore 64 **£40.00**, including parts, labour and P+P (Power supplies and Tape Recorders extra).
- All computers fully overhauled and fully tested before return.
- Fully insured for the return journey.
- While you wait repairs **£24.95**, (Spectrum and Spectrum +1) Spectrum +2 repairs **£40.00**, Commodore 64 **£40.00**, (Replacement Tape Recorders and Power supplies are at an additional charge).
- Spare parts available by mail order or over the counter.
- Six top games worth **£39.00** free with every Spectrum repair. Now includes FREE memory / keyboard test.
- We also repair Commodore 64's, VIC 20, Commodore 16 +4, Spectrum +2 and +3.
- The most up to date test equipment developed by us to locate faults within your computer.
- Over 6 years of service in computers.
- 3 month warranty subject to our terms of trading which are available on request just send 2 x 19p stamps (The extra warranty by us is additional to any other rights you already have).

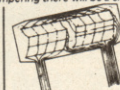
(Should a computer be classed as unrepairable due to tampering we may be able to offer a replacement circuit board at additional cost, should we be unable to repair your computer due to tampering there will be a charge of £10.00 levied).



Spectrum Power Supply Units new model has its own plug. Only **£14.95** + **£2.35 p+p**



Commodore 64 Power Supply Units. Only **£35.00** + **£2.35 p+p**



Replacement Keyboard Membranes Spectrum 48K **£9.95** + **£2.35 p+p** Spectrum + **£16.95** + **£2.35 p+p**

Now over 6 years, repairing home micro's throughout the world, 1st class service and fast turnaround. All computers are soak tested before return.

URGENT NOTICE Don't be misled by adverts showing 'between prices'. A recent complaint against a Manchester repair firm, Mancomp, was upheld by the Advertising Standards Authority on two counts. "It had stated BBC repairs between £14 and £45 then charged the customer £85". Their guarantee policy was misleading as it did not make clear that all repairs were not covered.

THE VIDEOVAULT COMPUTER COMPANION

EDITION NOW HOT OFF THE PRESS

New bigger catalogue now available containing over 3,500 items including software for all computers, joysticks, spare parts, business software, books, plus many more. Just send 3 x 1st class stamps for your free copy. Over 24 pages full of top quality products delivered to your door by return post.

6 GREAT FREE GAMES PLUS BONUS KEYBOARD TAPE TO TEST YOUR MEMORY **£39.00** YOU GET FREE WITH EVERY SPECTRUM REPAIR

Why not bring your computer in for 'while you wait' service. Call for an appointment.

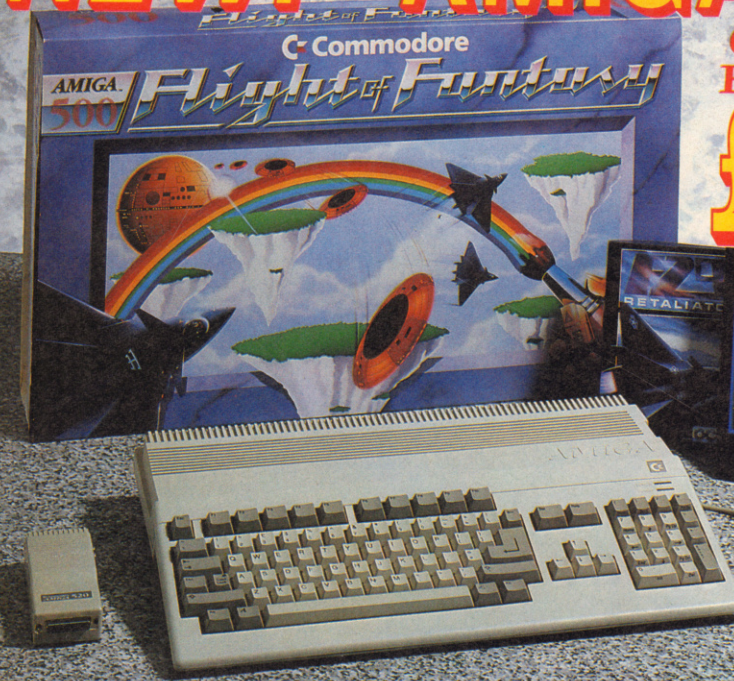
© COPYRIGHT VIDEOVAULT NO. 092032

RETURN THE COUPON FOR FREE COLOUR BROCHURES!

NEW! - AMIGA PACK

Commodore A500
Flight Of Fantasy

£399



A500 BATMAN PACK



The Commodore A500 Batman Pack must surely rank as one of the most popular computer packs ever! The pack features the Commodore Amiga 500 computer with mouse controller and TV modulator, plus four top software titles. The software includes: 'Batman The Movie' - Rid Gotham City of the cunning joker, in Ocean's top selling title based on the blockbuster Batman film; 'New Zealand Story' - high quality conversion of the leading arcade game; 'Interceptor' - Dogfight with two F-16's in this leading flight simulator; 'Deluxe Paint II' - top quality Amiga graphics package which set the standard for others to follow. Return the coupon for further details.

PACK INCLUDES:
A500 Computer & Mouse £399.99
A520 TV Modulator £24.99
Batman The Movie £24.95
New Zealand Story £24.95
Interceptor £24.95
Deluxe Paint II £49.95

TOTAL RRP: £549.78
Less Pack Saving: £150.78
PACK PRICE: £399.00

£399 INC VAT

AMIGA 2000



For the more serious or professional applications user, Commodore have a selection of systems based around the expandable Amiga 2000, at prices from £1295 + VAT. The A2000 features a full 1Mb RAM (expandable to 9Mb), 9 system expansion slots, plus IBM compatibility with the use of PC-XT or PC-AT bridgeboards. Complete and return the coupon, putting a tick in the A2000 box, for details of A2000 computer systems.

£1295 +VAT= £1489.25

FLIGHT OF FANTASY

Flight of Fantasy is the very latest Amiga 500 pack from Commodore, featuring BRAND NEW software releases, to make this the most spectacular A500 pack ever! The pack features the Amiga 500 computer with mouse controller and TV modulator, as well as four top software titles. These include the following:

DELUXE PAINT II:

The high quality graphics program that set the standard for other Amiga art packages. Deluxe Paint II includes powerful, easy to use tools that bring out the artist in you. Create masterpieces, presentations, 3D perspectives or just doodle.

ESCAPE: ROBOT MONSTERS:

Here's something completely different - a science fiction story with comic book style graphics. Our heroes Jake and Duke are on the Planet X rescuing Humans who have been captured by the Robot Monsters and forced to create an evil Robot Army to DESTROY EARTH. Jake and Duke fight their way through hordes of evil Robots to help the Humans escape.

RAINBOW ISLANDS:

Slip on your magic shoes, practise throwing a rainbow and you're ready to go island hopping. From the island of Doh to Monster Island, you will encounter Doh himself, stinging insects, lethal combat machines, mechanical assassins, the formidable beings of legend and folklore. Finally enter the world of darkness and its inhabitants.

F29 RETALIATOR:

The ultimate in flight simulation with a choice of two aircraft and four battle environments with dozens of different tactical missions. Aerial combat, strategic bombings, interactive ground based battles, seaplane carriers the list of features is endless. Real time cockpit displays, including 'true radar' enhance the realistic feel of this stunning simulation.

PACK INCLUDES:

A500 Computer & Mouse £399.99
A520 TV Modulator £24.99
Deluxe Paint II £49.95
Escape/Robot Monsters £19.99
Rainbow Islands £24.95
F29 Retaliator £24.95

TOTAL RRP: £544.82
Less Pack Saving: £145.82

PACK PRICE: £399.00

£399 INC VAT

FOR FURTHER DETAILS OF THE AMIGA RANGE, COMPLETE THE COUPON AND RETURN IT TO SILICA SHOP
THE UK's No1 AMIGA SPECIALISTS

SILICA SHOP OFFER YOU

FREE OVERNIGHT COURIER DELIVERY: On all hardware orders shipped in the UK.
TECHNICAL SUPPORT HELPLINE: Team of Amiga technical experts at your service.
PRICE MATCH: We normally match competitors on a "Same product - Same price" basis.
ESTABLISHED 12 YEARS: Proven track record in professional computer sales.
£13M TURNOVER (with 60 staff): Solid and reliable with maintained growth.
BUSINESS/EDUCATION/GOVERNMENT: Volume discounts available for large orders.
SHOWROOMS: Demonstration and training facilities at our London & Sidcup branches/
THE FULL STOCK RANGE: All of your Amiga requirements from one supplier.
FREE CATALOGUES: Will be mailed to you with offers and software/peripheral details.
PAYMENT: By cash, cheque and all major credit cards.
CREDIT PAYMENT TERMS: Silica are licensed credit brokers - return coupon for details.

Before you decide when to buy your new Amiga computer, we suggest you think very carefully about WHERE you buy it. Consider what it will be like a few months after buying your Amiga, when you may require additional peripherals or software, or help and advice with your new purchase. And, will the company you buy from contact you with details of new products? At Silica Shop, we ensure that you will have nothing to worry about. Silica have been established for over 12 years, and have an annual turnover of £13 million. With our unrivalled experience and expertise, we can now claim to meet our customers requirements with an understanding which is second to none. But don't just take our word for it. Complete and return the coupon now for our latest Free literature and begin to experience the "Silica Shop Service".

RETURN THE COUPON NOW FOR
FREE BROCHURES

SILICA SHOP

MAIL ORDER: 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX Tel: 081-309 1111
Order Lines Open: Mon-Sat 9.00am-6.00pm No Night Opening Fax No: 081-308 0608
LONDON SHOP: 52 Tottenham Court Road, London, W1P 0BA Tel: 071-580 4000
Opening Hours: Mon-Sat 9.30am-6.00pm Late Night: Thursday until 8pm Fax No: 071-323 4737
SIDCUP SHOP: 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX Tel: 081-302 8811
Opening Hours: Mon-Sat 9.00am-5.30pm Late Night: Friday until 7pm Fax No: 081-309 0017
BUSINESS/EDUCATION: 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX Tel: 081-308 0888
Order Lines Open: Mon-Fri 9.00am-6.00pm Closed on Saturdays Fax No: 081-308 0608

To: Silica Systems Ltd, Dept CRASH-1290-32, 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX

PLEASE SEND INFORMATION ON THE AMIGA

Mr/Mrs/Ms: Initials: Surname:

Address:

.....

Postcode: Tel:

Which computer(s), if any, do you own? A2000 ☐

MAIL ORDER SPECIAL!

**THIS BOOK WILL
SAVE YOUR BACON!!**

STUNNING!
Over 500 pages!
AMAZING!
Over 1000 games
cracked!
BRILLIANT!
Over 9000 hints,
pokes & maps!

CHEATS FOR
SPECTRUM
C64
CPC
ST
AMIGA
CONSOLES

Corish's
COMPUTER GAMES

CORISH'S COMPUTER GAMES GUIDE

Have you ever been playing a game and thought, 'I wish I could POKE infinite bananas into this and complete it'? Or wanted a few tips to help you through the tricky bits? Well the Playing Tips are all very well but they're always spread out over years of CRASHs — but fret no more because we have the answer. It's *The Corish's Computer Games Guide*.

This guide is now in its second edition and is a 545 page long paperback compilation of all the tips, POKES, solutions and cheats of all the top games. The game you want is easy to find as it has all been laid out in alphabetical order with a total of over 9,000 entries. The book costs £19.95 and covers every format of computer. *Corish's Computer Games Guide* is a book no computer gamer should be without. The ultimate piece of tipping kit.



GAMES GUIDE ORDER FORM

Please send me a copy of the Computer Games Guide. I enclose £19.95. Method of payment, please tick:

☐ Cheque ☐ Postal Order ☐ Access ☐ Visa

Credit Card Number

Expiry date.....

Signature.....

NAME.....

ADDRESS.....

POSTCODE.....

Make cheques and postal orders payable to Newsfield Ltd. Send this form to: Newsfield, Games Guide Offer, Ludlow, Shropshire SY8 1JW. Please allow 28 days for delivery, though we'll try to be quicker. Enquires: 0584 875851, ask for the Mail Order department. Offer applies while stocks last.



and hit the switch on the wall. You'll have now turned off the laser to the right of the screen. Duck and move right. Stay at the entrance to the next screen and shoot the robots. Start to climb the ladder but jump back down before you reach the top; another robot will follow you down: pop him. Now go up and hit the switch to the right: this starts the lift. Jump onto the lift and duck, when you reach the top crawl off to the right and stay ducked. Jump up onto the barrels when there's a gap in the lasers: collect the bonus.

Now you'll have to jump onto the ladder to the right of the screen: notice where the arrow is pointing. **DON'T TOUCH THAT SWITCH!** It's a red herring (pool): flick the switch to the left. Now go back down the ladder onto the barrels. Jump up and left, shoot the robot and jump up again. Bomb the walls in the passage (be careful not to bomb yourself and watch out above), slide a bomb for the second one. Go right and you'll be in another bonus screen: collect all the goodies.

Go left, through the passage. Jump up on the right hand metal pipe. A robot will start to come down. Let him drop off the end of the pipe and jump up and to the right. You can collect the bonus to the right by killing the bloke. Hit the switch on the left wall and a lift will come down. Jump on and duck. When the lift reaches the top crawl off to the right. Stand up for a millisecond and duck again. This will trigger a laser and will (hopefully) kill the robot. Now crawl left and go up the pipe. Go up and right, kill the robot. Jump up on the first platform, hit switch on right (this turns off the top laser). Now time your jump so you miss the laser and duck. Do the same again to go up onto the next platform. Jump on lift and hit the switch, jump off and to the left before the lift gets to the other side as it shoots back. Slide a bomb to the left and kill the robot. Go down and left.

Fall down, shoot the robot. Hit the left switch to turn off the laser. Hit the right switch to start lift and jump off to the right. Time your jump to the left to miss the sparks. Keep jumping in time to miss them and go off to the left. Shoot the robot, go down and duck, collect the bonus whilst still ducking to miss the laser. Jump up and left. When the lift comes up quickly get on and hit the switch on the wall: this will stop the laser and you'll go down. Duck and crawl right, go down, kill the robot, stay ducked to miss the sparks and collect the bonus. Go right, down ladder (watch out for sparks). Wait for barrel to move left past the ladder and quickly go down. Kill the robot and bomb the wall to the left.

Jump onto the first platform, jump onto the second platform and jump up onto the ledge. Bomb the wall and get back onto the platforms to miss the explosion. Go into the

room to the left and collect all the bonuses. Now go back onto the platforms and jump up onto the ladder. Move up when the robot goes right, kill him. Go up on the lift and hit the switch on the left. Crawl right without hesitating to miss all the lasers. Jump up on the lift, kill the robot and duck under the leak.

Go up the ladder, don't collect bombs, go up and bomb the wall. Go back down and collect bomb bonus. Go up, right and drop bomb, jump onto platform to miss explosion. Hit the switch and crawl right, go up on lift and jump off to the left. Dodge all the lasers (this is quite easy, honest!) and climb up the pipe. Kill the robot, wait for the barrel and jump over it (you can't kill it). Jump up on platforms and go to the far left one. Hit switch and jump on lift. Go left and duck under leak. Up ladder, right and up on lift. Wait for barrel to go underneath and run for it. Go right, jump up on lift, duck and collect bonus. Go down and kill all the robots.

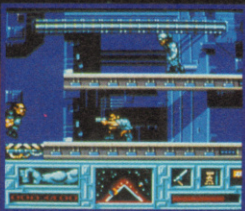
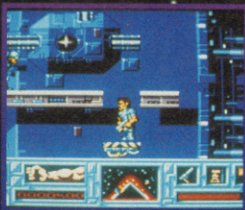
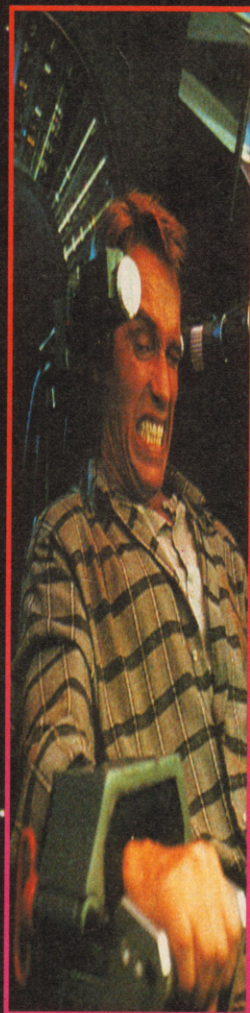
Jump up on ladder, hit switch to kill robot above, up ladder, up and left on platform, up ladder, up ladder, kill robot, bomb wall and go down and right to collect the bonus. Go back up and get on the lift. Hit the switch half way up to continue journey, crawl off to the right when it reaches the top. Go right and collect the bonus, go up the ladder, dodging the laser. Go left and stand on the barrel. When the spark has gone walk left and jump up on ladder. Jump up on the platform and duck. Get almost to the edge and jump to the right. If you time it correctly you should collect the bonus and grab the ladder. Hit the switch to the right and get on. Watch out for the robots. Go up the ladder, left, hit switch. Up on the lift, hit switch (I don't know what this does!), go right and wait for the robot, kill him, jump up on the far right of platform. When the robot goes left go up again. Go right and hit the switch, duck to miss the laser, go up on left ladder and right to complete the first level of *Rick Dangerous III*!

More solution coming soon, stay tuned *Rick* fans...

Right, I'm off to do some carol singing. I'll do anything for a bit of extra cash these days (well almost!). So if I come round to your house (you'll know it's me by the angelic voice) please give generously.

Please send anything in the way of tips, cheats, solutions and maps on any Spectrum or SAM games to the usual address. The best every month gets £40 of the top games around. Newsfield, Nick Roberts, Playing Tips, CRASH, Ludlow, Shropshire, SY8 1JW.

SOMEONE HAS STOLEN MY **IND**IMIND



SCHWARZENEGGER

STARS IN THE MOVIE.
NOW YOU STAR IN THE GAME...

TOTAL RECALL

AS DOUG QUAIL YOU HAVE BEEN HAUNTED BY RECURRING DREAMS OF ANOTHER LIFE ON MARS. YOU ARE DRAWN TO RECALL INCORPORATED, A UNIQUE TRAVEL SERVICE SPECIALIZING IN IMPLANTING FANTASIES INTO THE MINDS OF THOSE WHO DESIRE TO TURN THEIR DREAMS INTO REALITY.

THE EGO TRIP OF A LIFETIME

EXPERIENCE THE HORROR AS YOUR DREAMS TURN INTO HIDEOUS NIGHTMARES. SUDDENLY YOU'RE EVERY MOVE IS MONITORED BY WOULD-BE ASSASSINS, YOU DISCOVER THE SURREAL TRUTH.

YOU'RE NOT YOU - YOU'RE ME

YOU MUST TRAVEL TO MARS TO DISCOVER YOUR TRUE IDENTITY - YOUR MISSION IS NOW A JOURNEY OF NON-STOP ACTION, STRANGE MUTANTS, FUTURISTIC VEHICLES AND A STIRRING ARRAY OF WEAPONRY ALL CAPTURED IN SUPERBLY EXECUTED GRAPHICS AND A GAME PLAY THAT COMPLIMENTS THE SUCCESS OF THE

YEAR'S TOP MOVIE

A NIGHTMARE
JOURNEY INTO THE
21ST. CENTURY

© 1990 CAROLCO PICTURES, INC.

ocean

Grand Prix Circuit

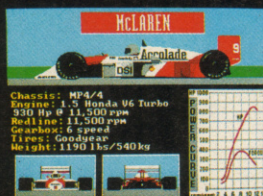
Accolade's Grand Prix Circuit is the Formula One racing simulation that whisks you to an exclusive world of power, passion



and performance.

You'll race for the world-renowned teams of McLaren, Ferrari, and Williams on the greatest Grand Prix courses.

Slither through the curves of glamorous Monaco. Blast down the straightaways of Germany. Snarl through the tunnels of



Japan. Compete against a diverse corps of international rivals who seek the same prize—the title of World Driving Champion.

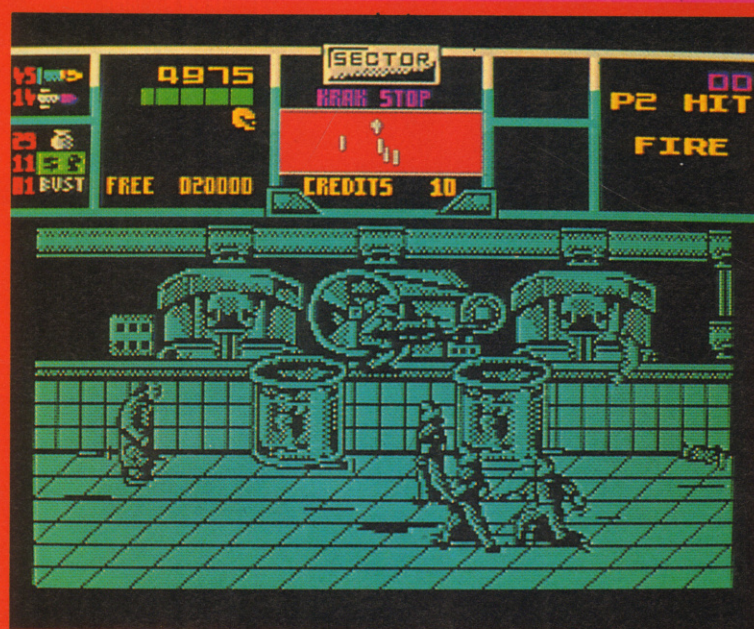
Uninhibited speed. Unchained exhilaration. It can only be found on The Grand Prix Circuit.

Available from all good retailers. For further information write to: Accolade Europe Ltd., Unit 14, 50 Lombard Road, London SW11

ACCOLADE™
The best in entertainment software.™

SPECTRUM/AMSTRAD
CASSETTE - £10.99 DISK - £16.99
AVAILABLE NOW.

From the people who brought
you Test Drive.™



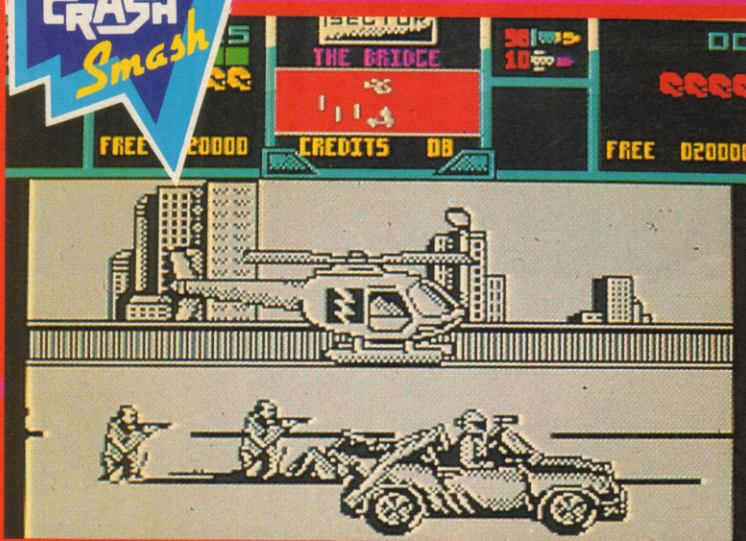
NARC

Ocean ■ £10.99
■ £15.99



Enter the world of junkies, punks, thieves and murderers and be thankful you're on the good guys' side in this

action blaster produced by the excellent Sales Curve team (St. Dragon). Elite cop team Hit Man and Max Force have been assigned the job



of destroying the K.R.A.K. criminal syndicate and protecting the innocent in this drug crazed world.

The cops you control have their special brand of justice. Armed with machine guns and rocket bombs their main objective is to blow away anything and everything they meet — although you can also arrest the drug dealers if you're feeling particularly nice. You start the game on foot and really have to work hard to avoid ending up in a body bag. If you survive to later levels, you'll be rewarded with a high powered sports car and specially equipped helicopter which are handy for quick getaways!

The action in *NARC* takes place in some of the worst places you could wish to go.

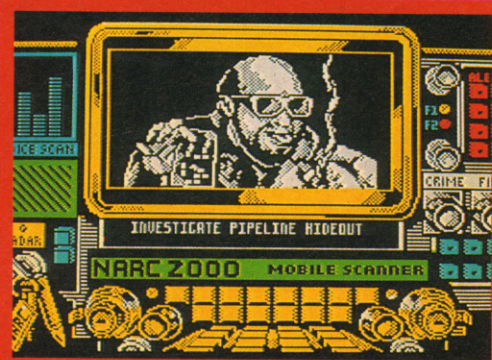
assignment. They all have different characteristics and weapons, right down to the vicious dogs that snap at your heels! The graphics and animation are stunning — especially when you blast a junkie with a rocket! Watch his arms, legs and head go flying all over the screen, bouncing when they hit the ground (yuk!)

The game is a great success when you play it as a two player team too: you can help each other out — but be careful, you can also blow each other to kingdom come! You can wave goodbye to the boring beat-'em-up and say hello to the new craze in computer games — gratuitous violence simulator! At least it's all in a good cause...

NICK 94%

MARK Hah! This is what we want! Plenty of good old fashioned blood, guts and violence (steady on — Ed)! All credit must go to *NARC*'s programmers for doing such a brilliant job on the conversion of one of my all time favourite coin-ops. Sadly, due to the Spectrum's limitations, the game is monochrome but the attention to detail is amazing! The moving sprites are highly defined, as are the backdrops. Also impressive is the amount and variety of bad guys you're up against. They're all vicious but as you near the boss's mansion they become suicidal. Full marks go to Ocean for this rip, mangle and maim game!

95%



Ghetto streets, abandoned warehouses, subways, and bridges all have to be cleaned up before going on to the ultimate showdown with Mr Big at the corporate crime headquarters. Seizing evidence is a great way to build up a bonus. Evidence is uncovered when you blast a criminal, they drop whatever they were carrying: usually it's money and drugs, if you're lucky it's a rocket to power up your weapons.

What really makes *NARC* special is the wide array of criminals you meet on your

RATING

Action packed blasting fun — this one is going to make heads roll!

PRESENTATION	92%
GRAPHICS	94%
SOUND	87%
PLAYABILITY	93%
ADDICTIVITY	92%

OVERALL 95%

GUNBOAT

Accolade ■ £10.99
■ £16.99

No prizes for guessing what *Gunboat's* all about — it's a river combat simulation (hence the title!). You're the skipper of a PBR (Patrol Boat: River), and your mission is to destroy set targets in different locations.

Your rank determines your location, and as you start the game at the bottom of the promotional ladder, your first few tours of duty are based around Vietnam.

There are four positions to fill on the boat: the pilot's seat, the bow gunner's seat, the engineer/midship gunner's seat and the stern gunner's seat. How can just one person fill all of these

positions? Well, if you're in one of the gunners' shoes the computer controls the pilot. However, its steering isn't as good as yours, so try and spend as much time as possible in the pilot's chair.

The target is usually deep in enemy territory — miles up some of the most tortuous rivers ever seen. Continuous use of the map is advised because it's all too easy to lose your way; it's also very

easy to walk into the enemy. Your gunnery skills are tested as you throw everything you've got at the tanks, boats and enemy troops that patrol the river banks. But a word of warning: make sure you've identified a target correctly because it's all too easy to hit civilians! And make every shot count because the enemy fire back, often hitting one of the crew.

There are three ways to end the mission: the successful completion of a task, the death of all the crew or you chickening out and returning to base (guess which one I did most!).

Gunboat is a tough game, so make good use of the practice options. I found the PB:R difficult to control at first, and hitting targets isn't easy because the waters are pretty choppy and the PB:R bounces a lot! Graphically, the game's good, especially the guns and pilot's cabin, though background sprites are unimpressive. Sound is also a bit of a let down with bog standard engine drone and whee, boom gun effects. If you have the patience for simulations *Gunboat* is for you — purist blasting fans may soon find their interest drifting elsewhere.

MARK 75%

RATING

A reasonable simulation with appeal for aficionados only.

PRESENTATION 70%

GRAPHICS 62%

SOUND 54%

PLAYABILITY 65%

ADDICTIVITY 64%

OVERALL 67%

NICK *Gunboat* is a strange simulation. These boats are some of the slowest vehicles you could possibly take control of, and that is what this game is... slow! You select your mission and have to manoeuvre the boat through the tiny rivers in the landscape to arrive at a target. When the target is destroyed you've accomplished your mission. I managed to get to the target, but about half an hour after the designated time! The graphics used on landscapes and enemies are not the best in the world. Most of the time you're attempting to steer through a mess of lines which are hidden by the window frame to make things extra difficult. *Gunboat* is a reasonable simulation of marine machines, but who wants to use them anyway?

59%

SQUAD					MATCH: NORMAL	
	CREW	AG	SH	F	DEF	80
1	SPARKES	23	12	2	MID	28
2	GASCOIGNE	27	15	4	ATT	81
3	WADDLE	24	24	3		
4	RUSH	30	14	3		
5	WALSH	21	2	1	MOR	12
6	DOORANS	22	11	4	EFF	15
7	LOOH	26	7	1		
8	BARNETT	27	4	1		
9	BLANCH	21	17	5	CASH:	£215000
10	LINCHER	24	35	4		
11	BARVIM	30	16	4	FORMATION	4-3-3
12	ROBARTO	31	0	1		
13	TAYLOR	29	4	2	RAINING	POPE
14	SALMON	28	7	2		
15	MARSHALL	27	37	1		

THE MANAGER

GTi Software
■ £2.99 ■

As a newly appointed manager to a fourth division team your task is a simple one. Turn these down and outs into top stars by taking them into the first division. Your contract lasts for ten years but, beware! If the management think you're not doing your best you can be sacked without warning.

So what options does this football management game have that the other billion don't? Well, the main one is that if you bring your team to the top of the first division you can save it out to tape. A new release from GTi

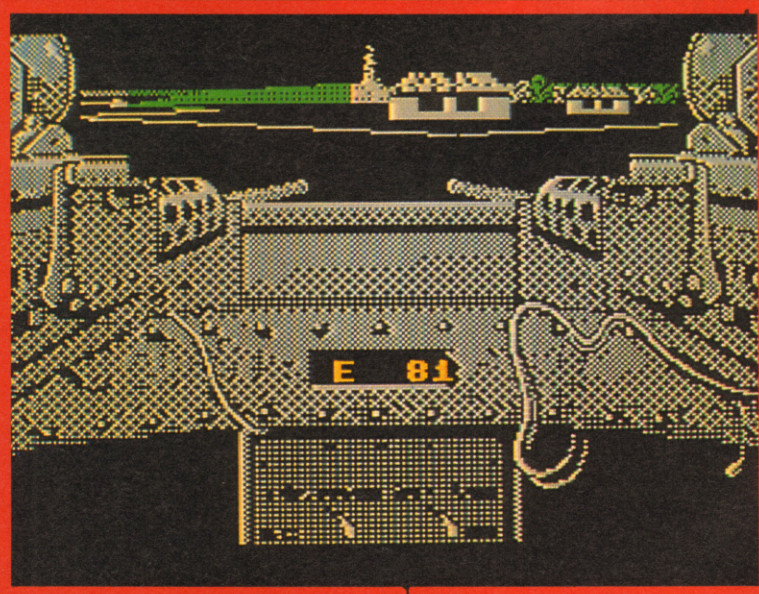
Software is in the making: *Soccer Director*. You can load your team from *Manager* into the new one and continue their success.

The Manager could have been brightened up with some graphics: endless text menus are not the best at keeping a player's attention. All football management fans will find this game interesting, being one of the first ones to allow you to carry on your winning streak in a future release.

NICK

RATING

OVERALL 59%



NARC

TM

NO-ONE HAD THE GUTS UNTIL NOW

NARC The arcade action thriller with the BIG finish.

Infiltrate the criminal underworld - your mission is to seek out and destroy the king pin of the MR BIG CORPORATION -

IF YOU GET THAT FAR.

You'll have to outwit his enormous army of body guards... gangs of charisma-bypass patients in trench coats, the bullet brain with the build of a rhinoceros and the breath of a dung beetle, packs of vicious canine yuppies, the psychotic clown with an evil sense of humour -

YOU'LL DIE, BUT NOT LAUGHING!

Then there's the gas guzzling cadillac jock - a cool specimen, elbow hanging on the door rail, a serious looking piece in his hand and ready to blow you away as he rolls down main street leaving you coughing lead.

It's not all bad!... You've got a chopper to back you up, a mean, shiny street machine, some heavy metal hardware and some pretty neat moves. And what about the king pin...

did I say he was Mr. Big?

No, he's

MR. BIG!

AMSTRAD • COMMODORE • SPECTRUM
CBM AMIGA • ATARI ST



OCEAN SOFTWARE LIMITED
6 CENTRAL STREET • MANCHESTER • M2 5NS
TEL: 061 832 6633 • FAX: 061 834 0650

TM & © WILLIAMS ELECTRONICS
GAMES INC.

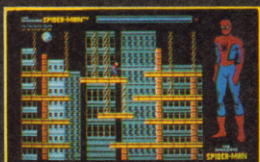
The AMAZING SPIDER-MAN[®]

Take the role of Marvel's favourite character - Spider-Man - in a highly addictive race against time to save Mary Jane from the hands of Mysterio.

- ★ Crawl through poisonous, rat-infested sewers, wonder at the ever changing gravity of outer space.
- ★ Defend yourself from mechanical mummies in ancient tombs.
- ★ Fight Godzilla as you climb Manhattan skyscrapers.
- ★ Explore Wild West gold mines riddled with high explosives.
- ★ Swing on webs over shark-infested castle moats and pits of fire.
- ★ Moving platforms, illusionary walls, electrified floors and intelligent robots.

265 SPRITES OF ANIMATION FOR SPIDEY • COMPLETE CONTROL OF PETER PARKER'S SECRET WEB FORMULA • FIRE IN 8 DIRECTIONS • STUN ROBOTS, HIT SWITCHES AND CLIMB WEBS TO SAFETY • SWING FROM WEB TO WEB OVER TRAPS AND HAZZARDS SET BY MYSTERIO.

"GET YOUR TEETH INTO THIS GAME AND YOU'LL SOON FIND YOURSELF WELL AND TRULY ADDICTED!" C + VG 87%



SCREEN SHOTS ARE FROM THE AMIGA VERSION

Spider-Man, Mysterio and all Marvel characters and the distinctive likenesses thereof are Trademarks of the Marvel Entertainment Group, Inc. and are used with permission

Empire Software, 4 The Stannets, Laindon North Trade Centre, Basildon, Essex SS15 6DJ
Tel: 0268 541126 Fax: 0268 541125

THE AMAZING SPIDER-MAN is produced under license from the Marvel Entertainment Group Inc.

THE AMAZING SPIDER-MAN WILL HAVE YOU CLIMBING UP THE WALL

AMIGA - ATARI ST - PC / PS - AMSTRAD CPC / CPC+ / GX 4000 - C 64 - SPECTRUM



DICK TRACY

THIS TIME THEY'RE OUT TO GET HIM!

RETRACE
THE STEPS
OF DICK TRACY,
THE WORLD
FAMOUS
COMIC STRIP
DETECTIVE,
IN THIS SUPERB
COMPUTER
CONVERSION
OF THE BLOCK
BUSTER MOVIE.

- 60 LEVELS OF RED HOT ACTION.
- STUNNING MOVIE STYLE SPECIAL EFFECTS.
- SUPERSMOOTH ANIMATION.
- SUPERB MUSIC INSPIRED BY THE FILM.
- REALISTIC FILM AND COMIC STRIP COLOURING.

Developed by:



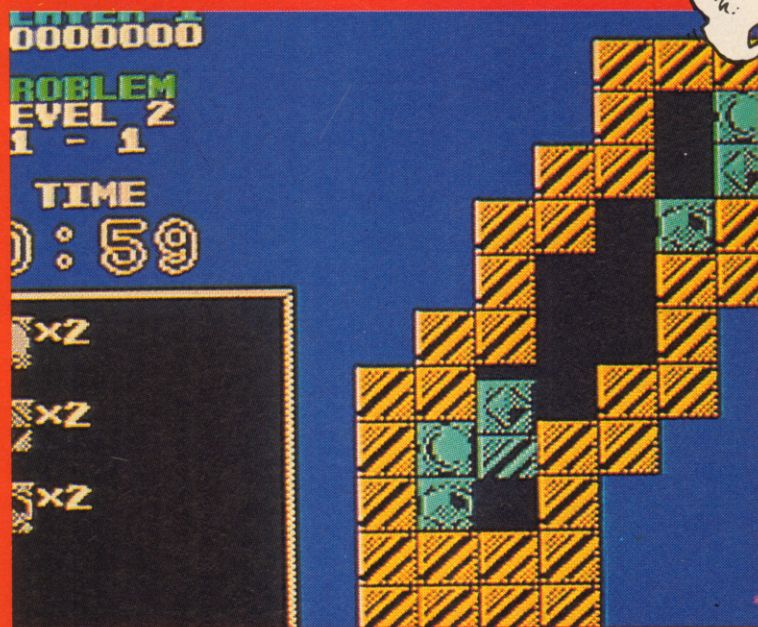
TITUS
SOFTWARE

THE COMPUTER GAME

It's time to take on the mob which has sworn to get you! Grab that famous hat and coat and hit the streets in search of Big Boy Caprice and his gang. But watch out for their traps hidden around every corner. Choose your weapon track down the ugly mobsters and brace yourself for the fight of your life.



For more information please call 0268 541212



PUZZNIC

(dodgy because you can only move one tile at a time).

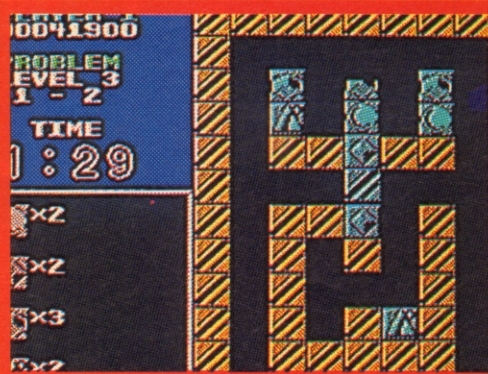
You can start on the first, second or third level. Each level has several sub-levels: level two has two sub-levels, level three has three, and so on up to level eight with eight sub-levels!

Though played against the clock, the programmers have been generous with the amount of time for each level. Most screens can be easily completed without running out of time.

Ocean ■ £9.99 ■
£14.99

If the puzzling *Plotting* had you ripping your hair out, *Puzznic* will make you go bald! It's another trip into the nightmare world of puzzle games and this time you work your way through eight levels of mind mangling puzzles, played against the clock.

As in *Plotting* the idea is to clear a screen of patterned tiles. Tiles are made to vanish by knocking identical tiles together. The status panel shows how many of each type of tile there are to be destroyed. It's OK if there are an even number of tiles, but when you have an odd number to eliminate it gets tricky because you have to bring three together at once



NICK *Puzznic* is much better than *Plotting*. I could never understand what you had to do with your blocks in that! Things here are made so simple you can't go wrong (well almost), you just bring the blocks of the same type together to clear each stage. You need brains to play it — it's a real teaser and with its simplistic look, infuriating puzzles and tricky screen layouts, you're guaranteed to be coming back for another go!

72%

Strangely enough, the higher the level the more time you have — but the puzzles do get increasingly difficult.

The puzzle you must solve is contained within a walled area. In earlier levels the shape of this container is simple so you can get tiles easily from A to B. But, as the game progresses, a lot of thought has to go into moving the tiles around the confined and often tortuous spaces to solve the puzzle correctly.

Puzznic struck me as being very easy to begin with, but after a couple of levels it gets hellish! A great game that will no doubt keep me playing into the wee hours in

my little padded cell for quite a while yet.

MARK 88%

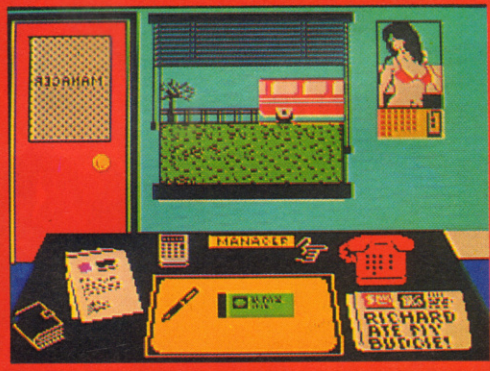
RATING

Straight jackets ahoy with another hair-tearing puzzle from Ocean.

PRESENTATION	80%
GRAPHICS	75%
SOUND	70%
PLAYABILITY	82%
ADDICTIVITY	85%

OVERALL 80%

RUGBY MANAGER



Mastertronic Plus
■ £2.99 ■

Fed up with managing football teams? How about Rugby instead?

This is a superbly presented management game. The objective is to put together the best players possible and take your team on to win the league.

The main screen has you sitting at your desk with objects around you. Pressing fire on these objects will select pull down menus with all options on them. This style of control is much better than the usual text only screens of management games.

Options available to all budding managers include player movement, transfers, team statistics, play matches, view divisions and

in case things get on top of you, resign as manager! Unfortunately the section where you play a match takes you back to endless other management games: you just sit there and watch a yellow line go up and down the pitch. It's supposed to represent where the ball is! Information (which team scored, who got their head kicked in,) is listed screen bottom. *Rugby Manager* makes a refreshing change from the endless football games and management fans will have a bit of fun playing it.

NICK

RATING

OVERALL 69%

THE 1990 ATARI ST PRODUCT GUIDE

PERIPHERALS & ACCESSORIES



FLOPPY DISK DRIVES



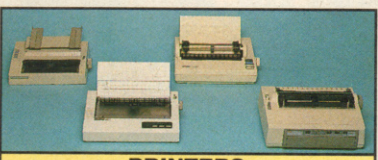
MONITORS



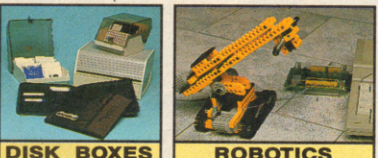
JOYSTICKS



SCANNERS



PRINTERS



DISK BOXES



ROBOTICS

PLUS MUCH MORE!
SEND FOR YOUR FREE PRODUCT GUIDE!

THE UK's No 1 GUIDE TO THE ATARI ST

AND ITS FREE!

If you are interested in buying an Atari ST (or if you already own one), then you will not want to miss the FREE Atari ST Product Guide from Silica Shop. This 48 page, full colour guide is packed with details of peripherals, accessories, books and software for the Atari ST range of computers. In fact, the 1990 Atari ST Product Guide is the most comprehensive product handbook available for the Atari ST. Not only does the Product Guide provide an invaluable source of information on the UK's largest range of ST products, it is available absolutely FREE OF CHARGE! Just complete and return the coupon below for your FREE COPY! In addition to ALL Atari hardware, the range of products featured in the catalogue includes:

PERIPHERALS:

Robotics	Clocks	Floppy Disk Drives
Hard Disk Drives	Emulators	Graphic Tablets
MIDI/Music	Modems	Modulators
Monitors	Mouse controllers	Plotters
Printers	Scanners	Scientific Equip
Sound Digitisers	Sound Samplers	Video Enhancers

ACCESSORIES:

Cables	Cleaning Kits	Disks
Disk Boxes	Dust Covers	Joysticks
Monitor Access	Mouse Access	Power Supplies
Printer Labels	Printer Paper	Printer Ribbons
Stands	Upgrades	

BOOKS:

ST Dedicated 68000 Processor General Computing

SOFTWARE - ENTERTAINMENT:

Arcade Games	Compilations	Advanced Sims
Sport Sims	Adventures	Board & Strategy

SOFTWARE - PRODUCTIVITY:

Art & Graphics	Accounts	CAD
Communications	Databases	Desktop Publishing
Education/Childs	Music	Programming
Spreadsheets	Utilities	Word Processors

SOFTWARE & BOOKS



ARCADE GAMES



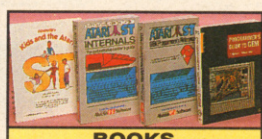
ART & GRAPHICS



EDUCATIONAL



MUSIC



BOOKS

& STILL MORE!
RETURN THE COUPON NOW!

COMPLETE & RETURN THE COUPON FOR YOUR

FREE COPY

OF THE 1990 ATARI ST 48 PAGE PRODUCT GUIDE

FROM SILICA SHOP - THE ATARI SPECIALISTS

Silica are the UK's No 1 Atari Specialists. We have been established for over 12 years, and have an annual turnover of £10 million. With our experience and expertise, we can claim to meet our customers requirements with an understanding which is second to none. But don't just take our word for it. Complete and return the coupon for our latest free literature and begin to experience the "Silica Service".

SILICA SHOP



MAIL ORDER: 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX Tel: 081-309 1111
Order Lines Open: Mon-Sat 9.00am-6.00pm No Late Night Opening Fax No: 081-308 0608
LONDON SHOP: 52 Tottenham Court Road, London, W1P 0BA Tel: 071-580 4000
Opening Hours: Mon-Sat 9.30am-6.00pm Late Night: Thursday until 8pm Fax No: 071-323 4737
LONDON SHOP: Selfridges (1st Floor), Oxford Street, London, W1A 1AB Tel: 071-629 1234 x3914
Opening Hours: Mon-Sat 9.30am-6.00pm Late Night: Thursday until 8pm Fax No: 071-495 8321
SIDCUP SHOP: 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX Tel: 081-302 8811
Opening Hours: Mon-Sat 9.00am-5.30pm Late Night: Friday until 7pm Fax No: 081-309 0017

To: Silica Shop, Dept CRASH-1290-37, 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX

PLEASE SEND ME A FREE ST PRODUCT GUIDE

Mr/Mrs/Ms: Initials: Surname:

Address:

Postcode: Tel:

Which computer(s), do you own?

EAOE - Advertised prices and specifications may change - please return the coupon for the latest information.

IVAN 'IRONMAN' STEWART'S

SUPER

OFF ROAD

**GRAB
THE WHEEL,
AND HIT
THE NITROS!**



AMIGA



ATARI ST



IBM PC



C64



AMSTRAD



SPECTRUM



"Highly recommended" - The One

"Simply the best - and will be for a long while yet."

94% overall - C&VG

"Best overhead racing game on the market and a must for all racing fans." 92% overall - Sinclair User Classic

"A great game full of road wrecking fun."

90% overall - A Crash Smash

**THE ARCADE
SMASH!**
CONVERTED BY



GAMES

© 1990 Virgin Mastertronic Ltd.
Graftgold Ltd.
Licensed from the Leland Corporation
Virgin Games is a trade mark of Virgin
Mastertronic Ltd. Leland is a trademark
of the Leland Corporation

SNOW STRIKE

US Gold ■ £10.99 ■

The year is 1997 and the worldwide drugs problem has escalated out of all proportion. The newly appointed US President attempts to push Congress into declaring war on the South American drug lords. Unfortunately Congress refuses but the President decides to send the troops in anyway.

There is one secret weapon the Americans have to defeat the drug barons with — the state of the art F14-LCB Cosmos Rapier. This aircraft can destroy all the drug installations and the transportation routes in one swoop, and you're the chief pilot!

Before starting a game you have a few selections to

make: after entering your name and codename you get to choose the co-pilot. Each one can be reviewed on screen, along with a picture and their flying record. The skill level and weather conditions also have to be selected. Once all this is done you can get on to the missions. You get the choice between five carrier and five land based missions. One is a training option and the rest drugs busting.

MARK *Snowstrike* is one of the most playable flight sims around — you can just start the engines and take off. In the air your computerised navigator's help is essential because he often warns you of incoming missiles, aircraft etc (although dodging them is another issue). Watching all the dials and meters is a tough job and for the first few missions I found myself dive bombing into the landscape! I'd have preferred a wider range of weapons and mission targets, but despite its limitations *Snow Strike* is surprisingly enjoyable.

Controlling the Rapier is pretty similar to other flight simulations — directional control with the joystick or keyboard and you have special function keys to perform the other aircraft duties, such as lifting the undercarriage or releasing the air brakes. It can be a bit complicated, so a training mission is a must.

Four types of enemy plane must be blown out of the sky. The weapons available

for the job include a machine gun cannon and two types of missile.

Don't be fooled by the title, *Snowstrike* is nothing at all to do with snowball fights! What the game boils down to is a basic flight simulation. You take off from a carrier or a land base and fly around looking for planes to shoot and drugs installations to blow up. The main screen display shows the control panel with all the knobs and dials and a forward view through the cockpit. You can also check what's attacking you from the rear. The landscapes you fly over are lacking in detail: most of the time all you'll see is cyan shading and the odd cloud whizzing past, though drug targets are well drawn when you find them.

I found carrying out the

missions really enjoyable, especially having read the instructions and knowing what keys to press! Flight simulations have never been a roaring success on the Spectrum but *Snowstrike* is a really good effort.

NICK 68%

RATING

Not stuffed with action, but a playable flight game.

PRESENTATION 70%

GRAPHICS 66%

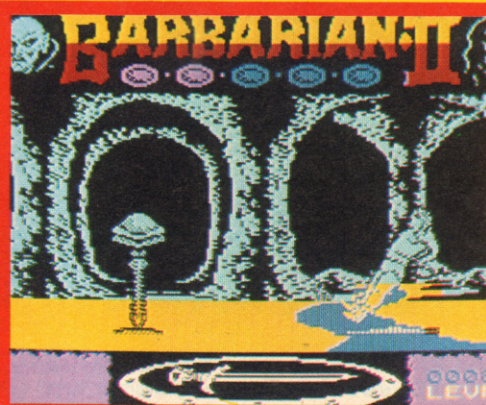
SOUND 61%

PLAYABILITY 66%

ADDICTIVITY 63%

OVERALL 69%

BARBARIAN 2



Kixx ■ £2.99 ■
re-release

Barbarian II's strong point is its graphics. Large detailed sprites on the main character and all the foes you hack and slay on your travels. Some of the sprites almost fill half the screen and they're all animated very well. Each screen is well coloured and there's some groovy music too. However, gameplay leaves a lot to be desired. Screen after screen of fighting the mutant monsters and jumping over streams soon gets repetitive.

You get four levels to play

through: the Wastelands, the Caverns, the Dungeons and finally the Inner Sanctum of the evil Drax. Each level has about 28 screens with caves and huts you can enter. Mapping these levels is essential if you're to succeed. A basic beat-'em-up maybe worth having in your collection just to watch the great animation, especially when the large dinosaur munches on your head! Yuk.

NICK

RATING

OVERALL 71%



ADIDAS CHAMPIONSHIP TIE BREAK

Ocean ■ £9.99 ■ £14.99

Serve, lob, smash, they're all here in *Adidas Championship Tie Break*, Ocean's

tennis extravaganza! *Tie Break* is full of selections for the player to make, giving you one of the most

comprehensive tennis simulations yet. All this with TV-style presentation!

At the beginning of each game you have the choice of playing on either grass, clay or indoor courts. A single or doubles game is available: once selected you have to designate a major tournament to play at. Those available are Wimbledon, the Davis Cup or the French Open. The choices to be made don't end there though, there are six different racquets for your selection. Each is made from a light

material and vary in weight, strength and type of strings.

Training mode will help out those of you who aren't budding Ivan Lendl's. All the options of the real game are available and you have the choice of any of the six computer players as partners and opponents in a single or doubles game. They all have different statistics so you can have the ones best suited to your needs.

Tennis games on the Spectrum go back as long as the computer itself (anyone remember *Match Point*?).

Tie-Break has excellent presentation: screen after screen of colourful, highly detailed options. But having made your selections you move out onto the court, and this is a real let down. The courts are all monochrome, the colour changing when you change from grass to clay or indoor. You play from an aerial view which is supposed to be 'as on TV'. Whenever I've watched tennis on the telly the main camera view has always been from behind one of the players, not from a seagull flying overhead! The wealth of options will give the game an advantage over many of the other tennis simulations, but this isn't enough to keep me playing for long. An average tennis game, nothing to jump the net about.

NICK 69%

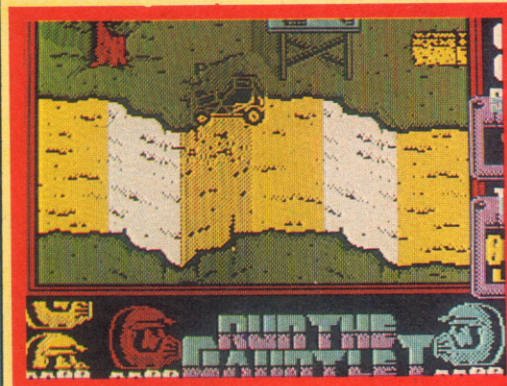
RATING

A reasonable tennis simulation with a host of options to cater for all tastes.

PRESENTATION	80%
GRAPHICS	77%
SOUND	73%
PLAYABILITY	69%
ADDICTIVITY	72%

OVERALL **73%**

RUN THE GAUNTLET



The Hit Squad ■ £2.99 ■ re-release

This is probably the best conversion from a TV programme I've ever played. The action packed racing you see on the telly makes for even more action packed fun in the game. Choose the team you want to play and you're given a selection of courses to play: water courses, track and assault courses with a variety of vehicles to master.

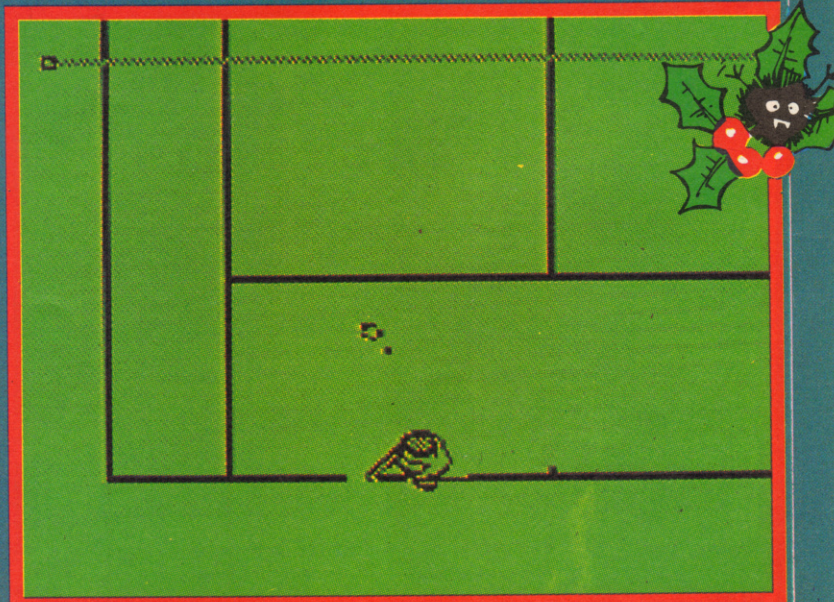
The most annoying thing is the way the programmers have included explosions on every track. In the telly programme these are only special effects but in the game they blow you all over the place! The terrible multi-load is ruddy annoying too.

The road racing sections are my favourite: large animated vehicles zoom around the well coloured tracks. The water is a different story though, the sprites are much smaller and when you keep on bashing into things you soon wish for the end. The Hill or assault course has large sprites but the waggle left and right control method makes it a bit of a pain to play. *Run The Gauntlet* has its good and bad points but I'd recommend it to all racing fans.

NICK

RATING

OVERALL **78%**



NOW A TOTAL MOUSE/GRAPHICS PACKAGE FOR YOUR SPECTRUM AT A TRULY UNBEATABLE PRICE!!



Genius Mouse

COMPLETE WITH

OCF
ADVANCED ART STUDIO

- Genius Mouse is a high resolution two button mouse featuring optical counting, teflon guides, microswitches, rubber coated ball and high quality interface.
- When combined with OCF Advanced Art Studio this graphics package is quite simply the best system available. The features are unmatched...
- Create an image - shrink it, expand it, move it, rotate it, copy it, colour it, etc., etc.
- Spray patterns or shades, make elastic lines - stretch and manipulate shapes.
- Zoom in to add detail in fine mode.
- Pulldown/Icon driven menus for ease of use.
- Mouse operation, plus joystick and keyboard control.
- 16 pens, 8 sprays, 16 brushes - so flexible anyone can create superb graphics easily.
- Full cut and paste facilities plus excellent printer support.
- Mouse Interface even has a built-in Joystick Port (Kempston compatible). Accepts any 9 pin Joystick.

AVAILABLE FOR 48K/128K/+2/+2A/+3 COMPUTERS
(PLEASE STATE WHICH WHEN ORDERING)
NOTE THAT THE +2A COMPUTER HAS A BLACK CASE
UNLIKE THE +2 WHICH HAS A GREY CASE. IT IS
IMPORTANT TO STATE EXACTLY WHICH MODEL OF
SPECTRUM YOU HAVE WHEN ORDERING.

ONLY
£49.99

TOTAL PACKAGE
INCLUDES GENIUS MOUSE,
INTERFACE, OCF ADVANCED ART
STUDIO PLUS FREE MOUSE MAT
AND HOLDER



FREE!
MOUSE MAT AND
MOUSE HOLDER
(WORTH £12.99)
WITH EACH PACKAGE

NEW



LC 200 COLOUR PRINTER PACKAGE

NOW YOU CAN PRINT OUT YOUR PICTURES IN FULL COLOUR!

- The Star LC200 Colour Printer not only prints in Near Letter Quality for your regular jobs but also prints out your pictures from Art Studio, etc., in genuine colour!
- LC200 is a full Centronics printer so it works with other computers (Amiga, ST, etc.).
- Made possible by Datel's unique colour printer driver - now you can have a hardcopy in up to 16 colours!!
- No more to buy - just plug in and print!!

PACKAGE INCLUDES... STAR LC200 COLOUR PRINTER RRP £299.00
CENTRONICS PRINTER INTERFACE RRP £19.99
DATEL COLOUR PRINTER DRIVER SOFTWARE RRP £19.99
NORMALLY £337.98

COMPLETE PACKAGE NOW ONLY £239.00

COLOUR PRINTER DRIVER AVAILABLE SEPARATELY ONLY £19.99

- If you already have an LC10 or LC 200 Colour Printer we can supply the Driver separately.
- Works with LC10, DkTronics Interface, RamPrint or +2A or +3 Printer Port.



HOW TO GET YOUR ORDER FAST...
TELEPHONE (24 Hrs) - 0782 744707 - CREDIT CARD ORDERS



WE WILL DESPATCH YOUR ORDER QUICKLY & EFFICIENTLY TO ENABLE YOU TO START RECEIVING THE BENEFITS OF YOUR PURCHASE WITHIN DAYS, NOT WEEKS.
ORDERS NORMALLY DESPATCHED WITHIN 48 Hrs. ALL PRICES INCLUDE V.A.T. UK ORDERS POST FREE/EUROPE ADD £1/OVERSEAS ADD £3. PRICES AND SPECIFICATIONS CORRECT AT TIME OF PRESS AND SUBJECT TO CHANGE WITHOUT NOTICE. CALLERS WELCOME - Please reserve goods by telephone prior to visit. ALL CHEQUES/POSTAL ORDERS MADE PAYABLE TO...

Datel Electronics Ltd.,

GOVAN ROAD, FENTON INDUSTRIAL ESTATE, FENTON, STOKE-ON-TRENT, ST4 2RS, ENGLAND
TELEPHONE SALES ONLY 0782 744707 FAX 0782 744292 TECHNICAL/CUSTOMER SERVICE 0782 744324

DATEL ELECTRONICS

dk'tronics



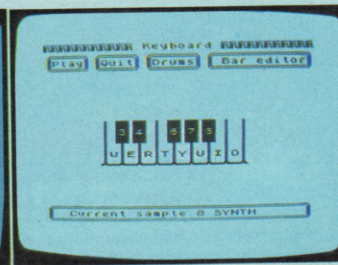
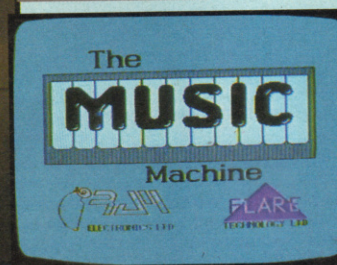
Lightwriter™

- Very easy to use - all functions are selected from on-screen instructions.
- Fully Menu driven. Choose inks, papers, erase, fill, etc.
- Top quality interface and lightpen unit complete with software (cassette).
- Save/Load screen images that you have created with your Lightpen.
- Complete with full instructions on it's installation and use.
- Highly reliable design - many thousands have already been sold.
- This unit is attractively styled in computer colours to integrate perfectly with your computer system
- Animate several screens in the computer's memory.
- Comes complete, ready to go. Plugs neatly into rear of Spectrum.

**COMPLETE SYSTEM
LIGHTPEN/INTERFACE/SOFTWARE ONLY £15.99**



music machine



- It's a full sound sampling system allowing any sound to be recorded digitally into the computer RAM. Once stored, the sound can be replayed at different pitches with many varying effects.
- It's an echo chamber & digital delay line. Create some very interesting effects.
- It's a two voice music/sound synth. The Music Machine can also be used as a drum machine - eight drum sounds are already provided for you, but you can easily produce more of your own.
- The extremely powerful software allows you to compose tunes from individual bars of music. You can edit your creations on screen & Save/Load sounds, instruments & rhythms.
- Fully MIDI compatible. The Ram Music Machine supports full MIDI In,

MIDI Out & MIDI Thru.

- Output through your Hi-Fi or Headphones. Comes complete with microphone.
- Use a full size MIDI keyboard to play the Music Machine.
- Sounds produced by the Music Machine can be mixed with a MIDI synthesiser's own sounds.
- On screen Sound Editor can produce MIDI data from your own compositions.
- Various sampled sounds are provided in order to get you going.
- No other product can offer so much in one unit - it's the TOTAL SOLUTION!!

SPECDRUM



- Now you can turn your Spectrum into a real Digital Drum Machine.
- SpecDrum from Cheetah Marketing is a superb plug in device that produces "real" drum sounds via it's unique digital system.
- On screen menu driven drum kit makes composing drum sounds easy for anyone to do!
- Just plug the output into your Hi-Fi, cassette player, etc. and thats it - your Spectrum is a drum kit!!
- Comes complete with DrumKit Sound plus extra DrumKit and Kit Editor Program (worth £9.99) absolutely FREE!!

ONLY £14.99

THE RAM MUSIC IS PROBABLY THE MOST EXCITING MUSIC ADD-ON AVAILABLE FOR ANY COMPUTER!!

ONLY £49.99

FOR THE BEST MUSIC ADD-ON AVAILABLE FOR THE SPECTRUM

dk'tronics



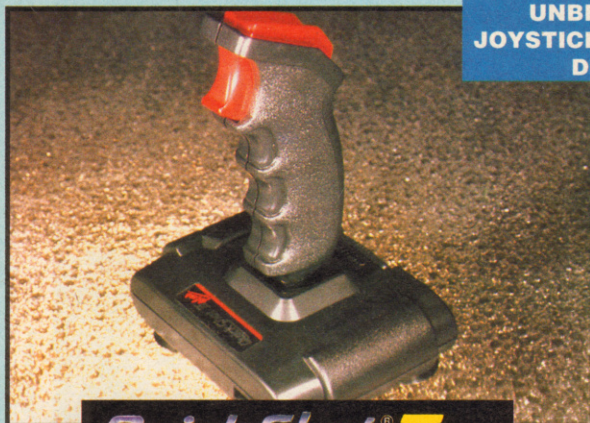
PARALLEL/CENTRONICS PRINTER INTERFACE

- Now you can connect most full size parallel printers to your Spectrum.
- Fully re-locatable controlling software (cassette).
- Supplied with Interface with most software using the printer channel e.g. Tasword, Devpac, etc.
- LList, LPrint supported & HiRes screen dump (Epson).
- Comes complete with printer cable - no more to buy!

ONLY £19.99

DATTEL ELECTRONICS

UNBEATABLE JOYSTICK/INTERFACE DEALS



QuickShot® II plus

- Probably the best selling joystick in the world. Over 15 million sold.
- Trigger and Top Fire Buttons for extra quick action.
- Four suction cup base to facilitate one hand action.
- Auto Fire feature - switch on/off.
- Superbly styled with extra long lead.



ZIPSTIK

**SUPER PRO
JOYSTICK**

- "Tripple action" Auto-Fire makes this probably the world's fastest rapid fire joystick!
- Eight way Micro switches for greater precision and higher scores.
- Superbly styled with extra long lead for comfort whilst playing.
- 12 month guarantee. 90% British made.

JUST LOOK AT THESE JOYSTICK/INTERFACE DEALS!!



**STANDARD
(KEMPSTON)
INTERFACE**

**SAVE
UP TO
40%**

- Full Kempston compatibility.
- Superbly styled.
- Fits snugly into your Spectrum (all models).
- Accepts all joysticks with standard 9 pin plug.
- Supports rapid fire.



**TURBO DUAL
INTERFACE**

- The Ram Turbo is a Dual Port Interface accepting up to 2 joysticks.
- Supports all formats - Kempston, Cursor and Interface II.
- Built-in reset switch with player option for two player games.
- Works with any standard 9 pin joysticks including rapid fire.
- Superbly styled to match your Spectrum (not suitable for +3).

OFFER #1
JOYSTICK INTERFACE
PLUS QUICKSHOT II
ONLY £13.99

OFFER #2
JOYSTICK INTERFACE
PLUS ZIPSTIK
ONLY £18.99

OFFER #3
RAM TURBO INTERFACE
PLUS QUICKSHOT II
ONLY £18.99

OFFER #4
RAM TURBO INTERFACE
PLUS ZIPSTIK
ONLY £22.99



RAMPRINT™

**THE ULTIMATE PRINTER INTERFACE WITH BUILT-IN WORDPROCESSOR...
NO SOFTWARE TAPES TO LOAD!!**

- Works with most any full size Centronics printer.
- Huge range of printer driver options for maximum compatibility.
- Software on ROM - just power up & go!
- Even has built-in joystick interface (Kempston).
- Comes complete with printer cable - no more to buy.

PLUS A SUPERB WORD PROCESSOR...

- Not only are the printer drivers in ROM - the RamPrint even has a wordprocessor built-in!! Just power up & type.
- Full range of wordprocessor commands without the need to load anything.

ONLY £34.99 NO MORE TO BUY!!

HOW TO GET YOUR ORDER FAST...

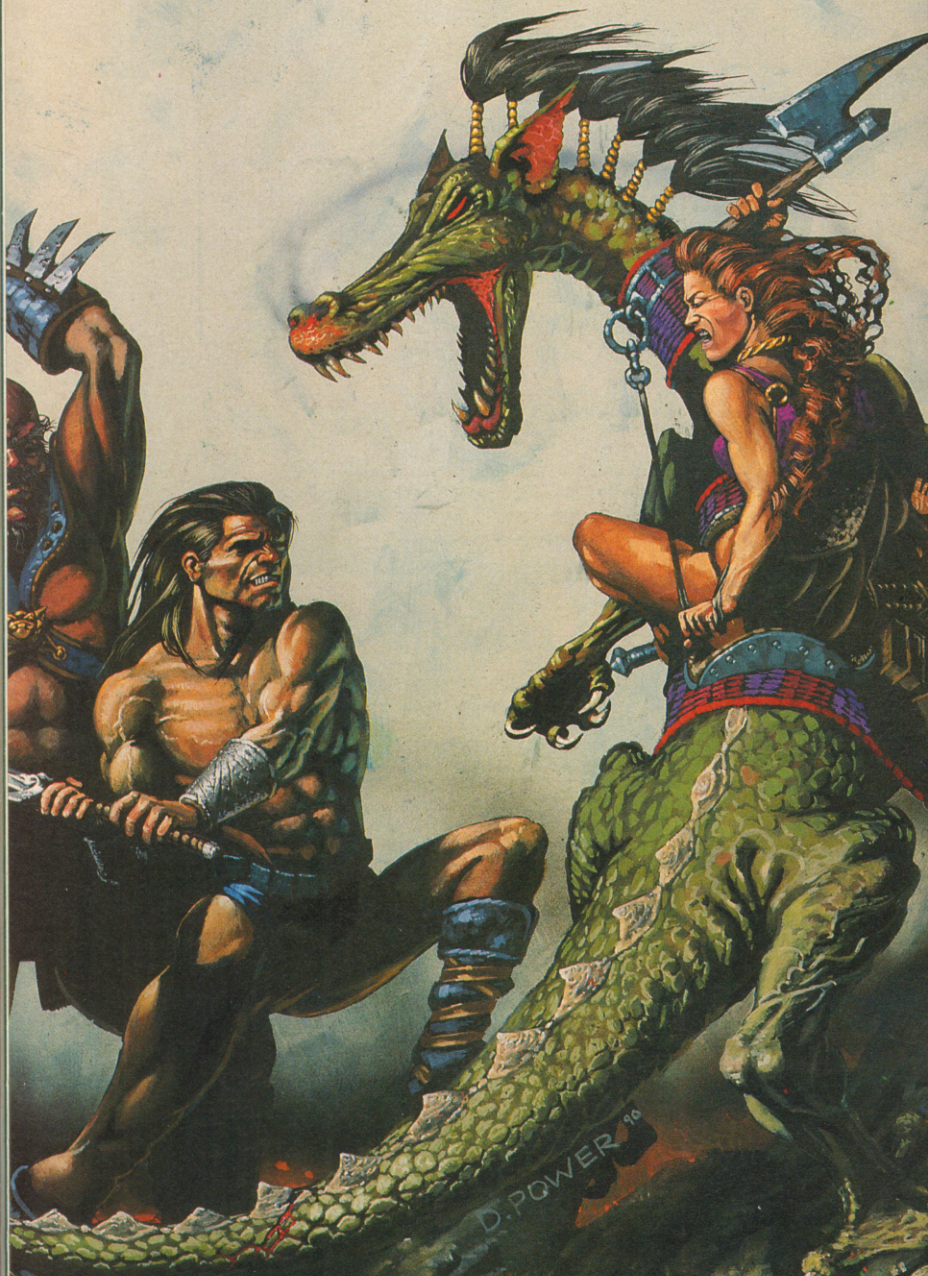
TELEPHONE (24 Hrs) - 0782 744707 - CREDIT CARD ORDERS

WE WILL DESPATCH YOUR ORDER QUICKLY & EFFICIENTLY TO ENABLE YOU TO START RECEIVING THE BENEFITS OF YOUR PURCHASE WITHIN DAYS, NOT WEEKS.
ORDERS NORMALLY DESPATCHED WITHIN 48 Hrs. UK ORDERS POST FREE EUROPE ADD £1/OVERSEAS ADD £3. PRICES AND SPECIFICATIONS CORRECT AT TIME OF PRESS AND SUBJECT TO CHANGE WITHOUT NOTICE. CALLERS WELCOME - Please reserve goods by telephone prior to visit. ALL CHEQUES/POSTAL ORDERS MADE PAYABLE TO...

DATTEL ELECTRONICS LTD.,

GOVAN ROAD, FENTON INDUSTRIAL ESTATE, FENTON, STOKE-ON-TRENT, ST4 2RS, ENGLAND
TELEPHONE SALES ONLY 0782 744707 FAX 0782 744292 TECHNICAL/CUSTOMER SERVICE 0782 744324

GOLDEN AXE



Take the challenge! The evil Death Adder has kidnapped the King and his daughter, and is lurking in his lair with the precious Golden Axe. Only you can rescue the rulers of the Land of Yuria and set their people free.

But can you battle through the six levels of this action-packed quest that is faithful to the coin-op original? Use magic to blast your enemy, slash and hack with your trusty weapon—or climb onto the back of a fire-breathing Bizarrian to deal death to the foe. Hectic combat action awaits you...

Available on Atari ST, Amiga, Commodore 64,
Spectrum and Amstrad CPC



Amiga



Atari ST



Commodore 64



Amstrad CPC



Spectrum



GAMES

SEGA

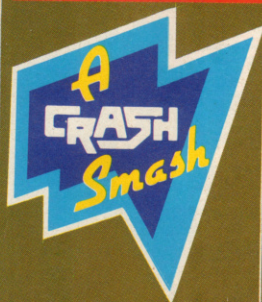
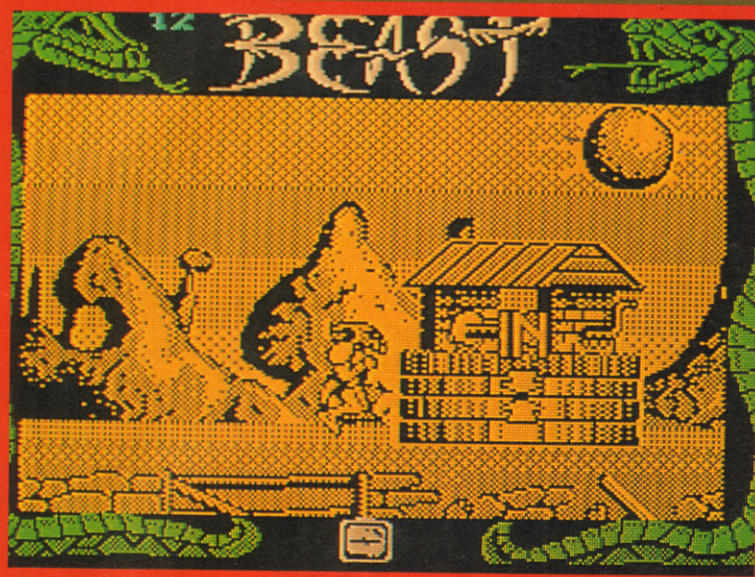
© Virgin Mastertronic Ltd. 1990
© Sega Enterprises Ltd. 1989, 1990
16 Portland Road London W11 4LA

Gren
£15.

F

strong
creation
hero of
was on
taken w
Beast M
transfo
creatur
human
determ
true for
enter th
strongh

Before
you mu
wild an
that bo
domain
creatur
reaching
defence
your fe
along,
themse
keys (to
potions

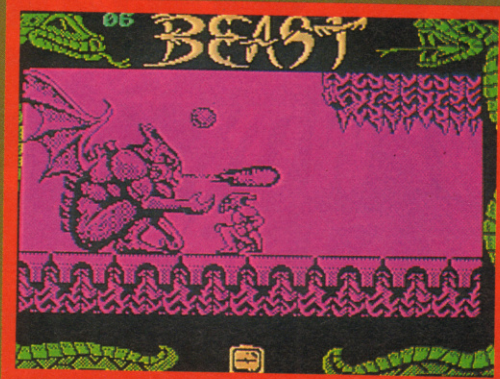


Gremlin ■ £12.99 ■
£15.99

For many years the evil Beast Lord has been creating strange creatures to guard his stronghold, and one such creation is after revenge. The hero of *Shadow Of The Beast* was once human, but was taken when still a child to the Beast Mages and transformed. Now adult, the creature remembers his human past and is determined to reclaim his true form: to do this he must enter the Beast Lord's stronghold and destroy him.

Before the final showdown you must travel through the wild and dangerous lands that border the Beast Lord's domain. Evil-minded creatures are out to stop you reaching their master. Your defence are your fists and your feet, but, as you travel along, items present themselves for collection: keys (to open locked doors), potions (different effects) and

SHADOW OF THE BEAST



NICK I was flabbergasted by the graphics of *Shadow Of The Beast* on 16-bit and was prepared for the 8-bit version to be quite disappointing. But this game is pure excellence! Not only have Gremlin managed to keep the looks and feel of the original but it's playable and addictive too! From the minute I started playing I was hooked: each section is packed with well-drawn backgrounds, the characters have plenty of smooth animation and there's some neat toe-tapping music, though it can't be turned off! The monochrome display didn't spoil my enjoyment, but the monsters get hidden in the backgrounds: it's hard to prepare a punch when you can't see what you're punching! The game's a bit pricey, but, on the whole, worth it. I'll be playing late into the night!

93%

weapons. With every hit you take from the enemy your heart rate rises. If it beats too fast it explodes (not a very nice death).

Apart from the horizontally scrolling outdoor scenes, there are several indoor scenes which play like a platform game. It isn't difficult to spot entrances as the doorways are marked with a large arrow bearing the word Enter!

Shadow of the Beast is a classic piece of Amiga game and one nobody thought would, or could, be converted to the Speccy. I doubted whether the Speccy version would retain the action of the 16-bit original. How wrong I was! *Shadow Of The Beast* has all the playability of the original and the graphics, both the animated characters and the scenery, are wonderfully

drawn and move well. But it can be difficult to spot an enemy attacker due to the mono background. Gremlin have done a first rate job in converting it: it's a wonderful arcade adventure and a well deserved Smash.

MARK 92%

RATING

A remarkable conversion of a 16-bit classic: a winner!

PRESENTATION 90%

GRAPHICS 91%

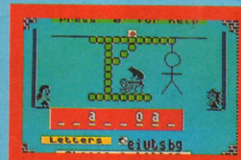
SOUND 90%

PLAYABILITY 90%

ADDICTIVITY 89%

OVERALL 92%

HENRIETTA'S BOOK OF SPELLS



Scetlander
■ £9.99 ■ £14.99

Attention parents! Halloo out there! Remember how your delightful offspring conned you into buying a Spectrum? 'Awww, but it'll help me with my school work!' Remember that? Well, here's your chance to get your own back with Scetlander's latest learning game *Henrietta's Book of Spells*, designed to improve the spelling of 7-10 and 11-14 year olds. Like Scetlander's previous game *Hooray for Henrietta* (maths for 7-11 year olds), *Book of Spells* combines an exercise in spelling with a fun storyline and on-screen action to prevent any interest wandering off!

The story and animated sequences concern hopeless Henry who, as a result of being too happy for his own good, has been turned into a fat frog by the evil witch Morgana the Morbid. Only by

correctly completing a series of spelling games can Henrietta discover the magic word to return Henry to his human self.

There are five different spelling games to play: *Flash* flashes a word on the screen and tests the user's ability to memorise and repeat the spelling, *Complete* puts up a word with the vowels missing, the user has to complete the word, *Crack-it* is an alphabet-based code breaking puzzle, *Hang-up* is a hangman game and *Jumbles* tests the user's ability to recognise words from anagrams. The user can select to play the five games with words five to nine letters long. The editor is one of the most appealing features: this allows users to create their very own dictionary of words to implement in the game.

For the 11-14 year olds, the very basic graphics and animation within each game will seem pretty poor compared to the stuff they're used to playing, and the story's a bit soppy for them (the hard nuts!). However, *Henrietta's Book of Spells* works well and should appeal to the 7-10 year olds and improve their spelling.

RICHARD 75%



SPECTRUM CBM 64 AMSTRAD
AMIGA ATARI ST



SPECTRUM CBM 64 AMSTRAD



SPECTRUM CBM 64 AMSTRAD



SPECTRUM CBM 64 AMSTRAD
AMIGA ATARI ST

FOR A FULL LIST OF OUR
TITLES SEND
A S.A.E. (AT LEAST 148x210MM)
TO:-

Hi TEC SOFTWARE
4-5 BARMOUTH COURT
BARMOUTH ROAD
SHEFFIELD S7 2DH
ENGLAND

ENTER THE WORLD OF Hi-TEC

Yogi's Great Escape™



SPECTRUM CBM 64
AMSTRAD
ATARI XL, HC
AMIGA
ATARI ST

Hong Kong Phooey™



SPECTRUM CBM 64 AMSTRAD
AMIGA ATARI ST

ATOM AN™



SPECTRUM CBM 64
AMSTRAD

RUFF and REDDY™



SPECTRUM CBM 64
AMSTRAD ATARI XL, HC
AMIGA ATARI ST

TOP CAT™



SPECTRUM CBM 64
AMSTRAD ATARI XL, HC
AMIGA ATARI ST

YOGI BEAR & FRIENDS™

SPECTRUM CBM 64
AMSTRAD ATARI XL, HC
AMIGA ATARI ST



AND PLAY WITH THE STARS

COMING SOON

Quick Draw McGraw™

Jonny Quest™

Augie Doggie & Doggie Daddy™



SPECTRUM CBM 64 AMSTRAD

SPECTRUM CBM 64 AMSTRAD
AMIGA ATARI ST

SPECTRUM CBM 64 AMSTRAD

Hanna-Barbera

TELEPHONE: 0742-587555 FAX: 0742-580547

© 1990 HANNA-BARBERA PRODUCTIONS INC.

HELTER SKELTER

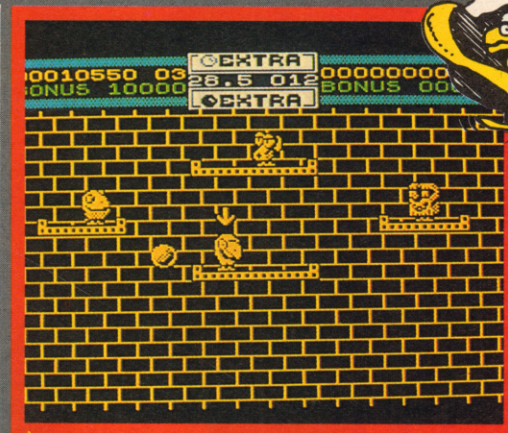
Audiogenic Software ■ £10.99
■ £14.99

Cute little monsters, platforms and bouncing balls: what do you think this is a

recipe for? Total and utter mayhem is the answer — but great fun too! *Helter Skelter* is a kind of cross between two classic game types:

Pacman and *Breakout*. You take control of a ball and have to bounce it on the monster with an arrow above his head. If you get the wrong little devil it divides into two smaller ones — double trouble!

On the more helpful side are icons which pop up from time to time. These include warps to take you to the next level, time freeze, monster



freeze and extra time. For an extra life you can collect all the letters to make up the word EXTRA.

Does all this sound hard to you? Well, it is. The ball is terrible to control when you first start and it'll take a lot of practice to master the controls. There are enough screens to keep you playing for a long while, some of which are only accessible in a two player game, but if you

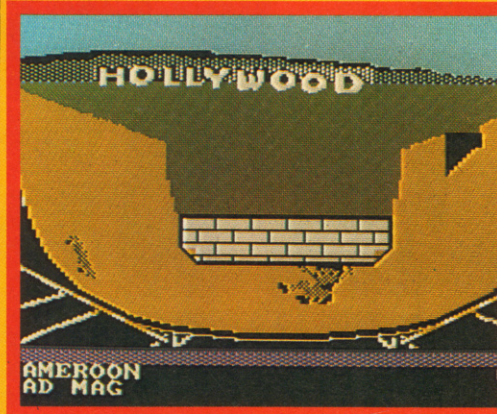
do get fed up you can always load up the screen editor.

This utility allows you to make the game more challenging or much easier by designing your own screens. Monsters, platforms, backgrounds and colours are just some of the aspects you can play with, all selected using a simple menu system.

Helter Skelter is great to play, but some screens are graphically badly planned. The colours and patterns used on backgrounds make the monsters and balls very difficult to see and the time limits are a bit tight for my liking. The only real way to play it is as a two player team: this way you can each take half the monsters and get each screen completed in a fraction of the time. Luckily a password system has been included to save everyone tearing their hair out. And the first one is... Haw! Haw! You're not getting them that easily! You'll have to wait, I might print them in the Playing Tips if you're lucky.

NICK 83%

CALIFORNIA GAMES



Kixx ■ £2.99 ■ re-release

Enter the world of West Coast sports in *California Games*. All that sun, sea, sand and six of the best sporting events, all designed to set your pulse racing. Choose from skateboarding, foot bag, BMX bike racing, surfing, roller skating and flying disk: something for all tastes.

Each event is multi-loaded one at a time if you play through the whole game at once, but there's also an option to practice so you can continue playing as long as you like. Graphics are not as good as they could have been

but this doesn't spoil the atmosphere.

Some of the control methods are a little complicated, on the skateboarding section especially. Combinations of keys have to be pressed to perform various stunts for points: a lengthy read of the instructions is essential if you're to avoid falling off at the first attempt. A good alternative to all those endless track and field sports simulations.

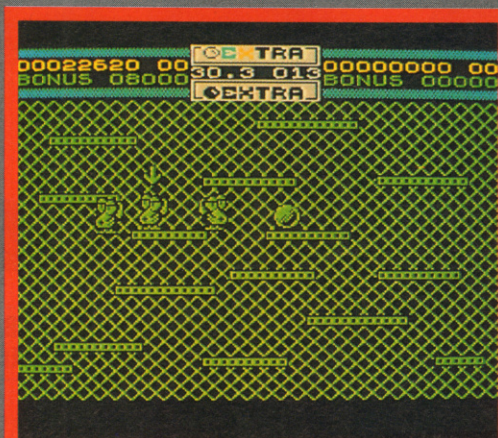
NICK

Overall 69%

RATING
OVERALL 69%

RICHARD *Helter Skelter's* gameplay was designed three years ago, but it's still one of the most original games around. It's tricky to get to grips with the controls and make the ball go where you want at first, but perseverance is the name of the game. You'll be addicted in no time at all, and trying to complete just one more level could have you glued to the screen for ages! The action's fast and furious and your brain needs to be in top gear to complete some of the devilish screens, though most are easier than they look. Graphics are jolly, there's a lot of imagination gone into designing the monsters, but the occasional backdrop is overworked, too detailed, making it tricky to clearly see what's going on. Apart from that, and the pretty hefty price tag, *Helter Skelter* is a hell of a lot of fun!

85%



RATING

Fast and furious, addictive — but pricey

PRESENTATION 81%

GRAPHICS 81%

SOUND 79A

PLAYABILITY 82%

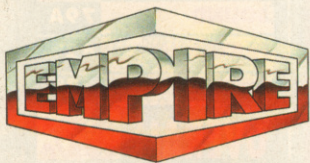
ADDICTIVITY 83%

OVERALL 84%

Gazza



THE ULTIMATE SOCCER CHALLENGE IS ABOUT TO ...KICK OFF!!



AVAILABLE ON: Commodore Amiga, IBM PC and Compatibles, Atari ST,
Commodore 64, Amstrad CPC+, Amstrad GX 4000 & Spectrum

EMPIRE SOFTWARE, 4 The Stannets, Laindon North Trade Centre, Basildon, Essex SS15 6DJ. Tel. 0268 541126

Kick Off 2



Anco ■ £9.99 ■
£14.99

If it's not the World Cup it's the football season that brings out a spate of football games! They never stop coming! As usual the first battle is with the option screens, where you choose to play a single game, league championship, cup tournament, international friendly or practice. You can then change the in-game options: duration of game, type of pitch, skill level and wind.

Each player has a mixture of four attributes and skills: pace, stamina, aggression and resilience. The mixture of these four determines the performance of each team member on the pitch, but if you aren't happy with one particular player, two substitutions per game are allowed. Whichever team wins the toss chooses to play either up or down the pitch — viewed from above with the now familiar 'head with arms' players. The character under control is highlighted, though the other members of your team are semi-intelligent and follow you around the pitch. As in the original *Kick Off*, fouls, throw-ins and corners are included, and on the disk version an action replay option allows you to see your goals in all their slow motion glory (provided you score of course).



If the score is drawn at the end of the second half and the extra time option is enabled, you play on. And if the score is still undecided after all that, a sudden death penalty shoot-out is played. I wasn't impressed with the

original *Kick Off* and I must admit this sequel does little to fire my interest in soccer games. The worst culprits are the character sprites: it's sun shades ahoy time because the two teams violently clash as they meet

(and I don't mean a punch up). The character you control seems to have a mind of his own — I very often found I had little say in sprite control.

MARK 55%

NICK *Kick Off* on the Spectrum was not exactly a resounding success and *Kick Off 2* looks set to follow in big brother's footsteps. The game has all the options of the original 16-bit version, the only thing that makes the games differ are the graphics and speed. The tiny players, viewed from above, skuttle around the pitch attempting to kick the ball. Their colours clash whenever they meet, making a screen shot from the game look more like an abstract piece of modern art (don't be fooled by the beautiful Amiga screenshots on the packaging!). What really annoys me about *Kick Off 2* is the control options. I wanted to play a two player game with one player on joystick and one on keys. You just can't do it. Both players have to cram their fingers onto the keyboard! *Kick Off 2* is no real improvement over the first game.

53%

RATING

No real improvement over the original bar the replay option — on disk version only

PRESENTATION	60%
GRAPHICS	40%
SOUND	45%
PLAYABILITY	42%
ADDICTIVITY	48%

OVERALL 54%

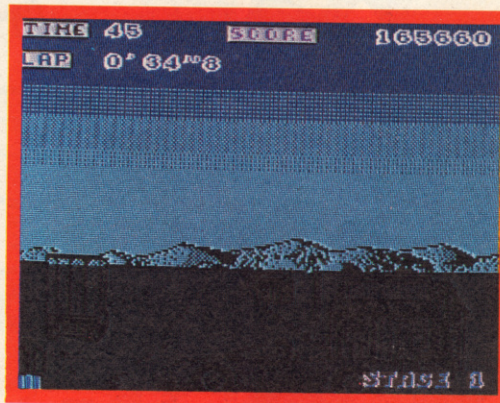
OUT RUN

Kixx ■ £2.99 ■
re-release

Become a real speed demon and put yourself behind the wheel of a classy sports car in *Out Run*. Race through five stages (out of a possible fifteen) of tyre

burning mayhem against trucks, maniac Volkswagens and other road nutters! Your car has only the two gears, high and low, and careful use of these is needed to survive some of the bends and twists.

Luckily for the more amateur players there's an



option to change the amount of traffic in the game. I just can't walk past an *Out Run* arcade machine without sticking 20p in. With this version though, you'll be lucky if you can stand having a second go. The graphics are not too bad but it's things like speed, the multi-load and music that let it down.

NICK

RATING

OVERALL 58%

BBC

edd the duck!

WEATHER DEPT
SPECIAL FX
BBC CAN'T
CHILDRE

Available:-
SPECTRUM - £9.99

IMPULZE

"BBC" and "EDD THE DUCK" are trademarks
of the British Broadcasting Corporation.

© BBC 1990 Licensed by BBC Enterprises Ltd.

IMPULZE

P.O.Box 17, Houghton-le-Spring, Durham DH4 6JW.

US C
£14.

E
result
vicious
Project
They've
power
they p
world.
world
it: the
been c
megal
You
three l

UN Squadron



US Gold ■ £9.99 ■
£14.99

Etal is a remote Middle Eastern country in the grip of a bloody civil war, and as a result of this conflict a vicious band of arms dealers, Project 4, have arisen. They've developed a range of powerful weapons with which they plan to take over the world. But not if the free world has anything to do with it: the UN Squadron have been called in to stop the megalomaniacs.

You control one of the three brave Squadron pilots:

Shin Kazama in his Tiger Shark, Mickey Simon in his F-14 and Greg Gate in his Warthog A-10 Thunderbolt. Take off with an optional second player and it's up into the wide blue yonder to shake hands with the devil

NICK *UN Squadron* includes some really great graphics for you to blast out of the sky, and some impressive weaponry to do the job with. Graphics are excellent throughout, with highly detailed enemy carriers, helicopters and planes of all types. Your finger's hardly ever likely to leave the fire button! If you aren't an expert at this type of game you're not going to get very far, with difficulty seemingly set for the real professional. *UN Squadron* is a great shoot-'em-up romp with a ton of impressive enemies to take a pot shot at!

80%

(as the advertisement says).

Each plane contains a permanent weapon, but a range of bolt-ons are available from the Capcom shop, at a price: bullpups, missiles, napalm bombs, super shells and a nuclear warhead called Bigboy (which sucks all the paint off your house and gives you a permanent pink suntan). The first mission takes you to an enemy base where helicopters, tanks, planes and an aggressive end-of-level tank await. Each level scrolls horizontally with an impressive amount of action happening on-screen.

Level two has you up in the air to destroy a stealth bomber, heavily armed surrounding notwithstanding. Level three takes us to a forest to kill the enemy and destroy the end of level fortress. Level four is set in the desert, your mission to destroy a huge missile silo. On to level five and half way through the game: here you're taken to a spectacular rocky scene where you must battle helicopters and fighter

bombers to reach the massive helicopter at the end. Levels six to nine take you to a cave, an oil refinery, the ocean and a mountain range respectively. Whilst level ten is a very special mission to round off a very tiring game: blast your way into a mothership and destroy it.

My thumb is killing me after playing non-stop for several hours on this fast and furious all action game! *UN Squadron* certainly gets the adrenalin pumping, and it'll probably wreck your joystick. The sprites are highly detailed and scroll smoothly against the varied backdrops. The enemy forces are highly aggressive and must be treated with due caution: only master blasters are likely to survive more than a couple of missions in the first few games — maybe the

difficulty level is set a little too high for less experienced players. However, there are up to five continue plays. *UN Squadron* is a fast and challenging shoot-'em-up, well worth checking out!

MARK 85%

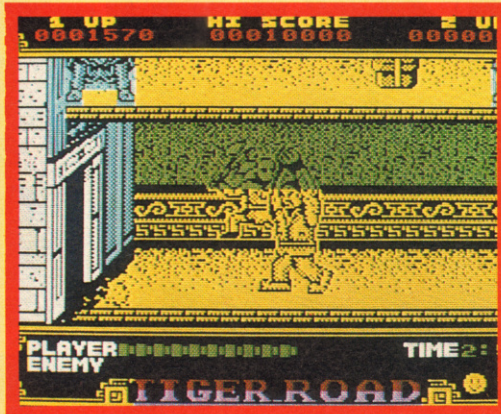
RATING

A devilishly playable blast-'em-up to challenge the stamina of both player and joystick!

PRESENTATION	80%
GRAPHICS	83%
SOUND	79%
PLAYABILITY	82%
ADDICTIVITY	84%

OVERALL 83%

TIGER ROAD



Kixx ■ £2.99
■ re-release

As Lee Wong you must undertake the rescue of kidnapped children and bring them back to their village. Enemies on your travels include giants, samurai warriors and dragons: that must mean *Tiger Road* is a very basic oriental style beat-'em-up! It is! There are some elaborate graphics and the game is colourful from end to end. Fighting is a simple affair, you just swing the weapon in your hand. Most enemies will take just one swipe to

get shot of but the bigger ones need up to eight.

If you don't fancy doing any killing on level one then you can just jump over everyone and walk into level two! Very challenging. A variety of weapons are available but they don't seem to help a lot! The best course of action is to get off each level as fast as possible. I've seen better.

NICK

RATING

OVERALL 63%



Get into the picture *Probably the best joysticks in the world!*



STAR PROBE

- * Eight highly sensitive light touch MICROSWITCHES
- * Unique ergonomically designed control handle
- * Built in **AUTO FIRE**
- * Indestructible **METAL SHAFT**
- * +2, +3 Selector Connector
- * Four fire buttons
- * 12 month warranty
- * Automatic Centering
- * High impact robust body
- * Heavy duty base with strong stabilising suction cups
- * Eight directional control
- * On table or in hand operation
- * Compatible with ZX Spectrum 16k, 48k, 128k (Interface sold separately)
- * +2, +3, Commodore 64, Vic 20, C64, Plus 4 (adaptor sold separately), Amstrad, Atari, etc.



£14.99

MACH I

- * Deluxe, robust construction
- * Comfortable rugged hand-grip.
- * 8 directional control with automatic centering
- * Heavy duty base with strong stabilising suction cups
- * Highly sensitive light touch **MICRO SWITCH** fire buttons
- * Ergonomically designed control handle with indestructible **METAL SHAFT**
- * Built in **AUTO FIRE** function
- * Mach 1 Joystick compatible with:
 - * Sinclair ZX Spectrum 16k, 48k, 128k, +3 (interface sold separately)
 - * Amstrad Computers
 - * Commodore 64 and Vic 20 Computers
 - * Commodore C16 & plus 4 Computers (adaptor sold separately)
 - * Atari 2600 & Atari 5200 Video Game Systems
 - * Atari Home Computers etc.



£10.99

EXTERMINATOR

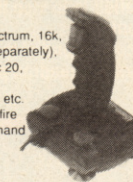
- * Two ultra sensitive fire buttons
- * Ergonomically designed control handle
- * 12 months warranty
- * Automatic centering
- * High impact robust body
- * Heavy duty base with strong stabilising suction cups
- * Eight directional control
- * On table or in hand operation
- * Compatible with ZX Spectrum 16k, 48k, 128k, +2, +3 (interface sold separately)
- * Commodore 64, Vic 20, Amstrad, Atari, etc.



£5.99

125 +

- * Compatible with ZX Spectrum, 16k, 48k, 128k (Interface sold separately)
- * +2, +3, Commodore 64, Vic 20, C16, Plus 4 (adaptor sold separately), Amstrad, Atari, etc.
- * Four extremely sensitive fire buttons
- * Uniquely styled hand grip
- * Auto fire switch
- * 12 months warranty
- * +2 Selector Connector



£8.99

125 SEGA version available **£9.99**

125 Special

- * Four independently controllable fire buttons, each of which may activate its own assignable functions
- * Centre return
- * Extra strong stabilising suction cups
- * Auto fire facility
- * 12 months warranty
- * Compatible with Spectrum 16k, 48k, 128k (using dual port interface), +2, +3, Atari, Commodore 64, Amstrad, CPC range (with adaptor) etc.
- * 8 directional control
- * Unique rotate function
- * Ergonomically designed hand grip
- * Rugged long life contacts
- * Also functions as standard type joystick.
- * State computer type when ordering.



£12.99

All specifications and prices subject to change without notice.

Prices include VAT, postage & packing. Delivery normally 14 days. Export orders at no extra cost. Dealer enquiries welcome.

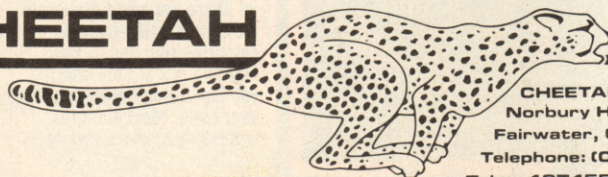
Cheetah products available from branches of

Argos Dixons *Handy* **WHSMITH**

High St. Stores and all good computer shops or direct from Cheetah.



CHEETAH



CHEETAH INTERNATIONAL LTD.

Norbury House, Norbury Road,
Fairwater, Cardiff U.K. CF5 3AS.

Telephone: (0222) 555525

Telex: 497455 Fax: (0222) 555527

BADLANDS

Tengen/Domark
■ £9.99 ■ £14.99

It's fifty years since a nuclear conflict decimated the population and turned the world into

a *Mad Max* style wasteland. But from the ruins has arisen a new sport: heavily armed and armoured cars race round tracks built on the

rubble of the holocaust in a zone known as the Badlands.

Three cars participate, although up to two of them can be human controlled in this fast and violent game from the creators of *Super Sprint*. *Badlands* is set over eight different tracks, but

is lost (lose both and it's Game Over).

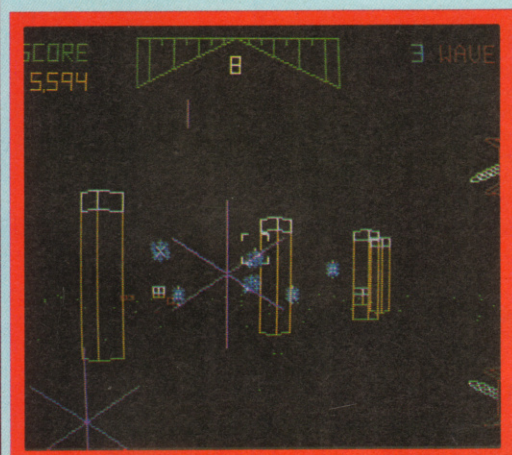
Apart from human and computer driven cars that fire machine guns and missiles at you, obstacles include hairpin bends, oil slicks, sand banks, collapsing buildings and falling power

for the spanners strewn around. Collection of these allows you to purchase additions at the end of each race: missiles, tyres, turbo power and shields.

I'm a great fan of this type of game, with this and *Super Off Road Racer* (reviewed last month) I'm being spoiled! Though *Badlands* doesn't have the detailed graphic style as *Super Off Road Racer*, the cars and backdrops are more colourful. Another bonus is that the cars in *Badlands* are more controllable, and it's easier to avoid disasters! *Super Sprint* with guns is how I would describe *Badlands*. I personally prefer *Super Off Road* but this game runs a fairly close second (mainly 'cos it's more violent).

MARK 78%

STAR WARS



The Hit Squad ■
£2.99 ■ re-release

You take control of Luke Skywalker in his X-Fighter ship and must destroy one attack wave after another of deadly enemy fighters. Wave one has Luke flying out in deep space with a number of the Empire's Tie Fighters to be shot. He then dives down to the Death Star to fly through deadly laser towers which grow up from the ground: a 50,000 bonus is given if all towers are destroyed. In the final scene Luke dives into a trench and must hit the exhaust port to

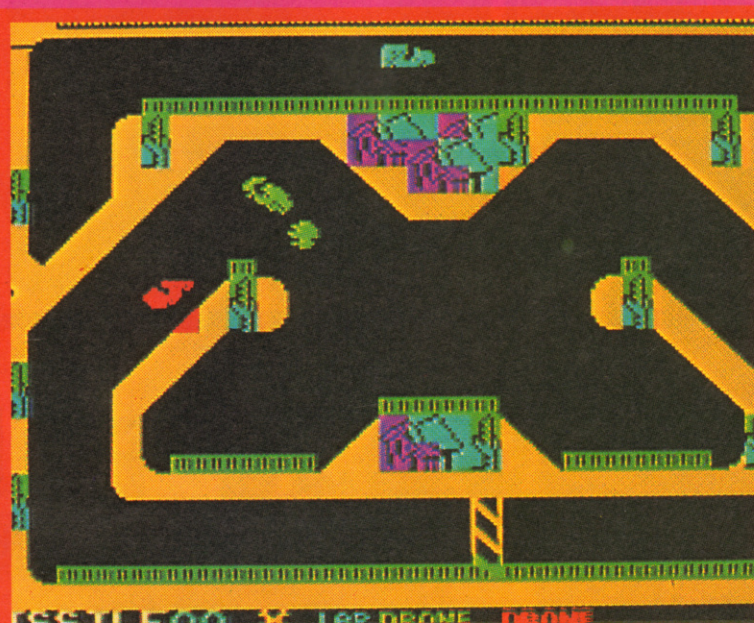
cause the Death Star to explode.

The wire frame graphic style is incredibly similar to the arcade machine and all the gameplay has been converted intact. After a little practice all the attack waves can be mastered — which kills the long-term appeal of the game. However, you can get plenty of enjoyment from *Star Wars*

NICK

RATING

OVERALL 69%



things aren't as simple as they sound. You have to finish the race in first place else one of your two credits

lines. The first few tracks are fairly clear of these hazards, so you have a chance to concentrate on watching out

NICK It's a pity Domark have chosen to release this game at around the same time as Virgin's *Super Off Road Racer*: the two games are rather similar. This is nowhere near as detailed though. *Badlands* is a lot of fun, due to the demolition derby aspect of the gameplay, if a bit easy to complete. The tracks are nothing special — some are simply boring and others are spiced up a little with tunnels and jumps (wooo!). It's a pit you can't actually destroy the opponents — blast 'em with your gun and they just flash and carry on. *Badlands* is a good conversion, but the coin-op isn't innovative enough to make the game really exciting.

59%

RATING

Sadly overshadowed by superior counterpart *Super Off Road*.

PRESENTATION 70%

GRAPHICS 64%

SOUND 71%

PLAYABILITY 67%

ADDICTIVITY 65%

OVERALL 68%

SUBBUTEO

Electronic Zoo
£9.99 ■ £14.99

It's 40 odd years since the first person flicked a small weighted piece of plastic across a green table-sized blanket and tried to hit a huge (in relation to the player) ball. I remember owning a *Subbuteo* set when I was a nipper, and playing the Electronic Zoo computer version has brought the memories flooding back!

The game starts with the usual option screens: Single or League Matches. Both options allow you to play against either a friend or the computer, though league is more fun because it allows you to play with up to eight people (single only allows



NICK *Subbuteo*, hoi, hoi, hoi, hoi! Well that's how they go isn't it? Flicking stumpy footballers around a pitch, attempting to hit a ball the same height as the players is not my idea of fun. In the main game you view the players from above so all you see is a coloured circle with a white bit in the middle. What's the point of a computer simulation of *Subbuteo*? Owners of the original table-top game are going to be the only ones interested — and only so they can play it on their own.

59%

two participants). The rest of the options are the standard choices you'd expect from soccer games — team names, playing time (15-45 mins), skill level, and team formation.

You have control of all of your players except the goalie (who's always computer controlled), and each flashes in turn as a cursor passes over them. A press on the fire button selects a player, whilst a second press moves a small cursor. This is used to determine the direction of the flick. Then set the power and spin of the shot and watch it fly off.

Sadly *Subbuteo* is a brave attempt that doesn't quite pay off — too many footie releases have stolen its limelight. Control is a little confusing at the start, but practice improves this. But it's strange not to move the player with the ball at his

feet: the skill here lies in flicking the player at the ball (and totally missing, in my case). Sound effects and graphics are as simplistic as the gameplay, so even with a few mates playing, the computer version doesn't quite catch the atmosphere of the table-top game.

MARK 50%

RATING

Fans of the board game are advised to stick with the original.

PRESENTATION 65%

GRAPHICS 41%

SOUND 55A

PLAYABILITY 50%

ADDICTIVITY 48%

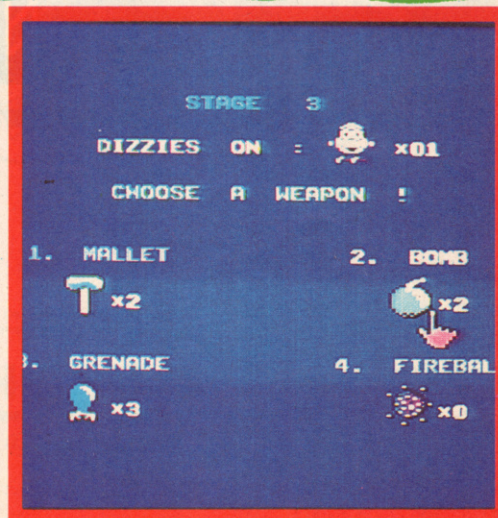
OVERALL 54%

KWIK SNAX



CodeMasters
£2.99 ■

The evil Wizard Zaks has thrown all Dizzy's mates, the yolk folk, in separate prisons on islands to suit their personalities! Denzil went to Cloud Land as he always



seemed to have his head up in them, Dylan went to Ice Land for being so cool, Grand Dizzy to Cuckoo Land because he's a bit senile and sweet Daisy was put in the dungeon! Zaks knew Dizzy would attempt to rescue her. You now have the task of rescuing each of your mates.

The game's played *Pengo*-style: you push blocks around the screen, crushing nasties if they get in the way and collecting the fruit and other objects you find. Bonus extras can be found and do weird and wonderful things to each screen's layout. Once a screen is completed you go onto the bonus section which has to be done in a set time limit.

Graphics consist of

colourful animated sprites. The presentation is outstanding: 128K owners are treated to full colour screens as an introduction, and the hilarious Dizzy Mob band play a tune on the title screen! It's great stuff!

Kwik Snax is addictive beyond belief. Once you start playing you just won't be able to stop, and why should you when it's as good as this? 100% pure CodeMasters fun and frolics — cannot be missed.

NICK

RATING

OVERALL 92%

Clive Barker's WINGNIGHT FIREBREED

C
A
B
A
L

T H E A C T I O N G A M E

THE



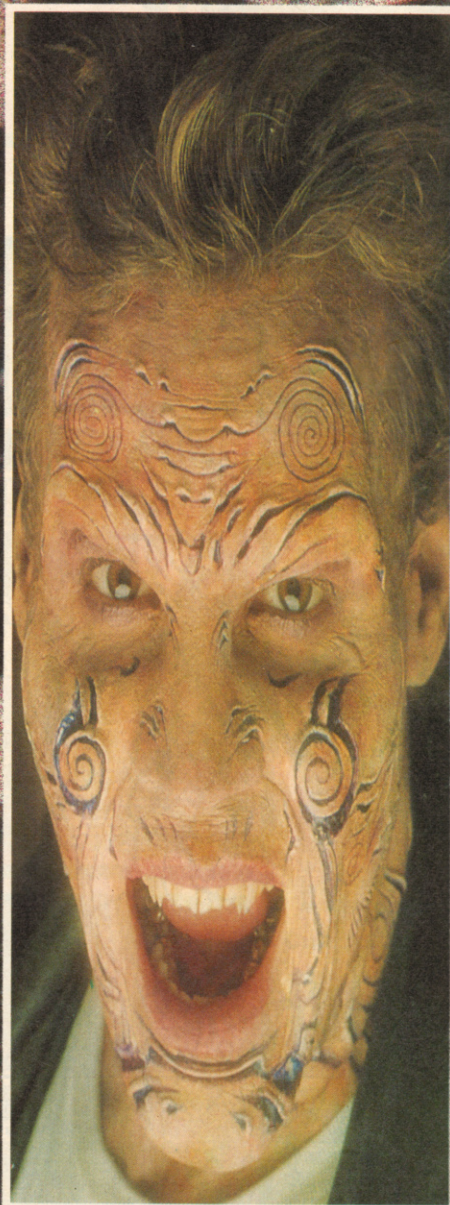
TAKE CONTROL
OF BOONE AS
HE MAKES HIS
WAY THROUGH
THE DEPTHS AND
CAVERNS OF
NECROPOLIS TO

HAS

THE UNDERGROUND
CITY OF MIDIAN
WHERE DWELL THE
NIGHTBREED.
SUPERNATURAL
CREATURES WHO
HAVE SHIELDED
THEMSELVES FROM

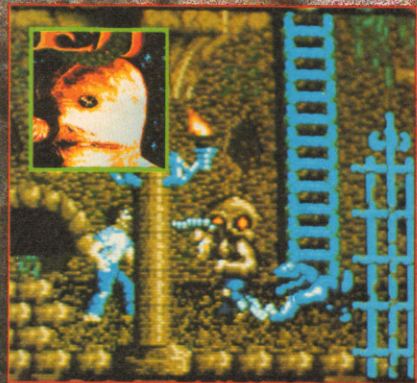


THE INHUMANITIES
OF MAN.
NOT ONLY MUST
YOU CONFRONT
AND DEFEAT THESE
CREATURES BUT



NIGHTMARE

YOU MUST PIT YOURSELF AGAINST THE
MURDEROUS REDNECK GANG FROM THE
NEARBY ABOVE-GROUND CITY AND ULTIMATELY
DEFEAT THE INSANE SERIAL KILLER KNOWN AS
"THE MASK"



BEGUN!

THIS ALL-ACTION ARCADE ADVENTURE ALLOWS
YOU TO SHOOT, PUNCH AND JUMP AS YOU
EXPLORE THE TERRIFYING UNDERGROUND
ENVIRONMENT OF THE NIGHTBREED.

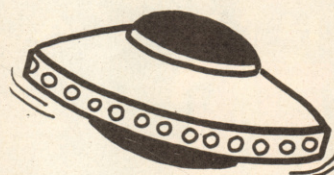
THEY'RE COMING SOON!!!

AVAILABLE FOR COMMODORE
SPECTRUM - AMSTRAD
ATARI ST AND CBM AMIGA.

© 1989 MORGAN CREEK PRODUCTIONS. ALL RIGHTS RESERVED.
COPYRIGHT © CLIVE BARKER 1988.

ocean

Nothing on Earth Compares

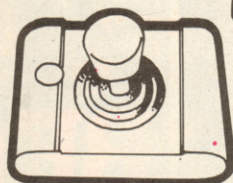


**WITH
ORIGINAL**

EUROMAX

THE
*Flashfire
Range*

JOYSTICKS



WIN - WIN - WIN - OVER £300 WORTH OF JOYSTICKS TO GIVE AWAY

Name: _____

Address: _____

Post Code _____

How Many Microswitches
give 8 way Directional Control

4 ☐ 8 ☐ 16 ☐

Which Euromax Stick has been
Europe's Best Seller for 8 Years

Pro 9000 ☐ Arcade ☐ Flashfire ☐

Tie Break: Name Your Favourite Retailer
and in no More Than 12 Words say why he is Best.

Name _____

Address _____

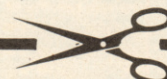
Why? _____

Please tick if you require further information on the Joystick Range

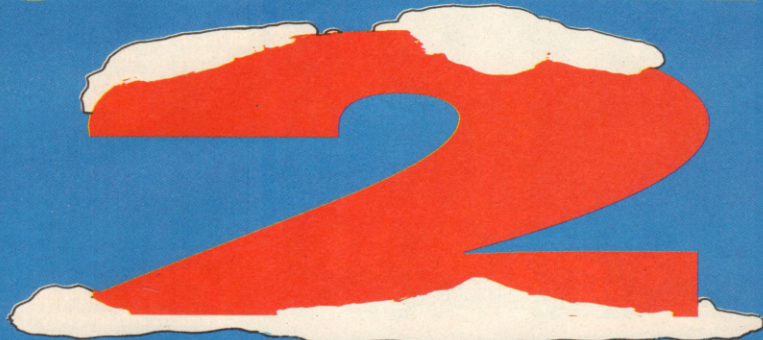
☐

Closing Date 31st Dec 1990

**EUROMAX FREEPOST BRIDLINGTON
N. HUMBERSIDE YO16 4BR Tel: 0262 602541**



STRIDER



U.S. Gold
■ £10.99 ■

Magenta — a far-off planet in the future is the setting for this, the sequel to the arcade giant *Strider*. What is our friend Strider Hiryu up to this time, then? Well, he's off to rescue a female world leader from the slimy grips of a band of dastardly aliens. In this fight for freedom the only weapons around to help him in his quest are his sword and a new Gyro laser gun, just right for squishing all those nasties.

The levels are packed full of platforms and lifts, and there are now ropes and chains for our hero to climb to get out of reach of death. Strider's adventures take him through the forest where his space ship lands, underground caverns leading to a power station and the Earth spacecraft where the girl is held captive.

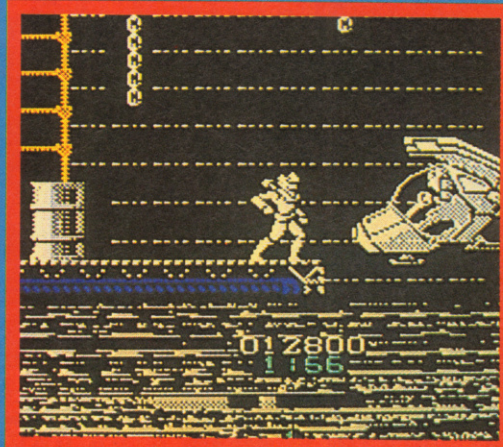
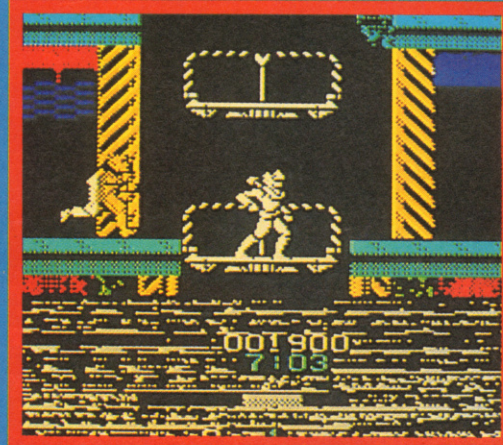
Killing the kidnappers would be a doddle if it weren't for the inconvenience that your gun only fires when

Strider is stationary. Still, the sword has a pretty impressive slicing action that should save your bacon.

Strider's objective is to collect the icons situated in each level. Once they've all

been found he'll have the ability to transform into a robot to help him defeat the massive end-of-level opponents.

Strider II didn't appeal to me, and his return doesn't



MARK I loved the original *Strider* in the arcades, though the computer version appeared in Issue 69 and received a mixed reception. Now *Strider II*'s here and is as controversial as its predecessor. Nick disliked the original and is a misery guts about this sequel. I love it! The main character sprite is still as athletic as ever and as a bonus now carries an extra weapon (yippee!). Another great addition is Strider's ability to don a huge armoured suit to tackle the end of level bad guy. US Gold have come up trumps again; in fact coin-oppers Capcom like it so much *Strider 2* will be in your local arcade before you know it!

88%

cut the mustard. All that bounding around with a silly looking sword. One thing this game has which the original lacked is colour. No more 100% monochrome: you now have coloured trees and platforms. This, of course, brings our old friend Miss Colourclash onto the scene. Whenever Strider jumps or walks over the background he changes to its colour; can't be helped really. *Strider II* is a little better than the original: arcade freaks might find it more playable.

NICK 68%

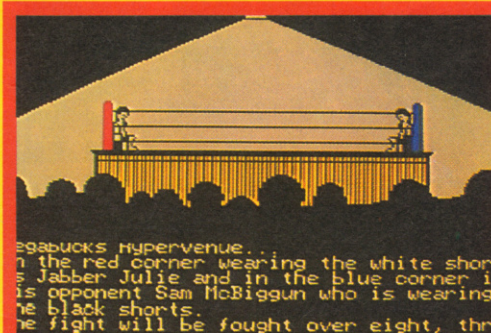
RATING

Tough but playable — a treat for arcade addicts!

PRESENTATION	72%
GRAPHICS	74%
SOUND	65%
PLAYABILITY	71%
ADDICTIVITY	75%

OVERALL 78%

THE BOXER



Cult ■ £2.99 ■

Manage a promising young boxer and help him reach the World

Championship and ultimate glory and fame. Unlike the football management games, you actually get to see what goes on in each fight: take a ring side seat and watch your man get his lights punched out!

A host of options can be selected: choose the opponent to fight against, choose training and fighting

venues and the type of work out your fighter needs to get him in tip top condition. Winning a fight is your first goal — it gives you prize money and increases the boxer's morale and ranking rating.

The Boxer is a new style for management games, and quite pleasing it is too.

NICK

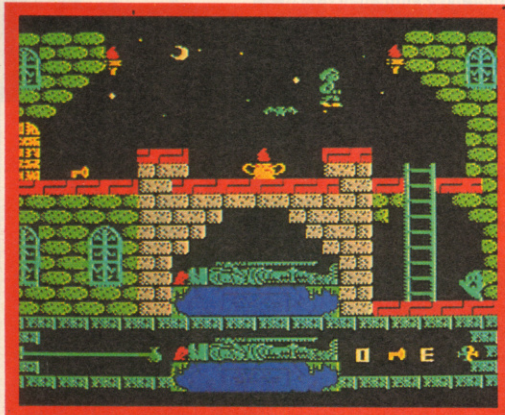
RATING

OVERALL 62%

MAGICLAND DIZZY

DIZZY 4

SPOOKY CASTLE



Atlantis ■ £2.99 ■

Being a peasant of limited intelligence you went and volunteered for a dangerous quest. You are Gormless Gary and must rescue the beautiful Princess Clare from the clutches of the evil ghosts. And the reward if you succeed? Her hand in marriage and a bit of rumpo.

Your journey is a dangerous one: each room is locked tight and rabid bats swoop at you every chance they get, sapping your energy. Keys have been left lying about the castle and collecting these opens the doors (really? -Ed).

There are three ways to fail: you can lose all your energy by being swooped on

by the bats, contact with one of the evil ghosts means instant death and falling onto a fire won't do you much good either.

While the graphics are OK, control method and gameplay belong in the bottom of the barrel. If you survive for more than four screens you must be an expert, either that or you've found a poke for infinite energy. Each screen is laid out in such an annoying way that you won't only be cursing the ghosts for killing you but also kicking your screen in a rage.

NICK

RATING

OVERALL 25%



CodeMasters
■ £9.99 ■

* For the moment Dizzy 4 is only appearing as part of a five game Dizzy compilation. The other titles in the pack are Dizzy, Treasure Island Dizzy, Fantasy World Dizzy and Fast Food. The ultimate cartoon Chrissie pressie?!

Our old friend Dizzy is back with a vengeance — this time he's going to show evil wizard Zaks exactly what he's made of (what? Egg white and yolk? —Ed). Zaks has cast one of his

deadly spells, and it's Dizzy who has to put things right.

Each of Dizzy's pals has had a different spell cast over them: Dylan has been tangled up in a bush, Dora turned into a frog, Dozy has been sent to sleep (nothing new there), Denzil frozen solid, Daisy super enlarged and Grand Dizzy is trapped on the other side of Zak's magic mirror. Dizzy's task is to break the six spells and destroy the wizard forever.

The fun and frolics take place in a strange fairy tale world inhabited by some very peculiar characters. There's Prince Charming with his

dashing looks and golden crown, good witch Glenda stirring her magic cauldron and the Queen Of Hearts, 'Off with her head!'. All this in the great Dizzy graphic style.

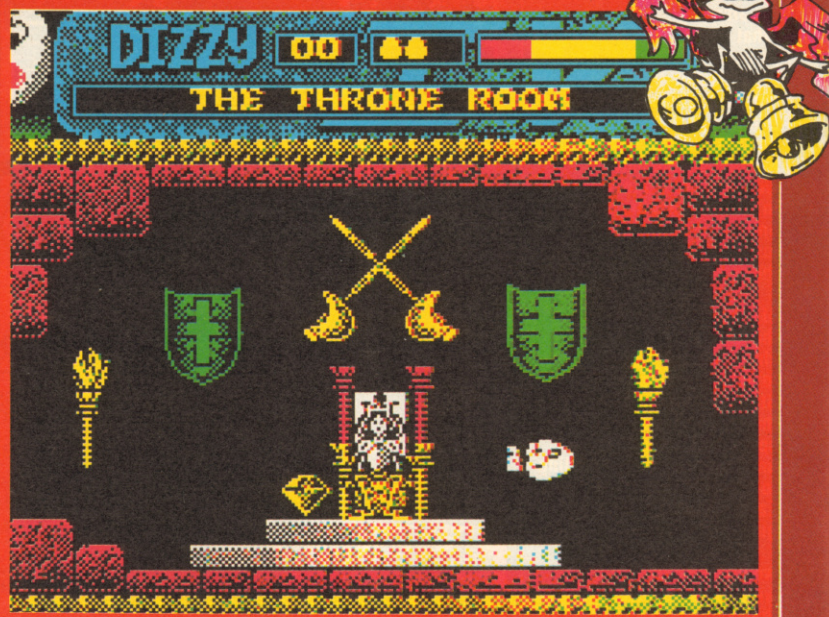
This game is truly enchanting! Every Dizzy game has been loads of fun to play and *Magicland* carries on the tradition. The puzzles will have you flummoxed from the word go, but that's half the fun of playing a Dizzy adventure. If you stick at it you'll eventually solve one, which will lead you on to the next. Visually *Magicland* is similar to the other four games: colourful animated sprites are everywhere and the scenery is packed full of detail. Dizzy himself leaps and bounds around every screen in his usual comical way, making the game ooze with addictivity. The tunes and sound effects are also really good, and I'm sure one in-game tune is a remix of Kylie's 'I should be so lucky'!

This, the fourth Dizzy game, has got to be one of the best so far. An essential purchase for every Spectrum owner. It's magic!

NICK

RATING

OVERALL 93%



HOT SHOTS FROM THE HIT SQUAD



HIT NAMES • HIT GAMES • HIT SQUAD

ALL AVAILABLE NOW FOR: SPECTRUM • COMMODORE • AMSTRAD

THE HIT SQUAD • PO BOX 350 • MANCHESTER • M60 2LX

DO YOU WANT A FREE OCEAN GAME?!!

12 months of action packed thrill power is yours when you take out a subscription to **CRASH** for just \$18 (mainland UK) — and we'll give everyone who subscribes a **FREE** Ocean game! It's true! Don't miss this offer — it'll save you money, time and you'll get guaranteed delivery of the magazine and brilliant Powertape every month!

WHAT IT'S WORTH:

12 issues of CRASH = £22.20
Ocean game = £9.99
Post and Packaging = £4.56
TOTAL £36.75

SUBSCRIBE FOR 12 ISSUES AND YOU GET IT ALL FOR JUST £18!!

PICK ANY OF THESE BRILLIANT OCEAN GAMES:

SCI - Chase HQ 2
RoboCop 2
Total Recall
Midnight Resistance

Shadow Warriors
Sly Spy Secret Agent
Puzznic
Plotting

* Not all titles have been released at time of going to press. Orders for unreleased titles will be held until games are available.

YOU DON'T LIVE IN THE UK?

Don't worry — you can still subscribe to CRASH and get your free Ocean game!

EUROPE: £24.00

OUTSIDE EUROPE (Airmail): £38.00

You get one when you subscribe to CRASH!!



COMING INTO YOUR LOCAL SHOP VERY SOON...
IT'S THE GREAT, BUMBER, T'RUFF & BRILL ANNUAL
EXTRAVAGANZA...

THE CRASH PARTY, PARTY '91! ISSUE

TO KEEP YOU IN THE ACTION THROUGH THE CHRISTMAS HOLS
AND INTO THE NEW YEAR, WHAT WOULD YOU SAY TO:

TO PLAY DOUBLE TROUBLE!!

TWO — yes, two!! — brilliant boxed Powertapes stuck to the cover with
TEN — yes, ten!! — mega-fun desirable items!! EXCLUSIVE FULL-PRICE
GAMES! EXCLUSIVE ORIGINAL GAMES! CORKING PLAYABLE DEMOS!
MEL CROUCHER'S CHRISTMAS PARTY!! AND POKEMANIA GOES
MENTAL!!

EXTRA BIG MAGAZINE!!

We've been pinking out on pizzas and now feel the width! CRASH gets
more pages to bring you all the game thrills around at the most exciting
time of the Specky year!!

MEGA-HUGE POSTER!!

Blimey! FOUR double-page-spreads of original Oliver Frey artwork that
build up into one huge full-colour poster. And if we're feeling generous
we'll even stick a 1991 calendar on it too!!

**PLUS ALL THE TOP CHRISTMAS GAMES ROCKETING
INTO THE SHOPS AND ALL THE REGULARS THAT MAKE
CRASH THE NATION'S MOST EXCITING (AND
GENEROUS) MAGAZINE!!!**

DON'T MISS IT!

**CRASH
THE PARTY, PARTY '91 ISSUE
ON SALE DECEMBER 13**

A RUDDY GIVEAWAY AT £2.95!!!

(you couldn't buy a game for that!)

THE NATION'S PLAYING OUR GAMES!!!

I would like to subscribe CRASH for 12 issues. I want:

- ☐ MAINLAND UK SUB £18.00
☐ EUROPE: £24.00
☐ OUTSIDE EUROPE (Airmail): £38.00

The FREE Ocean game I have chosen is on Spectrum cassette

Method of payment (please tick)

- ☐ VISA ☐ ACCESS ☐ CHEQUE ☐ POSTAL ORDER

Credit Card Number.....

Expiry Date.....

Signature.....

NAME.....

ADDRESS.....

POSTCODE.....

Make cheques and postal orders payable to CRASH Ltd. Send this form,
with payment, to: NEWSFIELD, CRASH SUBSCRIPTIONS, LUDLOW,
SHROPSHIRE SY8 1JW. Subscriptions will begin with the first available
issue.

CHASE HQ

Special Criminal Investigation II



AMSTRAD
COMMODORE
SPECTRUM
CBM AMIGA
ATARI ST

TITO

CHASE HQ II Special Criminal Investigation

- continuing where CHASE HQ left off. The Arcade thriller takes you from the bright lights of Paris to the rugged terrain of the Sahara. Your mission is to track down, chase and apprehend the dangerous criminals.

It's FASTER - explosive power sends you bulleting through various terrains - hold the line or plough the fields!

It's TOUGHER - the criminals wield some heavy hardware - but so do you! You can shoot but you must dodge their flak... heavy gunfire, trucks unloading their cargo onto your bonnet... it's the meanest pursuit game to hit your micro



Bounce



SPECTRUM
CASS & DISK
AMSTRAD
CARTRIDGE
COMMODORE
CARTRIDGE
ATARI ST
AMIGA

ocean[®]

**NO TIME FOR
BALLOONIN' AROUND!..
NO TIME TO SHOOT THE BREEZE!..**

In fact you've hardly set your feet down in the mighty U.S.S.R. and it's all action. You sight up your latest and most formidable bubble poppin' piece...but now that bounce bomb has just multiplied!!! Tour the world in the most addictive arcade game of the year from Mitchell Corp. A quick eye and super fast reflexes will give you just a half-chance of a win... the other half will come if the bounce goes your way!

CODEMASTERS — WIN A COLOUR T.V & MORE!

MOTHER GOOSE!

OR

● It's No Nursery Rhyme When Dizzy's About!

● "Dizzy Wixxy sat on the wall Dizzy Wixxy had a great fall All the King's horses and all the King's men Got squashed"

"Yay! Watcha boys and girls! Yo! I'm Dizzy, or MC Diz, and I'm no half-shelled wimp! I'm the hero in an egg shell! Right, stuff this nursery rhyme panto pish, here's the Mother Goose Panto Rap!

Yo! It's me, your mate MC Dizzy

Now listen up 'cos I'm gonna get busy

This rap's gonna tell ya what's going down You better believe it, MC Dizzy's in town!

Don't listen to no promotional bump It's December, y'see and that's Dizzy Month!

So rage on and get down to your software store

Cos I'm there in Kwik Snax and, yo!, Dizzy 4!

Two great games for not a lot of dosh

For £2.99 it'll make it'll make you go Gosh!

Here's where I end, time to get up and live

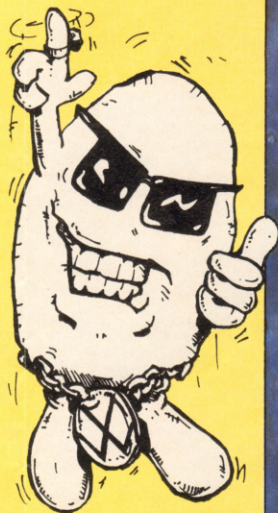
And hold your breath for Dizzy Five!
THE END

He's getting pottier by the minute! Yes indeed, December is Dizzy Month with the launch of Kwik Snax and the latest hip and happenin' Dizzy game: Dizzy 4 from CodeMasters! If you're already a Dizzy fan you'll know how addictive the Dizzy games are, and how frustrating it can get when you have to unplug the Speccy from the TV so the rest of the family can watch *Celebrity Strike It Family Fortunes Blank*. What you need is a brilliant portable colour TV for your bedroom, so you can play Dizzy all night! Hurrah! And, erm, you'll need a torch too. And those are the first prizes on offer in this CodeMasters compo! The first prize winner gets the TV and a torch and then ten runners-up each win a Dizzy t-shirt! Whoopee!

The prize-picking bin awaits your entry! Just answer this question:

Which of these games has Dizzy not starred in? Is it a) *Fast Food* b) *Little Puff* c) *Fantasy World*

Fill in the entry form inside the magazine and you're on the way to winning!



OCEAN — WIN A GHETTOBLASTER & GAMES TOO!

CINDERELLA!

OR

● Pamderella and the Fairly Goodfather

● Meet Pamderella, daughter of Baron Klappedout, who along with her father and her two ugly step-sisters make the Klappedout family. But poor Pamderella is nothing but a kitchen hand, sweeping and dusting while her two ugly sisters swan around doing naff all. Pamderella dreamed of becoming a Public Relations executive for Ocean Software and raving it up at the Christmas ball, but her two ugly sisters were already having the job interviews! Awww!

Then, with a puff of smoke a small flighty thing appeared above Pamderella, bearing a striking resemblance to Ocean's boss David Ward! It spoke: Aw! Poor wee Pamderella! Don't fret, love, I'm Uncle David your Fairly Goodfather!

"Blimey! I'm a bit confused!" said Pamderella. "Not as confused as you'll be when you play Ocean's two latest and greatest puzzle games *Plotting* and *Puzznic*! They're flipping great!" said the Fairly Goodfather. And with a wave of his magic wand Pamderella found herself at the Ocean Christmas Ball, and on her name tag it said *Pamderella Griffiths, PR Executive*. She raved it up all right, frugging away with Prince Charming who fell in love with her. Hurrah! But then, the clock stuck midnight and Pamderella

had to go. 'Don't go!' said Prince C. 'Come up to my room; I've got a Speccy and we can play *Puzznic* and *Plotting* all night long!

"Right you are then!" said Pamderella. Oh, and they lived happily ever after, and you can still find Pamderella at Ocean (she organised this compo).
THE END

So, what's Pamderella organised for this *Puzznic* and *Plotting* compo? This lot, that's what: First prize is a mega brilliant GhettoBlaster! Yes, you can blend your brains with the two puzzle games and then blast your ears with super sound! Also part of the first prize is a copy of *Puzznic* (reviewed this issue) and a copy of *Plotting* (reviewed CRASH 81). And there's more! Yes, there are ten copies of *Plotting* and ten copies of *Puzznic* for runners up! Yayy!

To be in with a chance of winning just answer this question:

What was the overall review score for Ocean's *Plotting* in issue 81? Was it a) 88% b) 83% or c) 86%?

Fill in the entry form in the magazine and you're on the way to winning!



SEGA — WIN A MASTER SYSTEM CONSOLE & MORE!

JACK & THE BEANSTALK!

OR

● You'll always have your head in the clouds with SEGA!

● Once upon a time lived a very stupid, stupid lad called Jack. Not only stupid, but poor too. Awww! So poor his mother made him sell his Speccy to buy some food. And Jack duly popped off to market. Returning home later Jack proudly presented his mother with a handful of beans, whereupon she proceeded to belt him one across the ear! The beans fell to the ground.

Next morning Jack awoke to find a whopping great beanstalk in the garden. "Blimey!" said Jack and climbed and climbed the beanstalk until his head poked through the clouds. And there before him lay a new world — Segaland! Flipping great it was too — Segaland Master System consoles everywhere and over 100 cartridges of brilliant arcade action!

Jack had just said 'Yippee!' when he heard a rumbling in the distance. It was a mighty Giant! 'Fe-fi-fa-fum!' said the giant, 'Ooer!' said Jack, quaking in his boots. 'Sorry, about that,' began the giant 'It's just, well, traditional really. Here have a Segaland Master System Plus and be on your way, you young scamp!'. Jack grabbed the

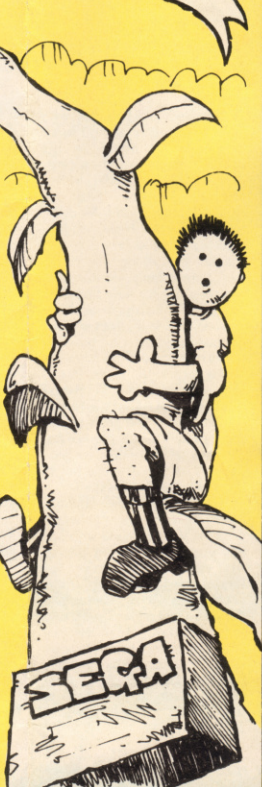
Master System and scarpereed!
THE END

Good, eh? Now, after that stunning performance, here's your chance to win a Sega Master System Plus set! The prize comes complete with the console, two control pads, a light-phaser and two mega games: *Hang On* and *Safari Hunt*! That's the first prize, but there are also five runners-up prizes of Sega goodie bags featuring a Sega long-sleeved t-shirt, Sega badges, Sega patches, Sega laces, posters and maybe more!

To be in with a chance of winning, just answer this question:

The Sega Master System is the original Sega console, but what's the name of the new 16-bit Sega console? Is it: a) the Megadrive or b) the Microdrive or c) the Microwave?

Fill in the entry form inside the magazine and you're on the way to winning!



Welcome!

FREE!

LOADS OF PRIZES UP FOR GRABS IN THE...

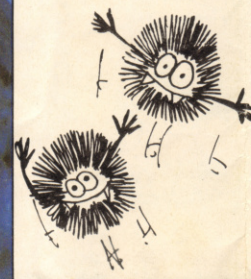
CRASH CHRISTMAS PANTO COMPOS!

WIN!!

SEGA MASTER SYSTEM PLUS • SEGA GOODIES • A GHETTOBLASTER • 10 PUZZNICS • 10 PLOTTINGS • A COLOUR TV • 10 DIZZY T-SHIRTS • A HANDHELD CONSOLE • MEGA MIX COMPILATIONS • ENGLAND FOOTBALL STRIP • SIGNED GAZZA PHOTOS • GAZZA GAMES • ALL KIXX'S GAMES • ACE SCALEXTRIC SET

● Greetings prize pickers! Here's the best way to make your dreams come true! We've got loads of prizes up for grabs in this free CRASH Panto Compos extra! There are seven brilliant compos from the top software houses in the Speccy world and all of them are offering some mega goodies ranging from a colour TV to a stack of games! Every compo has its own pantomime story! (Oh no it hasn't! Oh yes it has! (Oh no it hasn't!)) Ahem. Well, you're in for a few laughs and the chance to win a fabby prize!

You can enter all the compos with one simple entry form or just pick the ones you are interested in. The entry form is printed in this issue's Live Circuit section. When you've filled in your answers snip out the coupon and send it to: NEWSFIELD, CRASH PANTO COMPOS GIVEAWAY, LUDLOW, SHROPSHIRE SY8 1JW. The judging day is December 15 so make sure your entry is here by then! Good luck folks!



KIXX - WIN EVERY KIXX GAME EVER!!!

ALL BABAR & THE 40 THIEVES

OR

- Don't get caught or you'll get a KIXX up the backside!

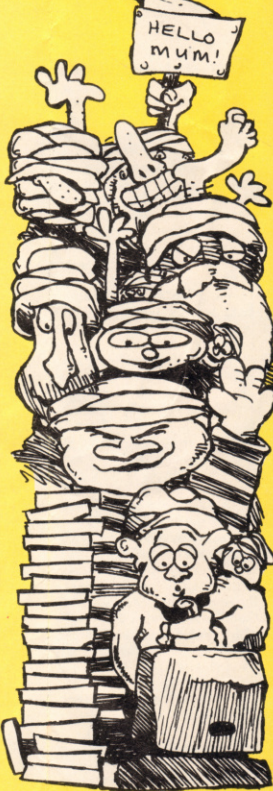
● In a far away land lived **All Babar** and the 40 thieves. But times were hard. The thieves had robbed everyone around and so had nothing to do all day. But (but! BUT!) they did have a **Specy** in their hideout, and every week they popped out to their local software shop and picked up a new **Specy** game from budget software house **Kixx**. This went on for a year and a week until they had collected every **Kixx** game ever released (that's, erm... 53!). 'Mmmmmmm, I do love the new **Kixx** look! They've restyled all the packaging and even got a new logo to give a bright new look for the 90s!' said one of the thieves — but then, he was paid to say that sort of thing. Then one day a poll tax collector knocked on their door and demanded payment. 'Naff off!' said the thieves — and were all promptly slung in jail. THE END

So here we are. All the thieves locked away and 53 **Kixx** games up for grabs in this smashing compo! One lucky winner is going to receive every **Specy** game published by **Kixx**, which means your software collection is going to be worth £158.47 more than before. **Murrah!** The complete range comprises of: 10th Frame, 1943, 4x4 Off Road Racing, 720 degrees, Ace of Aces,

Action Countdown, Auf Wiedersehen Monty, Avenger, Barbarian, Bionic Commando, Black Beard, Blasteroids, Bravestarr, Infiltrator, Krakout, Stifflip & Co, Trantor, Winter Games, Marauder, Metrocross, Mission Elevator, Monty on the Run, Night Raider, Road Runner, Rolling Thunder, Rygar, Side Arms, Silent Shadow, Skate Crazy, Solomon's Key, Indy Jones & the Temple of Doom, Star Dust, Leaderboard, Street Fighter, Troll, World Games, Coconut Capers, Colosseum, Crystal Castles, Cybernoid, Footballer of the Year, Gary Lineker's Footballer of the Year, Samurai Trilogy, Gauntlet, Gauntlet 2, Hardball, Impossible Mission 2, Spy Hunter, Jack the Nipper, Masters of the Universe, Super Sports, Way of the Tiger and World Class Leaderboard!!! PHEW! If you want a chance at winning that lot, just answer this quick question:

Kixx's game 10th Frame is a simulation of which sport? Is it a) Snooker, b) Ten Pin Bowling or c) Pool?

Fill in the entry form inside the mag and you're on the way to winning!

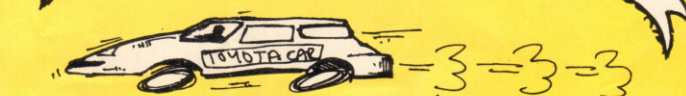


GREMLIN - WIN A RALLY SCALEXTRIC SET!!!

SLEEPING BEAUTY

OR

- You'll never get enough beauty sleep playing Toyota Celica Gt4 Rally!



● And unto the world a beautiful sprog, erm, baby princess, was born. In the castle nursery the baby lay in her cradle and around her gathered her fairy godmothers, blessing her with beauty, wealth and an automatic dishwasher. But then a mean old fairy burst in! 'Cackle, cackle,' said the old crone. 'This beauty will prick her finger on a super Rally Skalextric set and will sleep for 100 years! Cackle, cackle.'

'Erm, are you sure about this? Not a spinning wheel needle, or anything?' inquired the good fairy godmothers. 'Cackle, cackle!' screamed the ugly one and vanished in a puff of, erm, something puffy. Blimey!, said on of the fairy godmothers. 'We better get rid of all the Rally Skalextric sets in the castle!' Seeing as how there was only one this wasn't difficult, and they stored it in the attic.

The princess grew up and for her 21st birthday she got a **Specy** and a copy of **Gremlin's** fab new racing game **Toyota Celica Gt4 Rally**. She roared around the tacks having the time of her life, skidding through the terrifying course bends and leaping into

the air as her car hit the hills! In fact, she played it so much she never did find the Rally Skalextric set in the attic... THE END

A very nice panto, but it does leave a rather skill Rally Skalextric set going to waste, doesn't it? So, it's just as well **Gremlin** sent in a brave type of person to get it out of the attic and stick it in the **CRASH** prize bin! Yes — that Rally Skalextric set is up for grabs for the lucky winner of this **Gremlin Toyota Celica Gt4 Rally** game compo!

To be in with a chance of winning the Skalextric set, just answer this quizzical question!

Gremlin is releasing another racing game in addition to **Toyota Celica Gt4 Rally**. Is it a) Lotus Esprit Turbo Challenge, b) Turbo Lotus Champions or c) Super Skodas?

Fill in the entry form on page XX inside the magazine and you're on the way to winning!



US GOLD - WIN A HANDHELD CONSOLE & SPECY GAMES!

SNOW WHITE

OR

- Why Seven Dwarves Shouldn't Stand in the Line of Fire

● Once upon a time there lived seven dwarves in a big forest. All were named after their own characteristics: **Happy, Grumpy, Frisky, Potty, Lumpy, Smelly** and **Fatty**. Everyday the bearded little folk went off to work in the mine. 'Hi-ho! Hi-ho!' they sang. Then from behind a tree leaped two well-hard fighters armed with lethal weapons! 'Yo! We're from **US Gold's** Christmas biggie **Line of Fire** and we're going to recover the **Rapier Field Gun** from the high security fortress camp and then blow the place to bits!

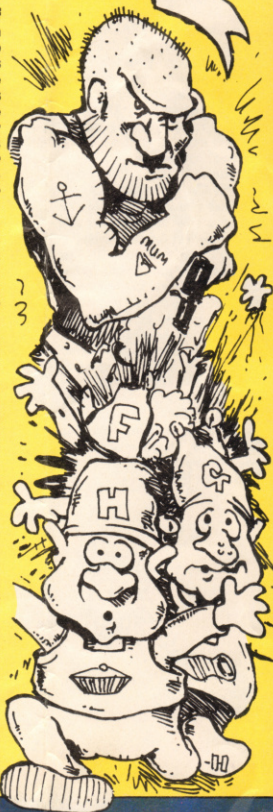
'That's nice!' said the dwarves. 'But we're only a few dwarves!' But the **Line of Fire** guys weren't that easily fooled: 'No, you're not! You're a gang of terrorists!' **BLAST! BANG! DAKKA DAKKA BOOM! WEEEOOOOW BANG!** And little bits of dwarves littered the forest floor. 'What's going on here? I'm **Snow White** and you've mashed my little friend....' **BLAST! BANG! DAKKA DAKKA BOOM! WEEEOOOOW BANG!** 'Yo! Direct hit!' Then the **Evil Queen** appeared. 'Now, really! I know I'm mean and nasty but....' **BLAST! BANG! DAKKA DAKKA BOOM! WEEEOOOOW BANG!** 'Yo! That showed that cunningly disguised patrol guard! Right, now to find that gun and get us some real mean shoot-em-up action!' THE END

Yup! There's plenty of machine-gun action in **US Gold's** corky coin-op conversion of **Sega's Line of Fire**! The game's previewed this issue and we're sure you'll be playing it non-stop when it's released! But what happens when you're on the bus: you can't play **Line of Fire** then! **US Gold** have the answer and it's the first prize in this compo! It's a handheld console called a **Game Boy**. This neat piece of Japanese wizardry is about the size of a Walkman and has its own mono screen. You just plug the game cartridges in and play! And there are 10 runners-up prizes of **US Gold's** new compilation **Sega Master Mix** featuring **Super Wonder Boy, Dynamite Dux, Crackdown, Turbo Outrun** and **Enduro Racer**!

How d'ya win? Easy! First answer this question:

What other **Sega** coin-op conversion is **US Gold** releasing this Christmas? Is it a) **Mega Turbo Killer Out Run**, b) **E-S.W.A.T.** or c) **Crackdown 2**?

Fill in the entry form inside the magazine and you're on the way to winning!



EMPIRE - WIN A LOT OF GAZZA STUFF!

ALADDIN

OR

- Don't Rub Me on the Magic Lamp, It Ticksles!

● Our hero is **Aladdin** who found a grubby old oil lamp and took it home to his mother, **Widow Twankee**. 'Hello boys and girls!' yelled **Widow Twankee**. 'Shut up, you silly cow,' said **Aladdin**. 'It's only me.' Now, **Widow Twankee** ran a laundry and insisted everything was clean, and before long **Aladdin** was polishing up his new found oil lamp. He rubbed and he rubbed and then, with a clash of thunder (only a bit quieter), a **Genie** floated up from the spout and said 'Hello there! Me name's **Paul Gascoigne**, **Gazza** to you lot, and I'm a reet great soccer star! Erm, I mean genie. An' I've got three wishes for you as long as you promise not to rub the lamp, it tickles.'

'Oh, **Gazza**,' said **Aladdin**, 'I wish I could have an England team football strip just like yours, and signed photos of you and copies of **Empire's** fabby new **Gazza** soccer game too!' 'Humm... thought **Gazza** the **Genie** and then decided... 'Naff off you can, I'm giving that lot away in this here compo to celebrate the launch of my fab new footy sim game from **Empire**!' THE END

He's great that **Gazza**, isn't he? Star

of soccer pitch and, erm, practically everything else, the larkabout lad is celebrating the forthcoming launch of his new soccer game from **Empire** (see previews this issue). On offer is a first prize which comprises of an England team football strip (so you can impress your mates), a signed photo of **Gazza** (for your mum to swoon over) and a copy of **Empire's** brand new **Gazza** game! It's t'rifflin' that's not all — ten runners-up will each receive a copy of the new **Gazza** game and a signed photo! Whoopse!

You want a prize? You gotta win one! Answer this question:

Which discipline card did **Paul Gascoigne** receive while playing in this year's **World Cup** semi-finals? Was it a) the red card, b) the yellow card or c) the Get Well Soon card.

Fill in the entry form in the magazine and you're on the way to winning!

